**Yasir Games Cheat Codes**

**HELLO! I AM LORD:YASIR . ALL CHEATS ARE OF LORD : YASR.**

**A .**

**A BUGS LIFE: Cheat Codes.**

**===================================**

**Hidden training level:**

**Begin game play in the training level and finish all of Mr. Soil's objectives. Then, bounce on all the spiders to kill them to reach a hidden level. Complete this new level to view three FMV sequences.**

**Unlimited lives:**

**Return to training level and find the letters to spell "FLIK" to gain a bonus life. Repeat this to obtain as many lives as needed before resuming the regular game.**

**Air Xonix: Cheat Codes.**

**==============================**

**Cheat Codes:**

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**Submitted by : Praveer dhaliwal**

**During the game on any stage click on the backspace button**

**to restart the stage with the same points. Have fun.**

**B.**

**Bad Boys: Cheat Codes.**

**==============================**

**Various Cheats:**

**Press tilde (~) ("Ö" for Swedish users) then enter one of the following codes.**

**SunAndSteel---------------Reloads ­­all weapons.**

**DieWithYourBootsOn---------------- Unlimited ammo.**

**TheTrooper. -----------------------Cant die.**

**StillLife.-------------------- Enemy cant see you.**

**Revelations.--------------- 8 Artillery shots.**

**havefun -.-------------- Teams come to help.**

**Info submitted by viper on Sunday, November 7, 1999 at 17:50:04**

**Command Line Cheats:**

**/d - Get resources from Dir instead of pff**

**/r - Make a demo file in single player mode**

**/p (filename) - Play demo file**

**/sys - System Info**

**/? - Show Options**

**/s Make save scores mode**

**Invincibility (Demo Only):**

**Type ' to show the console then put in this code and press enter.**

**Imnotafraidtofight.**

**C.**

**Crysis: Cheat Codes.**

**=========================**

**Submitted by: Yasir Memon.**

**for other cheats and save files contact me on subha\_joydeep@rediffmail.com**

**Head to the difficulty files in your Crysis folder (for example:**

**C:\Program Files\Electronic Arts\Crytek\Crysis\Game\Config).**

**The four files you're looking for are titled diff\_easy.cfg,**

**diff\_normal.cfg, diff\_hard.cfg and diff\_bauer.cfg. Open the file**

**(using Notepad) of the difficulty level you are currently playing**

**or wish to edit.**

**Add the following line to the end of the file and save it:**

**Result Code**

**---------------------------------------------**

**God Mode - g\_godMode = 1**

**No Target - ai\_IgnorePlayer = 1**

**No Weapon Limit - i\_noweaponlimit = 1**

**Unlimited Ammo - i\_unlimitedammo = 1**

**No energy loss - g\_suitCloakEnergyDrainAdjuster = 0**

**No energy cost - g\_suitRecoilEnergyCost = 0**

**Run faster - g\_suitSpeedMult = 2.85**

**More armor points - g\_suitArmorHealthValue = 900.0**

**Instant health regen - g\_playerSuitArmorModeHealthRegenTime = 0**

**Instant health regen while moving - g\_playerSuitArmorModeHealthRegenTimeMoving = 0**

**Set health regen time to 0 - g\_playerSuitHealthRegenTime = 0**

**Set regen time while walking to 0 - g\_playerSuitHealthRegenTimeMoving = 0**

**No waiting until regen starts - g\_playerSuitHealthRegenDelay = 0**

**Instant energy - g\_playerSuitEnergyRechargeTimeArmor = 0**

**Instant energy while moving - g\_playerSuitEnergyRechargeTimeArmorMoving = 0**

**Set energy regen time to 0 - g\_playerSuitEnergyRechargeTime = 0**

**Do not wait until energy regen starts - g\_playerSuitEnergyRechargeDelay = 0**

**Extra health - g\_playerHealthValue = 900.0**

**Set difficulty, "1" is easy - g\_difficultyLevel = 1**

**Speed suit never runs out of energy - g\_suitSpeedEnergyConsumption = 1**

**Toggle melee attacks while sprinting - g\_meleeWhileSprinting = <0 or 1>**

**Set swim speed; "4" is default - pl\_swimBaseSpeed =**

**Walking movement speed; "1" is default - g\_walkmultiplier =**

**Toggle vehicle invincibility - v\_goliathmode = <0 or 1>**

**Multiplies punch strengt;"1"is default - cl\_strengthscale =**

**Koreans speak in Korean - ai\_UseAlternativeReadability = 0**

**Toggle frame rate display - r\_displayinfo = <0 or 1>**

**Spawn indicated item - i\_giveitem**

**You can also modify your suit stats. For example:**

**-------------------------------------------------**

**g\_playerHealthValue = 400.0**

**g\_playerSuitArmorModeHealthRegenTime = 0**

**g\_playerSuitArmorModeHealthRegenTimeMoving = 0**

**g\_playerSuitEnergyRechargeDelay = 0**

**g\_playerSuitEnergyRechargeTimeArmor = 0**

**g\_playerSuitEnergyRechargeTimeArmorMoving = 0**

**g\_playerSuitEnergyRechargeTime = 0**

**g\_playerSuitHealthRegenDelay = 0**

**g\_playerSuitHealthRegenTime = 0**

**g\_playerSuitHealthRegenTimeMoving = 0**

**g\_suitArmorHealthValue = 400.0**

**g\_suitCloakEnergyDrainAdjuster = 0**

**g\_suitRecoilEnergyCost = 0**

**g\_suitSpeedEnergyConsumption = 0**

**g\_suitSpeedMult = 2**

**After making all of your edits, save the file, load up a new game**

**and see what you've edited!**

**God Mode:**

**---------**

**Submitted by: YM.**

**Locate the difficulty files in your Crysis installation folder**

**(ie: C:\Program Files\Electronic Arts\Crytek\Crysis\Game\Config).**

**These files are called diff\_easy.cfg, diff\_normal.cfg, diff\_hard.cfg**

**and diff\_bauer.cfg. Open the file (with Notepad) that corresponds to**

**the difficulty level you are playing. Add the following line to the**

**end of the file and save it:**

**g\_godMode = 1**

**Now, when playing your health will still decrease but you will**

**not die. Instead, your health and armor will automatically replenish**

**when your health reaches 0.**

**Unlimited Ammo:**

**---------------**

**Using the same method as above, add the following line to the end**

**of your config file:**

**i\_unlimitedammo = 1**

**Your ammo will be frozen in the game.**

**NOTE: ALWAYS MAKE A BACKUP BEFORE OVERWRITING GAME FILES.**

**Developer Mode Cheats:**

**----------------------**

**Submitted by: YM.**

**Start the game with the command-line shortcut of -DEVMODE.**

**This will enable new cheat keys that can be used in the game.**

**Example: "C:\Program Files\Crysis\bin32\Crysis.exe" -DEVMODE**

**Code Result**

**---------------------**

**F1 - Toggle First/Third Person View**

**F2 - Jump to Next Checkpoint**

**F3 - Toggle Fly Mode/Ghost Mode**

**F10 - Jump to Previous Checkpoint**

**NUMPAD 1 - Give Missile Launcher, Shotgun, Alien MOAC**

**NUMPAD 2 - Unlimited Ammo**

**NUMPAD ENTER - DEBUG MENU**

**In addition to these cheats keys, you can now use the console by**

**pressing ` (tilde) and typing any of the following commands:**

**Code Result:**

**-------------------------------**

**r\_displayinfo 0 - Remove Debug/Devmode Info from Screen**

**g\_godmode 1 - God Mode**

**i\_noweaponlimit 1 - Carry Unlimited Weapons**

**i\_unlimitedammo 1 - Unlimited Ammo**

**i\_giveallitems - Give All Weapons**

**g\_suitSpeedMult = 2 - Faster Speed**

**V\_goliathmode 1 - Indestructible Vehicles (Affects Enemies Too)**

**Killing KPA soldiers:**

**---------------------**

**When you attack while in Cloak mode, you instantly lose all your energy.**

**Instead, go to Armor mode (not Strength mode as this takes up energy when**

**you attack), quickly shoot a soldier in the head, then go back to Cloak**

**mode. They will not see you and you will still have all your energy (and**

**even may gain 1 to 3 %). While you are transitioning to Armor mode, you**

**will have a few seconds where you are still invisible to the enemy, which**

**allows you to adjust if you are sniping. Even if you reach your time limit**

**that you are invisible after turning off Cloak mode, you can still shoot**

**around and might get away with not being seen as they sometimes panic and**

**move around too much to notice you. You can use this to stay in a stationary**

**location that the A.I. does not touch and easily take out a large group,**

**(such as the area directly below a watch tower).**

**Defeating Alien Troopers:**

**-------------------------**

**Use the following trick to kill Alien Troopers without shooting. When the**

**Alien Troopers jump in the air and levitate shortly doing nothing, they are**

**about to charge at you, which may kill you in one hit. When they do this,**

**get out of the way. When they charge and miss, there will be a moment where**

**they are idle. Run up to them, grab, and throw them. This may be slightly**

**difficult at certain angles. The moment you throw them they will die (under**

**the Easy difficulty setting at least).**

**Faster start:**

**-------------**

**To start the game without the introduction videos, rename the following files**

**in the "\Crysis\Game\Localized\Video" directory: "Trailer\_NVidia.sfd",**

**"Trailer\_Intel.sfd", "Trailer\_EA.sfd", "Trailer\_CrytekC.sfd", and**

**"Trailer\_Crytek.sfd".**

**Unlimited Nightvision:**

**----------------------**

**Enter the following commands into the cheat console:**

**hud\_nightVisionConsumption = 0**

**hud\_nightVisionRecharge = 999**

**Item names:**

**-----------**

**Use one of the following case-sensitive entries with the i\_giveitem code to spawn**

**the item.**

**Item Item code**

**-----------------------------------**

**Anti-vehicle mine - AVMine**

**Assault scope - AssaultScope**

**C4 and detonator - C4**

**Claymore - Claymore**

**Flashbang grenade - FlashbangGrenade**

**Gauss rifle - GaussRifle**

**Grenade - FragGrenade**

**Korean rifle - FY71**

**Minigun - Hurricane**

**Pistol - SOCOM**

**Precision sniper rifle - DSG1**

**Rocket launcher - LAW**

**Shotgun - Shotgun**

**Smoke grenade - SmokeGrenade**

**Sniper scope - SniperScope**

**Standard U.S. rifle - SCAR**

**Submachine gun - SMG**

**Tac gun - TACGun**

**Submit your codes!**

**Having Crysis codes, tips and tricks we dont have yet?**

**Submit them through our form**

**Visit CheatBook for Crysis Cheat Codes, Hints, Walkthroughs or Game Cheats.**

**D.**

**Diablo 1: Cheat Codes.**

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**Shrine and Fountain List:**

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**Submitted by: Yasir Memon.**

**FOUNTAINS:**

**----------**

**BLOOD FOUNTAIN : Every time you drink, your hitpoints go up**

**FOUNTAIN OF TEARS: -1 to one stat, +1 to some other**

**MURKY POOL : Casts Infravision spell**

**PURIFYING SPRIN G: Every time you drink, your mana goes up**

**SHRINES:**

**--------**

**CAULDRON: Has all the other effects at random**

**GOAT SHRINE: Has all the other effects at random**

**ABANDONED SHRINE: "The hands of Men may be guided by Faith"**

**Gives +2 to Dexterity. (Doesn't put you above your max-attribute)**

**CREEPY SHRINE: "Strength is bolstered by heavenly faith."**

**Gives +2 to Strength (Doesn't put you above your max-attribute)**

**CRYPTIC SHRINE: "Power comes from your disorientation..."**

**Casts Nova spell in the room you're in, doesn't hurt you, but**

**hurts others in the room (and refills your mana)**

**DIVINE SHRINE: "Drink and be refreshed"**

**Restores both health and mana and either one full health and one**

**full mana or two rejuvenation potions appear**

**EERIE SHRINE: "Knowledge and wisdom comes at the cost of self"**

**Gives +2 to Magic (Doesn't put you above your max-attribute)**

**ELDRITCH SHRINE: "Azure and Crimson become as the sun"**

**Potions (heal and mana) become rejuvenation**

**ENCHANTED SHRINE: "Magic is not always what it seems to be"**

**Takes one spell down 1 level and enhances others by 1 level**

**FASCINATING SHRINE: "Intensity comes at the cost of wisdom"**

**Permanent mana loss (%), gain 2 levels to Fire Bolt (even if**

**you don't have it yet...)**

**GLIMMERING SHRINE: "Mysteries are revealed in the light of reason"**

**All unidentified items are identified**

**GLOOMY SHRINE: "Those who defend, seldom attack"**

**All weapons get -1 to maximum damage (i.e. before 4-8, now 4-7)**

**All armors go up by 1 or 2 points**

**HIDDEN SHRINE: "New strength flows from destruction"**

**Takes 10 dur from one equiped item and gives it to another.**

**HOLY SHRINE: "Wherever you go, there you are"**

**Phasing spell**

**IMPOSING SHRINE: "A surge of blood interrupts your thoughts"**

**Gives +2 to Dexterity (Doesn't put you above your max-attribute)**

**MAGICAL SHRINE: "While the spirit is vigilant, the body thrives"**

**Casts a Mana Shield spell**

**MYSTERIOUS SHRINE: "Some are weakened as one grows strong"**

**One characteristic gets +5, the others -1**

**ORNATE SHRINE: "Salvation comes at the cost of wisdom."**

**Permanent mana loss (%), gain 2 levels to Holy Bolt (even if**

**you don't have it yet...)**

**QUIET SHRINE: "The essence of life flows from within"**

**Gives +2 to Vitality (Doesn't put you above your max-attribute)**

**RELIGIOUS SHRINE: "Time cannot diminish the powers of steel"**

**Restores the durability of all your items to the maximum.**

**SACRED SHRINE: "Energy comes at the cost of wisdom"**

**Permanent mana loss (%), gain 2 levels to Charged Bolt (even if**

**you don't have it yet...)**

**SECLUDED SHRINE: "The way is made clear when viewed from above"**

**Gives you a map of the current level**

**SPIRITUAL SHRINE: "Riches abound when you least expect it"**

**All empty slots are filled with cash, how much, depends on the**

**level (If you get this from a cauldron, it's a lot more than**

**just those 5-10 at early levels)**

**SPOOKY SHRINE: "Where avarice fails patience gains a reward"**

**All others that are playing with you, get their hitpoints back**

**STONE SHRINE: "Power of Mana refocused renews"**

**Renews mana and recharges staffs**

**TAINTED SHRINE: "Those who are last, may yet be first"**

**Affects all characters in the game. The person who used the**

**shrine gets a random +1 stat, and everyone else gets a -1 on**

**all stats.**

**THAUMATURGIC SHRINE: "What once was open, is now closed."**

**Closes and refills all chests.**

**WEIRD SHRINE: "The sword of justice is swift and sharp"**

**+1 to maximum damage of all your weapons (i.e. before 4-8,**

**now 4-9)**

**A list of all the shrines and fountains:**

**----------------------------------------**

**Submitted by: Yasir Memon.**

**E-mail: Neviller@icap-solutions.com**

**Shrines:**

**--------**

**Abandoned : Adds 2 points to Dexterity**

**Cauldrons : Produces random shrine effect**

**Creepy : Adds 2 points to Strength**

**Cryptic : Refills your mana, then the Nova spell erupts**

**around you**

**Divine : You get 2 full rejuventaion potions and it fills**

**your health and mana globes**

**Eerie : Adds 2 points to Magic, minus one to Strength**

**Eldritch : All inventory potions are changed to rejuvenation**

**potions**

**Enchanted : 1 spell goes down 1 level, while all others are up**

**1 level**

**Fascinating : Adds 2 points to the Firebolt spell while reducing**

**your mana by 10 %**

**Glimmering : Identifies all unknown items in your inventory**

**Gloomy : All armour gains 2 AC points, while all weapons**

**lose 1point of max damage**

**Goat : Random shrine effect**

**Haunted : Adds the char level plus 2 to the base mana, and**

**minus the char level to base health.**

**Hidden : 1 item loses 10 durability points while another**

**gains 10**

**Holy : Teleport to a random location on the current level**

**Imposing : Adds char level plus 2 to the base health, and**

**minus the char level to base mana.**

**Magical : Casts mana shield upon player**

**Mysterious : Raises 1 attribute by 5 points and drops another**

**by one; at higher levels, it decreases 2 attributes**

**by one and increases another by 5.**

**Mystic : Adds XP based on the formula (gold x 10 x dungeon**

**level / 5), and removes all gold but 1.**

**Ornate : Adds 2 points to the Holy Bolt spell while**

**reducing your mana by 10%**

**Quiet : Adds 2 points to your Vitality**

**Religious : Restores all weapons to Max durability**

**Sacred : Adds 2 points to the Charged Bolt spell while**

**reducing your mana by 10%**

**Secluded : Reveals the complete map of the current level**

**Spiritual : Fills any free space in your inventory with gold**

**(+- 6 pieces each)**

**Spooky : All players receive full health**

**Stone : Recharges all the staves you're carrying**

**Tainted : All other players get 1 point to 3 stats, and**

**minus 1 to others**

**Thaumaturgic : Closes and refills all the chests on the current level**

**Weird : All weapons gain 1 point of max damage**

**Fountains:**

**----------**

**... of blood : Heals 1 hit point for each drink**

**... of tears : Gives 1 point to a random stat, while taking away 1**

**piont from another**

**Murky pool : Casts the infravision spell on you for a short**

**period of time.**

**Purifying Spring : Returns one mana point for each drink.**

**Get the Best Weapons:**

**---------------------**

**Submitted by: Yasir Memon.**

**gautubhai@rediffmail.com**

**go to the kid with lots of gold and buy the item**

**if you dont want it reload and you will have a new**

**item every time.**

**but for that make sure you BUY BEFORE RELOADING.**

**Get exlirs:**

**-----------**

**Submitted by: Yasir Memon.**

**greg2006@hotmail.com**

**go to the witch and save your game.Then load and**

**keep on repeating than click on the witch and go to**

**buy item and you with have better items.**

**Note: VARY hard to do!!**

**Duplicate Items**

**---------------**

**This allows the player to duplicate any item of their**

**choice. All you need is the item you want to duplicate**

**and any belt item.**

**Put the item you want to duplicate on the ground**

**Walk away from it but keep it on the screen**

**Click on the item (this should make you walk back**

**towards it)**

**At the exact same time you pick it up, click on a**

**belt item. (You should have picked up the item anyway.)**

**Open your inventory**

**-------------------**

**Put the belt item in an empty space in your inventory.**

**If done correctly, your belt item should become the**

**item you wanted to duplicate once in the inventory.**

**Phantom Duplication Trick**

**-------------------------**

**Note: This trick will work with any item you can place**

**in your belt (potions & scrolls) but the duplicate items**

**are phantoms and will only exist in your inventory!**

**To perform this cheat you need to have all 8 slots on**

**your belt filled. You also need 9 items you can drop,**

**as well as the item you want to duplicate. Find a**

**location that has an open space at least 4x4 in size**

**and stand in the middle of it. Drop 9 items from your**

**main inventory. This will create a square of 8 items**

**around you with you in the middle standing on the 9th**

**item.**

**Return to your inventory screen and replace one of the**

**items in your belt with the item you want to duplicate.**

**When you've done that, highlight the item in your belt**

**that you want to duplicate, press the X button, then**

**press the triangle button. You'll be returned to the**

**game screen and a duplicate of the item you highlighted**

**on your inventory screen will drop outside the square of**

**items. Go pick up this item and return to the middle of**

**the square of dropped items and repeat the process until**

**you have duplicated as many items as you want.**

**IMPORTANT: The item you want to duplicate MUST be in your**

**belt, not your main inventory, for this trick to work.**

**The items you create using this trick will work just like**

**the real thing and they will sell for the same price as**

**the real thing, but if you attempt to drop the duplicate**

**it will vanish! Also, if you attempt to save your game**

**with a phantom object in your inventory, you'll get an**

**error and could possibly lose your previously saved game**

**as well, so be forewarned.**

**The best way to take advantage of this cheat is to use**

**the duplicated items immediately. For example: dup an**

**Identify scroll to identify an item and save the 100**

**gold piece fee; dup Strength, Magic, Dexterity,**

**Vitality or Spectral Elixirs and immediately use them**

**to boost your stats; dup that \*Rare\* and expensive scroll**

**to make some quick cash!**

**Skip FMV sequence:**

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**After completing the game online, hold [Alt] and press [Tab] to**

**skip the ending sequence.**

**Duplicate items:**

**----------------**

**Place an item in your belt. Take the item to be duplicated drop it on the**

**ground. Walk away, then click on the item again. As you pick the item up,**

**click the Left Mouse Button on an item in your belt immediately before**

**taking the item on the ground. If timed correctly, the name of the item**

**that was duplicated will appear in the box down below. It will have the**

**same appearance as the item on the belt that was clicked on. Drop the item**

**on the ground or place it in the back pack and it will re-appear correctly.**

**However, do not create a second item of the same type and put both on the**

**ground. If this is done, the duplicate item will be destroyed.**

**Customize hot key messages:**

**---------------------------**

**Note: This procedure involves editing a game file; create a backup copy of**

**the file before proceeding. Use a text editor to edit the "diablo.ini" file**

**in the game folder. It contains the hot key messages that can be changed.**

**Keep more items:**

**----------------**

**In the town square by Cain the Elder, drop an item on the ground that you**

**wish to keep out of your inventory but do not want to get rid of. Then,**

**immediately save the game. The item will be in the town square until you**

**pick it back up.**

**Stronger:**

**---------**

**After starting a new or saved game play until your character gets to a**

**level status that you want. Save the game and click "New game" Click on**

**your character, then click "OK". When the screen appears again, do not**

**click on "Load Game". Instead, click on "New game" to start with all your**

**stats and items intact from the previous game.**

**Killing groups of monsters:**

**---------------------------**

**Get the Fire Wall spell from the Adrea the witch. Make two walls of fire wall,**

**side by side. Run away in the opposite direction of the monsters. If positioned**

**correctly, they will run through the fire walls and be killed.**

**Defeating hordes of monsters:**

**-----------------------------**

**If you are facing a horde of monsters that you do not want to crowd around you,**

**get on the side of a doorway opposite the monsters and stand directly in front**

**of it. By doing this, only one enemy at a time can attack you and you do not**

**have to worry about being overrun.**

**Potion in ring slot:**

**--------------------**

**Start a new game. Make sure the water in the well Cain is standing next to is**

**dirty. Then, go down to the second level and complete the Poisoned Water Supply**

**quest. Talk to Peppin. He will give you the Ring Of Truth. Save the game, bring**

**up the menu, and select "New Game". Click on the name of your character and**

**select "New Game". Again, make sure the water in the well is dirty. If it is**

**not, keep starting new games until it is. Go down to the second level and**

**complete the quest again. Peppin will give you another Ring Of Truth. Put both**

**rings on, save the game, and start another new game. Open your inventory. You**

**should still be wearing one Ring Of Truth but in the place of the other one**

**should be a Rare Bottle Of Mana. The bottle has all the statistics of the Ring**

**Of Truth.**

**Note : If you take the potion out of the ring slot, you will not be able to**

**put it back on.**

**Duplicate large items:**

**----------------------**

**Put the item to be duplicated on the ground. Put a mana potion or another item**

**on your belt. Walk a few steps away, then click on the item on the ground.**

**Right when you pick it up, click on the item placed on your belt. Drop it**

**on the ground. If timed correctly, it should turn into the item to be duplicated,**

**and the original one will be in your inventory. This also works with money. Do**

**not put both the duplicated item and the original item on the ground,or one will**

**disappear. Note: This cheat will not work if the inventory window is open.**

**Tristram's Water Supply:**

**------------------------**

**"Reward: Ring of Truth (+10 to Hit Points, Absorbs 1 point damage per hit,**

**Resist All 10%)**

**"Tip: Regardless of character class, a good tactic for this quest is moving forward**

**and then walking back, drawing a few creatures in at a time to avoid fighting too**

**many monsters simultaneously.**

**Teliport tip:**

**-------------**

**Before you go into a big fight, with a boss, open a teliport back to town so when**

**you die you dont have to walk all the way back to that boss.**

**Diablo 2: Cheat Codes.**

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**Hex cheats:**

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**Submitted by: YasiR MemoN.**

**To get many money. Open savegame; go to 00000265 add "9F86 0100". You will**

**have 99999 Gold.**

**Hex cheat:**

**----------**

**By: YasiR MemoN.**

**E-mail: senglert@scs-net.org**

**To cheat gold:**

**-open the \*.d2s file that has the name of your character with a hex editor.**

**-Go to 265 in hex and put the classical FF FF !!**

**-you will get 65535 GOLD.**

**Monster level cheat for Multi-Player:**

**-------------------------------------**

**Email: rhin0@yahoo.com**

**Submitted by: YasiR MemoN.**

**Here's a way to use a Multi-Player concept to get easy monsters. Supposing you**

**and your X friends want to kill Diablo. Just before he will be created, everyone**

**saves & exits. After you're in a one man game make sure Diablo comes after you,**

**and then run away or something. Next, all players reconnect and fight Diablo. X**

**players will fight a Diablo created for 1 player. Otherwise his HP would be**

**multiplied by the number of players.**

**Multi-Player Waypoint Sharing Tip:**

**----------------------------------**

**Email: rhin0@yahoo.com**

**Submitted by: YasiR MemoN.**

**To save time and probably lives, ask another character to give you a waypoint.**

**Tell him to go thru it and open a Town Portal aside it. Then you go thru the**

**portal and activate the Waypoint for yourself. This is helpful for getting in**

**hard to access place like Canyon of the Magi in Act II or Durance of Hate level**

**2 in Act III.**

**Paladin Auras Tip (for Multi-Player):**

**-------------------------------------**

**Email: rhin0@yahoo.com**

**Submitted by: YasiR MemoN.**

**In a multi-player game remember that a number of paladins using the same aura at**

**once will not amplify the effects of the aura by that number. It is better for**

**each paladin to simply use different auras. This also stands for Barbarian's**

**benefic howlers.**

**Multi-Player Town Portal Tip:**

**-----------------------------**

**Email: rhin0@yahoo.com**

**Submitted by: YasiR MemoN.**

**Two players each open one portal and then go thru it. When returning to the**

**battlefield, they use each other's portal, thus the portals will not close, so they**

**can be reused. Other players other than the two owners of the portals can return to**

**the battlefield thru any of the two portals (see note).**

**Note\*: Town Portals only close when the OWNER travels from town to the battlefield.**

**Multi-Player Item Cheating Methods:**

**-----------------------------------**

**Email: rhin0@yahoo.com**

**Submitted by: YasiR MemoN.**

**Here's a very simple and useful way of getting some cool objects from a friend.**

**Tell him to make a back up of his character files (copy the**

**files from the ...\save\ directory to a separate folder). Next you (or him,**

**doesn't matter actually) host a game. He'll give you everything you want, and**

**then you both save&exit. Now he has to replace the save-game files with the back**

**up he previously created.**

**Gametip:**

**--------**

**Submitted by: YasiR MemoN.**

**If you want to modify your character,get all way points,**

**more health plus much much more download this great**

**programme. The web Address is**

**http://www.geocities.com/burtontsang/programs/d2editor.htm**

**Secret cow level:**

**-----------------**

**Submitted by: Jeremy**

**This cheat should work on the expansion as well.When you have the Horadaric Cube,**

**Get Wert's Leg in Tristram (where you go to rescue Deckhard Cain). Go to the north**

**west part of the town and search the boy's body. Place both Wert's leg and a Tome**

**of Town Portal in the Horadaric Cube, and it will open a portal to a hidden level**

**filled with axe carrying cows. You can not enter it until you become a slayer. You**

**can use A programme to modify your character to a slayer with out defeating diablo.**

**The web address is http://www.geocities.com/burtontsang/programs/d2editor.htm**

**I recommend you have a look at it!**

**Make sure you are a level 25+ to Manage with the cows.**

**Game tip :**

**--------**

**E-mail: Baalspawn1988@aol.com**

**Submitted by: YasiR MemoN .**

**If u die an easy way to get your items back is to turn your computers power off**

**(this might mess your computer up) then start the computer up play diablo 2 then**

**go to your stash your body will be there and you can get your wepaons armor etc.**

**But you wont get your gold.**

**HexCheat:**

**---------**

**thang, Submitted the following Information:**

**Email: conrethanchet@yahoo.com**

**You play Diablo2, when your level move up, you save and exit**

**game. Use Norton Comander,move to your save, press F4, move**

**to line 587,delete piece and makeup is ~**

**Ex: w a d**

**Ex: w a ~**

**Ex: w ~ ~**

**Ex: ~ ~ ~**

**After you makeup your save,please save it and out it,**

**play Diablo with your save\'s maked up.**

**This cheat will make you fell stronger when you play Diablo2.**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**E-mail: jxiang@ucdavis.edu**

**In the first act, every time you speak with Akara, she refills your mana/life/**

**stamina.**

**Here's how to dupe an item without any hacking:**

**-----------------------------------------------**

**Submitted by: YasiR MemoN.**

**Use Town portal. Set any item in front of the portal. Click with the mouse on**

**the item and step through the portal. When you reach the town the item will be**

**in your inventory. Go back through the portal and the item will be where you**

**left it. To duplicate an item in multiplayer:**

**Fill up your belt with healing or mana potions. Drop any item on the ground.**

**Walk some distance away. Click back on the item. Your character will start**

**walking toward the item. Just before the character picks it back up, click**

**on a potion that you should have on your belt. If the item is picked up, you**

**can then drop the potion. When the potion hits the ground it will change into**

**the item that you pick up. If the potion doesn't change when it hits the ground,**

**you clicked on it to late.**

**Repeat 1 through 6, but try walking farther away from the item. It might take**

**a few tries to get your timing down, but it will happen. Also, you can not have**

**more than one of the same item on the ground at any one time.**

**If you try, the screen will say "duped item detected," and it will remove one**

**of them.**

**Diablo 2 in a Window:**

**---------------------**

**Although not documented, you may run Diablo 2 in a Window instead of full-screen.**

**Simply add "-w" to your Diablo 2 shortcut. (ie: "C:\Diablo 2\Diablo II.exe" -w)**

**Retreiving Items from Dead Corpse:**

**----------------------------------**

**(Tested with version 1.01)**

**When you die and are transported back into town, shutdown the game incorrectly**

**(example: [Alt] + [Tab] back to Windows, press [Ctrl] + [Alt] + [Delete] and**

**shutdown the Diablo 2 task). When you load the game back up again, your dead**

**corpse will appear in town and you may collect your items/gold.**

**Savings & Load:**

**---------------**

**Unlike in Diablo I, you cannot save the game in the middle of a dungeon, and**

**reload the game back to that point. That is, if you pick up an unidentified**

**magic item and want to save the game before you identify it, so that you can**

**reload the game and dump the item if its actually cursed or useless, you**

**cannot do it directly through the main game menu like you could in Diablo I.**

**This is because your in-game menu options are various game setting 'Options',**

**'Save and Quit', and 'Return to Game'. To do this in Diablo I you would just:**

**save, identify item, load game, and then dump the item if you wanted. To do**

**this in Diablo II, you need to: save and quit, load game, identify item,**

**Alt-Tab (to bring up your Windows desktop), end task Diablo II (ctrl-alt-del,**

**select Diablo II, click on 'end task'), then relaunch the game, and reload the**

**game. Your item now returns to an unidentified state, and you can unload**

**(sell, drop) it if you want.**

**Money:**

**------**

**This doesn't work for any class except the Barbarian. It definitely takes**

**patience. OK, first learn the find potion skill. If u want to, after go to the**

**skills shrine, then go around and kill everything, in between use the find**

**potion skill and with the shrine enhancement u should be able to get light**

**health and mana, and maybe even a rejuvenation. when your full go to the**

**blacksmith and sell your potions. Presto, Mo money!**

**Hex Cheat (Stash)**

**-----------------**

**WARNING: Always make a backup of your savegame before edititng!**

**To modify the amount of gold contained in your "Stash", do the following:**

**1) Try to put at least 1000 gold in your stash. This cheat will work with**

**smaller amounts, but you may be limited on how much you can add.**

**2) Load your game. Record the amount of gold in your stash. Exit from game.**

**3) Load a Hex Editor and convert your gold to HEX. Open the file savegame.d2s**

**(savegame will be the name of your character) in your Diablo 2 save folder.**

**4) Search for the HEX location (from converted amount of gold). Modify the**

**HEX location to FFFF (or any amount in HEX that you wish - up to 65000).**

**Save the file.**

**5) Re-load your Diablo 2 savegame and you will have 65000 in your stash!**

**Gain money and items quickly:**

**-----------------------------**

**Travel past the Blood Moor and look for a cave. The cave has two levels, with**

**a golden chest somewhere at the second level. Inside are usually health potions,**

**mana potions, scrolls of town portal or identify, unidentified weapons and armor,**

**and sometimes even a rare item that can be sold for a great deal of money. If**

**you identify the item and it is something that you do not want, sell it. Save**

**and exit the game. The next time the game is loaded, the chest will still be**

**there with different items. This can be done as many times as needed.**

**Cow level:**

**----------**

**When you have the Horadaric Cube, obtain "Wert's Leg" in Tristram (where you go**

**to rescue Deckhard Cain). Go to the northwest part of the town and search the**

**boy's body. Place both Wert's leg and a Tome of Town Portal in the Horadaric**

**Cube, and it will open a portal to a hidden level filled with axe carrying cows.**

**Do not go through the portal until you are over level 35 because the cows are**

**quite numerous and strong.**

**Duplicating items:**

**------------------**

**Note: This only works on Open Battlenet, as the characters need to be saved on**

**your computer. This trick also requires two computers with two copies of Diablo**

**2. Get the items to be duplicated. Copy the "Save" folder from the Diablo 2**

**folder of that computer and paste it on your desktop. Go online with both**

**computers and meet in a game. Give the items to be duplicated to the second**

**computer, then save and exit. Press [Alt] + Tab] on the first computer to**

**switch to Windows and copy the "Save" folder from your desktop back to its**

**original location, overwriting its current contents. Return and join the other**

**computer in the game. You will now have all your original items and the other**

**computer will have a copy of them. Note: This does not work with the +1 Skill**

**book from Act 2, as you are only allowed to do it once.**

**Note: This trick also only works in an Open Battlenet game. Take the item to**

**be duplicated and place it in your inventory. Then, save and exit the game.**

**Next, come back to the game or join a different one. Drop the item you want**

**to duplicate. Make a note of the game name and password, then sign off of**

**your ISP - do not save and quit the game. Have another person in the game**

**keep it open while you are logged off. Sign back on to your ISP, go back into**

**the game, and pick the item that you dropped. It is also still in your**

**inventory, so you now have two copies of that item. Use the following trick**

**to duplicate potions. You must be out in the Blood Moor. Buy enough potions**

**to fill about half your inventory. While in the Blood Moor, drop potions**

**until they completely surround you. When you are surrounded by potions,**

**continue to drop them and they will just keep adding up in your inventory**

**instead of dropping.**

**Can't get your Dead body?:**

**--------------------------**

**Just save, exit and go back to the game. Your body will be in the town.**

**Avoid no-win situation:**

**-----------------------**

**Press [Esc] when facing imminent death, then save and exit the game. Load**

**the game again to start in town, where you can buy weapons, life etc.**

**Change enemies:**

**---------------**

**If enemies in a certain area, such as Hell, are too tough restart the game.**

**Enemies such as Flesh Spawners, Stygian Hags, and the Hell beetles can spawn**

**dozens of creatures in seconds. After restarting, check the area and repeat**

**if needed. The Hell beetles are usually replaced by Doom Knights and Venom**

**Lords, and the Hags are usually replaced by the same. This may also work**

**with other areas.**

**Imbue without worry:**

**--------------------**

**When you get an item and want to imbue and are worried about the outcome,**

**copy the "Save" folder from the Diablo 2 folder to the desktop or any other**

**location. Start your game and imbue. If you do not like what happened, save**

**the game and exit. You will now be in main menu again. Press [Alt] + [Tab]**

**and copy the save folder back to its original location. Then click "Single**

**Player Game" and start. You have another chance to imbue the item. Repeat**

**this until you get the desired effect.**

**Unlimited one way portal:**

**-------------------------**

**Cast a Town Portal from a safe location, then take the portal into town. Use**

**the waypoint system and run to get back to your last location. This allows**

**you to use the portal to go back into town an unlimited number of times as**

**long as you do not use it from town to return to where you were previously.**

**Using items in Act 1 for Necromancers:**

**--------------------------------------**

**Because gems in the beginning of the game are usually more precious than**

**any unique/rare item you may find, get a socketed bardiche and fill it with**

**chipped or flawed rubies or sapphires. For boots and gloves, try to go for**

**+ to gold from enemies because gold in Act 1 will allow you to buy useful**

**items in Act 2. For rings and amulets, lean towards + to life Mana or Attack**

**ratings. For armor and helm, try to get the best defense. However if you find**

**something that has kicking abilities, do not hesitate to sacrifice the few**

**defense points in difference. For belts, the more slots the better. In**

**skills, + to strength. In abilities, +2 raise skeleton, +1 to amp damage,**

**+2 to clay golem, + 1-2 to bone armor.**

**Unlimited imbued items:**

**-----------------------**

**After installing v1.00, play until Charsi offers to imbue something for you.**

**Save and exit the game. Then download patch v1.03 and install it. Join a**

**TCP/IP or open Battle.net game with the same character. Imbue something,**

**then give it to a trusted player. After exiting, return as the same character,**

**and you will be able to imbue again.**

**Note: v1.00 save files cannot be overwritten by v1.03.**

**You can have unlimited amount of an imbued item. This trick requires two**

**computers or a one with two copies of the game running simutaneously, two**

**different characters (for example, a Paladin and an Amazon). For example,**

**if the Paladin has been granted an imbue award, but he wants two objects**

**to be imbued (e.g. a shield and a scepter), make a copy of the Paladin and**

**save the game. Then, go to Charsi and imbue the shield. Trade this shield**

**to the Amazon for safe keeping. Exit, then copy the backup saved game you**

**made earlier over the current one. Trade back your shield, and you can now**

**have the scepter imbued and keep it. You now have unlimited imbues. The**

**same can be done for socketed equipment. You can even make copies of your**

**equipment to get more runes or life (the golden bird in Act 3 can be**

**duplicated).**

**Hints:**

**------**

**Before selling an item, repair it. This will increase its value.**

**Always have several Town of Portal spells ready. These portals can provide**

**a quick escape if the dung hits the fan and there's no other way out.**

**You can use the waypoints to move between the different acts. This is**

**helpful if you want to go back and buy an item or get something repaired.**

**Horadric Cube formulas:**

**-----------------------**

**NOTE: These formulas will not work with patch 1.02 installed.**

**The Horadric Cube, found in Act 2, works as a kind of magical catalyst.**

**If you put certain items into the Cube, it will transform them into another**

**item. Here are a few formulas that work:**

**2 quivers of Arrows = 1 quiver of Bolts**

**2 quivers of Bolts = 1 quiver of Arrows**

**1 quiver of Arrows + 1 Spear = 1 bundle of Javelins**

**3 Perfect Gems + Magical Item (armor, weapon, jewelry) = random**

**high level item**

**2 Topaz + 1 Ring = 1 Coral Ring (lightning resistance)**

**3 Mana Potions + 3 Heal Potions = 1 Rejuvenation Potion**

**3 Gems of same grade and type = 1 higher-graded Gem of same type**

**3 Rings = 1 Amulet**

**3 Amulets = 1 Ring**

**Recipes for the Horadric Cube:**

**------------------------------**

**Ingredients: Wirts Leg, Tome of Town Portal**

**Result: Red Portal to Secret Cow Level**

**Special Note: Must finish the game first and be in the**

**Rogue encampment on the same level as when you finished**

**Ingredients: Amulet, 1 Perfect Gem of each type except Skull**

**Result: Prismatic Amulet - 18-24% Resist All**

**Special Note: -**

**Ingredients: 3 Perfect Gems: same type, 1 Magical Item**

**Result: 1 Random Magical Item**

**Special Note: Works with Magical Armor, Weapons or Jewelry**

**Ingredients: 3 Gems: same type and quality**

**Result: 1 Gem of next higher quality**

**Special Note: 3 Perfect Gems will not transmute**

**Ingredients: 1 Ring, 2 Topaz gems**

**Result: 1 Coral Ring**

**Special Note: Ring gives +21-30 lightning resistance;**

**quality of gems and ring properties do not matter**

**Ingredients: 1 Ring, 1 Sapphire, 4 Thawing potions**

**Result: 1 Cobalt Ring**

**Special Note: Ring gives +21-30 Cold resistance; Quality**

**of gem and ring properties do not matter**

**Ingredients: 1 Ring, 1 Ruby, 4 Exploding potions**

**Result: 1 Garnet Ring**

**Special Note: Ring gives +21-30 Fire resistance; Quality**

**of gem and ring do not matter**

**Ingredients: 1 Ring, 1 Emerald, 4 Antidote potions**

**Result: 1 Viridian Ring**

**Special Note: Ring gives +21-30 Poison resistance; Quality**

**of gem and ring do not matter**

**Ingredients: 3 Rings**

**Result: 1 Amulet**

**Special Note: -**

**Ingredients: 3 Amulets**

**Result: 1 Ring**

**Special Note: -**

**Ingredients: 3 Healing Potions, 3 Mana Potions, 1 Gem**

**Result: 1 Full Rejuvenation Potion**

**Special Note: Gem quality does not matter; quality of**

**potions does not matter**

**Ingredients: 6 Gems: any type or quality, 1 Sword**

**Result: 1 Socketed Longsword**

**Special Note: -**

**Ingredients: 3 Healing Potions, 3 Mana Potions**

**Result: 1 Rejuvenation Potion**

**Special Note: Quality of potions does not matter**

**Ingredients: 1 Healing Potion, 1 Strangling Gas Potion**

**Result: 1 Antidote Potion**

**Special Note: Quality of Healing Potion does not matter**

**Ingredients: 1 Quiver of arrows, 1 Spear**

**Result: 1 Set of Javelins**

**Special Note: -**

**Ingredients: 2 Quivers of Arrows**

**Result: 1 Quiver of Bolts**

**Special Note: -**

**Ingredients: 2 Quivers of Bolts**

**Result: 1 Quiver of Arrows**

**Special Note: -**

**Ingredients: 1 Dagger, 1 Axe, 1 Stack of Throwing Knives**

**Result: 1 Stack of Throwing Axes**

**Special Note: Axe/Dagger class and properties do not matter**

**Defeating diablo using Amazon:**

**------------------------------**

**Submitted by: YasiR MemoN.**

**E-mail:shankar\_annauniv@yahoo.com**

**Since Amazon is one of the weakest characters in diablo2 it is very difficult**

**to kill the Diablo himself. However, you may kill him easily by following this**

**technique. Learn the "STRAFE" spell and level it up as higher as possible.**

**The higher the level of "STRAFE" the easier is to kill Diablo and his companions**

**(Mephisto, Duriel and Andariel). If more doubts persists, Mail me.**

**Defeating Diablo using Necromancer:**

**-----------------------------------**

**Submitted by: YasiR MemoN.**

**E-mail:shankar\_annauniv@yahoo.com**

**Necromancer is a summoner of undead & minions. You can kill Diablo by this method.**

**First, send a fire golem to make Diablo somewhat busier at that time sneak nearer**

**to Diablo. The Fire golem absorbs all the fire damage and when it is struck by**

**chain lightning spell of Diablo. Diablo emits this spell every 10 seconds so beware!.**

**Attack Diablo from backside and cast the Blood Golem spell. Now the Golem too joins**

**with you and attacks Diablo. Diablo won't attack the golem instead he attacks you.**

**The Main asset of the blood golem is that he re-vitalizes your health orb when you**

**hit the enemy and even if he hits the enemy. This requires a quite patience so**

**...If more doubts persists, Mail me.**

**If u want to dupe items, follow dis:**

**------------------------------------**

**Submitted by: YasiR MemoN.**

**first, select yr character files(my comp/c/program files/diablo 2/save directory),**

**right click on them and select properties. then, click on the box b side read-only.**

**a check should appear.ur frnd should not do this**

**second, open a multiplayer game(doesn't matter wich) with a friend.**

**give him da item u want to be duped. then, both of u exit. then both of u**

**press alt+tab and un- read only ur files. ur frnd should read-only them.**

**then continue ur multiplayer game, and u should still have ur item but yr**

**frnd also has 1. now ur frnd gives u da item. an then repeat step 2**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**In the 2nd act you said that coldworm doesnt hurt you in maggot lair.**

**That is wrong because I fought him and he starts the battle by shooting**

**out poison goop everywhere (the poison is reeaaalllyy powerful).**

**But, he doesnt attack you directly.**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**if you are necromancer you can somen monesters to fight for you**

**when you get to level 30+ you can somen any monster you have killed**

**the best thing to do is somen a boss .thay very powerfull and very usefull.**

**Paladin's Auras Tip:**

**--------------------**

**Submitted by: YasiR MemoN.**

**When you play with class "PALADIN" choose this skills to be a real**

**powerful character:**

**1- Don't select any "Defensive Aura" skill.**

**2- Just select Might & Enemy weaker Auras.**

**3- In combat skills choose offensive perks.**

**Nehbandani's Cheating Technique:**

**--------------------------------**

**Submitted by: YasiR MemoN.**

**If you want to cheating but also want avoid game crashes & unknown bugs.**

**When you use a Save-File Editor just edit number of your skill point for**

**skill tree & number of your state points.don't edit anyother things.**

**If you want more flexible with game better you don't use cheats.**

**Beat Diablo with Sorceress:**

**---------------------------**

**Submitted by: YasiR MemoN.**

**Upgrade thunder storm and Blizzard as much as possible. then when he**

**gets near hit him with blizzard it will slow him down then use thunder**

**storm and lightning will hit him and hes to slow to move to much so he**

**will eventually go down I used this and when he died I got the Frost**

**burn Gauntlets now I have so much mana I barely run out.**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**Hi there i noticed someone said level 30 necros can use the skill 'revive'**

**on booss'es like(andariel, duriel, mephy, diablo ,and baal),Well you cant**

**you can Revive anymosters except the ancients in act 5,izual in act 4,**

**Coldworm in act3,and i think Radament im not sure about him though anyway**

**thats all i wanted to say :-) please get your cheats right subitters!!!!**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**There is a little trick I accidentally uncovered that you can do in Diablo II**

**(I think it works for the expansion, too), as long as you have access to your**

**characters’ save files (so it doesn’t work with closed Battle.net).**

**You simply explore your hard drive, find the [Diablo II] folder, and go into [saves].**

**Then, go into the properties of all the files of whatever character you want to use,**

**and make them [read-only]. Then when you enter a game, you can do whatever you want,**

**even give everything you own away to your friends, and when you join a new game with**

**your character, it will be the exact same as before! Because you made it [read-only],**

**the game cannot save over your old file, so it will be locked in whatever state it**

**was in your save file. I found this very useful in multiplayer with my friends.**

**I do the trick, and give away all my awesome equipment. Then I load and it is all**

**still there!**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**when you are low on mana simply go in to your invetory grab a weapon or potion**

**then start switching them back and fourth tell mana doesnt fill if that happens**

**grab a diffrent weapon or potion and switch them back and fourth tellmana fills**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**If u play Diablo 2 then u should buy all the best things u can see,because u**

**can add money for the next thing u want to buy.**

**Hex cheat for DIABLO 2:**

**-----------------------**

**Submitted by: YasiR MemoN.**

**1.)open your character save file (file with extension .d2s) in a hex editor.**

**2.)go to line numbered 231**

**3.)go to the fifth box on that line**

**4.)over write the simultaneous numbers as "58 1B 00 00"(each number in one box )**

**5.)continue this overwriting until the line numbered 253 and box 3 in that very line.**

**6.)save the overwrited file.**

**7.)open your character in the diablo2**

**8.)your life,mana,strength etc. will now be 7000 each.**

**Note:perform the above cheat as soon as you create a new character to avoid complication**

**as the number in your save file change**

**Hint:**

**-----**

**Submitted by: YasiR MemoN.**

**(barbarian only)go akara and do not talk with him beacause if you talk you cannot**

**activate cheat first go to cave and kill one or more and save and exit and load**

**it if you load it you are level 99!.**

**How to get the strongest character with money more than 999999:**

**---------------------------------------------------------------**

**Submitted by: Yasir Memon.**

**First of all open your save game with a hex editor.Then go to the**

**strings 265,245 & 249 respectively.Hex edit the following to 9F 86 01 01.**

**Now go to the game and be amazed to find out the amount of skill,stats**

**and gold points.Note:I think that the cheat works with the expansion as**

**well.Special Note:After Completing a string, save, play the game, save**

**and exit, and THEN go on to the next string RESPECTIVELY or it may crash**

**your game.Enjoy!!**

**Hint:**

**-----**

**Submitted by: Yasir Memon.**

**Take the leg you get from tristy.(tristom) andd add it with a town scroll**

**in act 1 It will make a red Port (aka) cow lvl..this will not work If u**

**dident kill diablo in that Diffalcatly lvl.......When you are in the cow**

**lvl Ask a good buddy to Join if he is over lvl 55 You will leach all his**

**exp and grow lvl's..(note:) U need to be lvl 20 to leach the exp.**

**Defeating diablo and mephisto using necromancer:**

**------------------------------------------------**

**Submitted by: Yasir Memon.**

**raise the skill "bone spear" to high level(about 6 or 7). bone spear at this level**

**has great magical damage, and diablo& mephisto having low magical resistance, gets**

**defeated easily. its a good idea to curse him**

**with amplify damage to defeat them more quickly. remember to have lightning resistance**

**don't take them in melle attacks at all. summoning minions won't work as they kill**

**your minions in a single blow.**

**Defeating duriel using necromancer:**

**-----------------------------------**

**Submitted by: Rohit Sabharwal**

**duriel has a great melle attack so its best to curse him with iron maiden, summon a**

**blood golem and take him in melle. your blood golem**

**will keep on converting the damage into life till you knock him down.**

**Note:using blood golem against diablo and mephisto may not work as their fire and**

**lightning attacks will kill your golem in seconds. also while fighting duriel its**

**better to first engage him in melle attacks against you then summon a blood golem,**

**so that he may attack only your character.**

**Cheat:**

**------**

**Submitted by:Yasir Memon.**

**text: like every cheater you wanna have the best stuff in this game this is**

**the way to do it :**

**there are three ways to kepp getting magig and rarae items:**

**- visit the local peoples again and again eventualy you will find a good item**

**-keep fighting hard to kill enemies like menphisto or diablo or andariel etc...**

**-and my personal faforite:))))):**

**------CHEAT!!!-------**

**enter the cheatbook database hex editor open the file of the hero you`re playng**

**with and go to the line 231 and chance it to 581b.0000**

**do this two times**

**then go to the next line and do the same thing but onely once**

**then enter the game and play that hero and you will gave a wonderfull surprize**

**that the strenght increased to 2-3 maybe 4 milion**

**:))**

**and the life to**

**basicly you can kill any enemy with one blow**

**enjoy**

**!!**

**:)**

**this one i tried myself and it really works**

**i still have trouble with finding strong items i onely ave a 670 armour, a**

**243 shield a 150 crown and a really fast sword that1s all if someone of you**

**know how to get better items fast please tell me**

**myhayyou@yahoo.com**

**bye and enjoy!!**

**Avoiding trapped chests:**

**------------------------**

**A normal chest will have a single squeak when you open it. A trapped chest will**

**have a sound like two squeaks that are happening at the same time. If you listen**

**closely, you will hear the normal**

**squeak and a similar but different squeak. After the sound, you will have about one**

**second to run**

**away. You will not make it if you are walking and the trap is a projectile.**

**Avoid death:**

**------------**

**Press [Esc] when you are about to die, then save and exit the game. When you reload,**

**your game you**

**will be at the starting location.**

**Spin:**

**-----**

**Select the regular attack (resembles an arrow) for both of your action icons.**

**Then, hold [Shift] + Left Mouse Button. With those held, move your cursor around**

**the character and he or she will spin. The faster you circle your character, the**

**faster they will spin.**

**Moving hand:**

**------------**

**Press [Esc] during game play. Allow the game to idle at that screen and the hand will**

**begin moving after a few seconds.**

**Better restart:**

**---------------**

**When you die, do not save and quit. This gives you the advantage of starting next**

**to your body. However, if you died fighting a Boss, unique, or champion monster,**

**you must face them with full health, rather than whatever you whittled down to before.**

**Druid: Character development:**

**-----------------------------**

**To develop a "tank" Druid, as your Druid levels up, put a skill point in Werewolf and**

**put the rest into Lycanthropy. You may put one or two on pets such as Spirit Wolf.**

**Also, alternate between assigning points to strength and vitality so that they are**

**within 5 points of each other. Do not use any points on elemental skills when making**

**a "tank" Druid. By the time you get to about level 20, you should need an increase in**

**Dexterity. Make sure to invest 3 to 4 points in the Maul ability, as it helps against**

**Bosses. Also, Druids perform best with a maul equipped. Try to make this the item**

**Charsi imbues. If you follow this, you should end up with a Druid that has over 900**

**health by level 35.**

**The tank Druid can be used in another way. You can also focus on Lycanthropy and**

**Wearbear, but doing so only put one point on Werewolf. Always have high damage weapons.**

**A maul is good because the Druid has a fast attack speed rating with it. Never put any**

**skill points on elemental skills as this will ruin the tank. Put points into Heart Of**

**Wolverine, and Maul and Hunger with Werebear. These are very good skills. You will be**

**able to kill most monsters in one hit. This makes up for the Werebear's slow speed.**

**Use Oak Sage until level 30, then you can learn Spirit Of Barbs. This skill gives you**

**and your party members a skill similar to the Paladin's Thorns Aura if you have a lot**

**of HP. Regardless of the strength of the monsters in Act V, they will be a lot less**

**terrifying.**

**Easy Way To Kill Andariel:**

**--------------------------**

**This code only works if your a Sorceress. Before you open the doors to Andariel's**

**big throne room, open a Scroll of Town Portal in a corner, Next you make sure you**

**have a lot of health potions in your belt( I recommend putting scrolls of town portal**

**in the 4th one). Make sure you have blaze selected as your skill and open the door.**

**Then you just walk around the pool of blood and make sure she's following you and**

**pretty soon the flames will kill her.**

**Getting Stuff Back Instantly From Corpse:**

**-----------------------------------------**

**If you die and can't get back to your body, simply save and exit the game, then**

**load your game and your body should be in the town. All your gold may not appear**

**( this obviously depends on whether you were carrying any ), it may still be lying**

**near where you died.**

**Extra Soulstone:**

**----------------**

**To get an extra "Mephisto's soulstone" do the following:**

**1. Kill Mephisto in act 3.**

**2. Pick up his soulstone.**

**3. Go to the river of flame in act 4.**

**4. Kill "Hephasto the armorer".**

**5. Pick up the hellforge hammer.**

**7. Place "Mephisto's soulstone" on the hellforge WITHOUT HAVING IDENTIFIED**

**THE HELLFORGE HAMMER!**

**8. Make a town portal.**

**9. Have Cain to identify the hellforge hammer.**

**10.You will now have an extra "Mephisto's soulstone" in your inventory**

**though the original one will still be on the hellforge.**

**More Experience Faster:**

**-----------------------**

**In a game hit the ENTER button to go to the chat screen type /PLAYERS 8**

**you can do this from 1 to 8**

**Imbue without worry:**

**--------------------**

**When you get an item and want to imbue and are worried about the outcome, copy the**

**"Save" folder from the Diablo 2 folder to the desktop or any other location. Start**

**your game and imbue. If you do not like what happened, save the game and exit. You**

**will now be in main menu again. Press [Alt] + [Tab] and copy the save folder back**

**to its original location. Then click "Single Player Game" and start. You have**

**another chance to imbue the item. Repeat this until you get the desired effect.**

**Avoid dying from poison:**

**------------------------**

**If you are about to die when poisoned, quickly make a town portal and go through.**

**You cannot die in town. This also works with hirelings.**

**Safe gamble:**

**------------**

**To get a gold item (rare) when you gamble, make sure you have at least 10,000 gold.**

**Save and exit the game. Return to the same character and press [Alt] + [Tab] when**

**in town. Once at the Windows Desktop, copy the game's save folder to the desktop or**

**another location. Click on the minimized Diablo 2, go to Gheed and gamble. If you do**

**not get a rare item, save and exit. Press [Alt] + [Tab], delete the current save**

**folder, and copy the backup save folder from your desktop or other location back**

**into the game folder.**

**Click on the Diablo 2 game, return to the same character, and repeat.**

**Diablo duplicate:**

**-----------------**

**Submitted by: Yasir Memon.**

**you need to computers...ok this cheat really really works...actually its a glitch....**

**uhm..go to "C:\programfiles\diablo2\save"..then highlighten all the files there and**

**right click ...left click to properties then click to "read-only"...after this...**

**create a lan game..(your game host must not be read-only)then ...when you are in the**

**current game,,drop the item u want 2 duplicate...(your game host must be near at you)**

**then save and exit....and load game ...when you enter your game you will see the the**

**item you dropeed is still there...and when you open your inventory ....**

**YOU'LL SEE THE SURPRISE IN THERE.. ok then hope you try itt.....its 100% sure...**

**Play in a Window:**

**-----------------**

**Although not documented, you may run Diablo 2 in a Window instead of full-screen.**

**Simply add "-w" to your Diablo 2 shortcut. (ie: "C:\Diablo 2\Diablo II.exe" -w)**

**Easy Way To Kill Andariel:**

**--------------------------**

**This code only works if your a Sorceress. Before you open the doors to Andariel's**

**big throne room, open a Scroll of Town Portal in a corner, Next you make sure you**

**have a lot of health potions in your belt( I recommend putting scrolls of town portal**

**in the 4th one). Make sure you have blaze selected as your skill and open the door.**

**Then you just walk around the pool of blood and make sure she's following you and**

**pretty soon the flames will kill her.**

**Hint:**

**-----**

**Submitted by: Yasir Memon.**

**here are my favorite fast cash places in the game**

**-act1 graveyard**

**-act2 radaments lair**

**-act3 arachnid lair**

**Claim Your Items After Death:**

**-----------------------------**

**Normally when you die, your corpse will remain where you croaked, surrounded by**

**whatever killed you. To avoid this, after you die Save and Exit the game. Now your**

**corpse and possessions can be picked up in the safety of the town.**

**Tougher Enemies:**

**----------------**

**If you want to play against tougher enemies, press ENTER, type "players 8" and then**

**press ENTER again. Now you'll play as if there are 8 players in the game, making**

**the enemies tougher. Doing this can make things very hard at times, but it's a**

**great way to quickly level up early on in the game.**

**Cow level:**

**----------**

**If you create a portal to the secret Cow level, do not kill the Cow King. If you**

**do not, the same character will be able to create a portal there again repeatedly.**

**However, if you or anyone else kills the Cow King, and you created the portal, you**

**will not be able to do it again. Note: You can get another leg from Wirt as long**

**as you do not have one in your possession (including stash).**

**Hint:**

**-----**

**Submitted by: Yasir Memon.**

**If you didn't already notice the countess (a boss on act 1) drops runes, usually**

**El, Eth, Or Tir. and, if you save and exit you can kill her over and over. getting**

**experience and stocking up on runes that you can put in socketed items. Best done**

**with a lvl 11 paladin or amazon. Note: runes are random, sometimes you get some,**

**sometimes you don't.**

**Infinite one way portal:**

**------------------------**

**Cast a Town Portal from a safe location, then take the portal into town. Use the**

**waypoint system and run to get back to your last location. This allows you to use**

**the portal to go back into town an unlimited number of times as long as you do not**

**use it from town to return to where you were previously.**

**Necromancer strategies:**

**-----------------------**

**Skeleton Mages are the most useful in open areas. They stay out of the way and can**

**attack from a distance. Skeleton fighters are of limited use since they have very**

**low defensive ability. The best use is to repeatedly summon them to tackle a tough**

**monster. Blood Golems are slow and not the best fighters, but they contribute health**

**to your player for any damage they take. The Iron Maiden curse is useful in weakening**

**a group of enemies, softening them up for attack.**

**Diablo:2 Lord Helping.Cheat Codes.**

**=========================================**

**Submitted by: YasiR MemoN.**

**thema: Tip**

**titel: Diablo 2: Lord of Destruction**

**text:**

**Helping pick a starting character:-**

**-----------------------------------**

**In Diablo 2 Lord f Destruction there are 2 new characters, a**

**druid and an Assassin. Joining them are 5 other unique characters**

**each with 30 skills. Each person specializes in different fields**

**of combat.**

**Amazon: An Amazon is good with Bows and Spears. Her 3 skill**

**trees are Spear and Javalin skills, Bows and crossbows and**

**Passive. Passive offers any were from the ability to increase**

**attack damage to being able to dodge attacks. Bows and Spears**

**skill provide added elemental damage and special attributes.**

**Assassin: An Assassin uses no Magic and Specializes in Martial**

**arts Shadow masteries and traps. An Assassins Martial art skill**

**provides her with close range attacks that charge up damage and**

**then there is a finishing move that releases the charged damage.**

**The shadow skill provides her the ability to make shadow doubles**

**of her self, use psychic energy to attack and the ability to**

**cloak herself. The traps consist of having a monster walk over**

**it inflicting damage and Sentinels that shoot out elements and**

**ninja stars.**

**barbarian: a barbarian is the best in hand to hand contact.**

**he has the ability to use two handed weapons in one hand. he**

**has combat masteries, Combat skills and War cries. Combat**

**skills increase attack damage and rating of any of the six**

**given weapon classes and increases stamina, defense and**

**resistance. Combat masteries give the Barbarian fighting**

**moves such as double swing and concentrate.**

**Druid: a new character to the Diablo realm a Druid summons**

**animals he has elemental magic attacks, and he can shape**

**shift.The druid summons animals from the wild such as ravens**

**to grizzly bears and vines. Each has so much life and does**

**damage. The elemental magic summons the power from the earth.**

**he has Ice wind and Fire. His shapeshifting gives him the**

**ability to turn into a werewolf or a werebear. After those**

**he has fighting abilities only useable in the shifted form.**

**He can't use magic in shifted form but he can summon an animal**

**like his form like in werewolf he can summon a dire wolf.**

**Pros and Cons of Characters**

**You can never say that a class is "perfect". Here are the**

**pros and cons of each class:**

**Barbarians have a super high strength and vitality, meaning**

**they won't get tired easily. Their great strength is an**

**advantage towards armor and weapons. However, they won't be**

**able to do their skills frequently because of their low level**

**of mana. They also can't hit using bows or crossbows.**

**Necromancers have an equal level of dexterity and energy.**

**They can use a bow and arrow or crossbow and bolt with ease.**

**But their weak strength makes them impossible to use strong**

**armors or weapons, making them vulnerable to any melee attacks.**

**They make it up in their strong magic and free alliance.**

**Sorceresses have super strong magic that will either work**

**in long or short ranges. Their only drawback is that their**

**weak strength and vitality make them unable to run in long**

**distances or wear powerful armor.**

**Amazons, like what the computer describes them, is a versatile**

**fighter. Their great strength, vitality and dexterity is no**

**match for Diablo's minions. If only they have a high mana**

**level, they would become the most powerful class in Diablo**

**II history.**

**Paladins have an advantage towards the undead and demons.**

**Their ability to use any mace class weapons make Radament**

**look like an idiot. Even their Zeal skill will make Diablo**

**look stupid. Their only drawback is their mana is low, so**

**you can't use Zeal immediately when you get to level 12.**

**Druids, which has a skill of necromancy and sorcery, will**

**make it one of the most complicated characters to train.**

**Har har, you say. Well, since its their vitality, and not**

**their energy or their dexterity, is their highest attribute,**

**it will be very difficult to master all its skills.**

**Assassins never go around undefended. Their skills can be**

**mastered anytime, for their highest attribute is the energy.**

**Using traps and martial arts, you'll only die rarely.**

**How to make Great sorc's Staff**

**ok listen up if your a socrs and you want to have the best**

**staff u need to find a 2 socketed and only 2 socketed staff.**

**In order put the TIR then place the RAL rune in.**

**The best place to find a staff with almost no problem is to**

**go to act 1 and go to alkra and she will alwas have a staff**

**with 2 sockets..**

**Trust me this staf is well worth it..3 to all fire skills 3**

**to fire ball 3 to warmth... 2 mana stolen after each kill.**

**and many more mods**

**Mercenary Items**

**Etheral items cannot be repaired, but are better than the**

**non-etheral versions.(Like higher damage or defense.) However,**

**mercenaries' items cannot be damaged! So you never have to**

**repiar their stuff! Which means you can give them etheral**

**items that are better than normal items without having to**

**worry about durability!**

**Baal's minions skip**

**When you first find Baal he will keep summoning different**

**demons to fight you. Eventually he will summon his lords of**

**destruction which are extremely powerful. If you don't want**

**to face them, have them follow you towards the entrance,**

**then run as fast as you can back towards Baal. If you do**

**it fast enough, they will disappear and Baal will then go**

**into the portal and you can go face him.**

**Crafting Items**

**What you need, Ort Rune, any kind of jewel, and a Perfect**

**ruby or a perfect emerald, and the weapon that you chose**

**(Has to have blue or have a white text). You put those Four**

**items in your Cube and click the transmute button. Look in**

**your iventory and there you have a crafted item**

**Rune Words**

**Rune Word Allowed Items Rune Order Completed Stats**

**Ancient's Pledge 3 Socket Shields Ral + Ort + Tal +50% Enhanced Defense**

**All Resistances +43%**

**10% Damage Goes To Mana**

**Black 3 Socket Clubs/Hammers/Maces Thul + Po + Nef +120% Enhanced Damage**

**40% Chance Of Crushing Blow**

**+200 To Attack Rating**

**Adds 3-14 Cold Damage - Cold Duration 3 Seconds**

**+10 To Vitality**

**+19 Poison Damage Over 2 Seconds**

**15% Increased Attack Speed**

**Knockback**

**Magic Damage Reduced By 2**

**Level 4 Corpse Explosion (12 Charges)**

**Fury 3 Socket Melee Weapons Jo + Gul + Eth +209% Enhanced Damage**

**40% Increased Attack Speed**

**Prevent Monster Heal**

**66% Chance Of Open Wounds**

**33% Chance Of Deadly Strike**

**Freeze Target**

**-25% Target Defense**

**20% Bonus To Attack Rating**

**6% Life Stolen Per Hit**

**+5 To Frenzy (Barbarian Only)**

**Holy Thunder 4 Socket Scepters Eth + Ral + Ort + Tal +60% Enhanced Damage**

**-25% Target Defense**

**Adds 5-30 Fire Damage**

**Adds 21-110 Lightning Damage**

**+20 Poison Damage Over 1 Second**

**+10 To Maximum Damage**

**Lightning Resistance +60%**

**+5 To Maximum Lightning Resistance**

**+3 To Holy Shock (Paladin Only)**

**Level 7 Chain Lightning (60 Charges)**

**Honor 5 Socket Melee Weapons Amn + El + Ith + Tir + Sol +160% Enhanced Damage**

**+9 To Minimum Damage**

**+9 To Maximum Damage**

**25% Deadly Strike**

**+250 To Attack Rating**

**+1 to All Skills**

**7% Life Stolen Per Hit**

**Replenish Life +10**

**+10 To Strength**

**+1 To Light Radius**

**+2 To Mana After Each Kill**

**King's Grace 3 Socket Swords/Scepters Amn + Ral + Thul +100% Enhanced Damage**

**+200% Damage vs. Demons**

**+50% Damage vs. Undead**

**Adds 5-30 Fire Damage**

**Adds 3-14 Cold Damage - 3 Second Duration**

**+150 To Attack Rating**

**+100 To Attack Rating vs. Demons**

**+100 To Attack Rating vs. Undead**

**7% Life Stolen Per Hit**

**Leaf 2 Socket Staves Tir + Ral Adds 5-30 Fire Damage**

**+3 To Fire Skills**

**+3 To Fire Bolt (Sorceress Only)**

**+3 To Inferno (Sorceress Only)**

**+3 To Warmth (Sorceress Only)**

**+2 To Mana After Each Kill**

**Cold Resist +33%**

**Lionheart 3 Socket Body Armor Hel + Lum + Fal +20% Enhanced Damage**

**Requirements -15%**

**+25 To Strength**

**+10 To Energy**

**+20 To Vitality**

**+15 To Dexterity**

**+50 To Life**

**All Resistances +30%**

**Lore 2 Socket Helms Ort + Sol +1 To All Skill Levels**

**+10 To Energy**

**+2 To Mana After Each Kill**

**Lightning Resist +30%**

**Damage Reduced By 7**

**+2 To Light Radius**

**Malice 3 Socket Melee Weapons Ith + El + Eth +33% Enhanced Damage**

**+9 To Maximum Damage**

**100% Chance Of Open Wounds**

**-25% Target Defense**

**-100 To Monster Defense Per Hit**

**Prevent Monster Heal**

**+50 To Attack Rating**

**Drain Life -5**

**Melody 3 Socket Missile Weapons Shae + Ko + Nef +50% Enhanced Damage**

**300% Damage vs Undead**

**+3 To Bow and Crossbow Skills (Amazon Only)**

**+3 To Critical Strike (Amazon Only)**

**+3 To Dodge (Amazon Only)**

**+3 To Slow Missiles (Amazon Only)**

**20% Increased Attack Speed**

**+10 To Dexterity**

**Knockback**

**Memory 4 Socket Staves Lum + Po + Sol + Eth +3 to Sorceress Skills**

**33% Faster Cast Rate**

**Increase Maximum Mana 20%**

**+3 Energy Shield (Sorceress Only)**

**+2 Static Field (Sorceress Only)**

**+10 To Energy**

**+10 To Vitality**

**+9 To Minimum Damage**

**-25% Target Defense**

**Magic Damage Reduced By 7**

**+50% Enhanced Defense**

**Nadir 2 Socket Helms Nef + Tir +50% Enhanced Defense**

**+10 Defense**

**+30 Defense vs. Missile**

**Level 13 Cloak of Shadows (9 Charges)**

**+2 To Mana After Each Kill**

**+5 To Strength**

**-33% Extra Gold From Monsters**

**-3 To Light Radius**

**Radiance 3 Socket Helms Nef + Sol + Ith +75% Enhanced Defense**

**+30 Defense Vs. Missile**

**+10 To Energy**

**+10 To Vitality**

**15% Damage Goes To Mana**

**Magic Damage Reduced By 3**

**+33 To Mana**

**Damage Reduced By 7**

**+5 To Light Radius**

**Rhyme 2 Socket Shields Shae + Eth 20% Increased Chance of Blocking**

**40% Faster Block Rate**

**All Resistances +25%**

**Regenerate Mana 15%**

**Cannot Be Frozen**

**50% Extra Gold From Monsters**

**25% Better Chance Of Getting Magic Items**

**Silence 6 Socket Weapons Dol + Eld + Hel + Ist + Tir + Vex 200% Enhanced Damage**

**175% Damage vs. Undead**

**Requirements -20%**

**20% Increased Attack Speed**

**+50 Attack Rating vs. Undead**

**+2 To All Skill Levels**

**All Resistances +75%**

**20% Faster Hit Recovery**

**11% Mana Stolen Per Hit**

**Hit Causes Monster To Flee 25%**

**Hit Blinds Target [33]**

**+2 To Mana Per Kill**

**30% Better Chance Of Getting Magic Items**

**Smoke 2 Socket Body Armor Nef + Lum +75% Enhanced Defense**

**+280 Defense Vs. Missile**

**All Resistances +50%**

**20% Faster Hit Recovery**

**Level 6 Weaken (18 Charges)**

**+10 To Energy**

**-1 To Light Radius**

**Stealth 2 Socket Body Armor Tal + Eth Magic Damage Reduced By 3**

**+6 To Dexterity**

**+15 To Maximum Stamina**

**Poison Resist +30%**

**Regenerate Mana 15%**

**25% Faster Run/Walk**

**25% Faster Cast Rate**

**25% Faster Hit Recovery**

**Steel 2 Socket Swords/Axes/Maces Tir + El 20% Enhanced Damage**

**+3 To Minimum Damage**

**+3 To Maximum Damage**

**+50 To Attack Rating**

**50% Chance Of Open Wounds**

**25% Increased Attack Speed**

**+2 To Mana After Each Kill**

**+1 To Light Radius**

**Strength 2 Socket Melee Weapons Amn + Tir 35% Enhanced Damage**

**25% Chance Of Crushing Blow**

**7% Life Stolen Per Hit**

**+2 To Mana Per Kill**

**+20 To Strength**

**+10 To Vitality**

**Venom 3 Socket Weapons Tal + Dol + Mal Hit Causes Monster To Flee 25%**

**Prevent Monster Heal**

**Ignore Target's Defense**

**7% Mana Steal**

**Level 15 Poison Explosion (27 Charges)**

**Level 13 Poison Nova (11 Charges)**

**400 Poison Damage Over 8 seconds**

**Wealth 3 Socket Body Armor Lem + Ko + Tir 300% Extra Gold From Monsters**

**100% Better Chance Of Getting Magic Items**

**+2 To Mana After Each Kill**

**+10 To Dexterity**

**White 2 Socket Wand Dol + Po Hit Causes Monster To Flee 25%**

**+10 To Vitality**

**+3 To Poison And Bone Spells (Necromancer Only)**

**+3 To Bone Armor (Necromancer Only)**

**+3 To Bone Spear (Necromancer Only)**

**+3 To Skeleton Mastery (Necromancer Only)**

**Magic Damage Reduced By 4**

**20% Faster Cast Rate**

**+13 To Mana**

**Zephyr 2 Socket Missile Weapons Ort + Eth +33% Enhanced Damage**

**+66 To Attack Rating**

**Adds 1-50 Lightning Damage**

**-25% Target Defense**

**+25 Defense**

**25% Faster Run/Walk**

**25% Increased Attack Speed**

**7% Chance To Cast Level 1 Twister When Hit.**

**Diablo:2 Lord Destruction.**

**=================================**

**Submitted by: Marko Dudukoviæ**

**When you die youn can get all your stuff back, here's how:**

**1. When you die pres any key to return to town.**

**2. Don't save game! Press ALT+F4 to exit game.**

**3. Enter game again and start playing.**

**4. There should be your corpse somewhere around, click on it, and you**

**will get all your inventory stuff back, except gold.**

**Finding back your Corpse:**

**-------------------------**

**Submitted by: Joseph**

**We always die when fighting a boss or a great monster. When we dies,**

**your corpse will left at there. The problem is to take back your corpse.**

**You save your game and exit, next you enter the game again, the corpse**

**will appear next to you!**

**Horadric Trick:**

**---------------**

**Submitted by: Jeremy**

**The Horadric Cube can be filled with 3 gems of the same type (flawless, chipped**

**etc.) and it will transmute to a single gem of a higher quality.**

**Horadric Cube Mixes:**

**--------------------**

**Submitted by: Jeremy**

**3 health potions + 3 mana potions = 1 Rejuvenation Potion.**

**You may use any quality of potions for this one.**

**------------------------------------------------------------**

**3 Health potions + 3 Mana + 1 Gem = 1 Full Rejuvenation Potion.**

**You may use any quality of potions and gem for this one.**

**-----------------------------------------------------------------**

**1 health potion + 1 Strangling Gas potion = 1 Antidote Potion.**

**You may use any quality of health potion.**

**-------------------------------------------------------------------**

**3 Gems of the same type and grade = 1 Gem of the next higher grade.**

**Useful to upgrade chipped and flawed gems.**

**--------------------------------------------------------------------**

**3 Perfect Skulls + 1 Amulet = High % chance of getting a +1 or +2 to**

**character skills amulet.**

**Any 3 perfect gems can be used, but skulls seem to have a higher success**

**rate."Beware this one does not work 100% of the time"**

**----------------------------------------------------------------------**

**3 Perfect Gems + 1 item "armor or weapon" = A new magical item of the same**

**item type. Items seem to be random, they can be better or worse. "This Can**

**not be done with unique, rare, or set items."**

**----------------------------------------------------------------------**

**1 Axe + 1 Dagger + a Stack of Throwing Knives = One stack of Throwing Axes.**

**Any kind of axe, dagger, or throwing knives can be used, but all types**

**= plain throwing axes."so use the cheap stuff"**

**----------------------------------------------------------------------**

**1 Ring + 1 emerald + 4 Antidote Potions = 1 Viridian Ring with 21-30 Poison**

**Resistance.**

**Quality of gem and ring used don't matter.**

**---------------------------------------------------------------------**

**1 ring + 1 ruby + 4 exploding potions = 1 Garnet Ring with 21-30 Fire**

**Resistance.**

**Quality of gem and ring used don't matter.**

**---------------------------------------------------------------------**

**1 ring + 1 sapphire + 4 thawing potions = 1 Cobalt Ring with 21-30 Cold**

**Resistance.**

**Quality of gem and ring used don't matter.**

**----------------------------------------------------------------------**

**1 Ring + 2 Topaz gems = 1 Coral Ring with 21-30 Lightning resistance.**

**Quality of gem and ring used don't matter.**

**----------------------------------------------------------------------**

**3 Amulets = 1 Ring**

**Quality of ring is roughly equivalent to the quality of the amulets used.**

**----------------------------------------------------------------------**

**3 Rings = 1 Amulet**

**Quality of amulet is roughly equivalent to the quality of the rings used.**

**----------------------------------------------------------------------**

**6 Perfect Gems "one of each type except skull" + Amulet = Prismatic amulet**

**with "16-25% Resist All" this one is buggy the amulet will morph when you**

**start a new game."Beware only about a 75% chance of working"**

**----------------------------------------------------------------------**

**6 Gems + 1 Sword = One Socketable Long Sword**

**Any type of gem, and any normal or unique sword "magical and rare don't**

**work".**

**----------------------------------------------------------------------**

**2 Quivers of Arrows = 1 Quiver of Bolts**

**This Can save you a trip to town to buy more.**

**----------------------------------------------------------------------**

**2 Quivers of Bolts = 1 Quiver of Arrows**

**This Can save you a trip to town to buy more.**

**----------------------------------------------------------------------**

**1 Spear + 1 Quiver of arrows = A stack of Javelins.**

**Only makes javelins, never higher quality Javelins, no matter the type of**

**spear or number of arrows used.**

**Hint:**

**-----**

**submitted by Assassinatorz**

**If you want to play a single player game with the difficulty of 8 players press enter**

**and type, "players 8". this will make the monsters stronger, give you more experience,**

**and you will find better items.**

**Hint:**

**-----**

**Submitted by: Sniper**

**E-mail: phuquoc\_2001@yahoo.com**

**There's a way to buy full rej. potions: Fill up your first belt's line with full rej.**

**potions and then sell a rej. potions now u for a merchants. Now buy that sale full rej.**

**potion but u have to hold [Shift] and right click on that full rej. potion. Well, u**

**filled your belt with full rej. potions.**

**Hint:**

**-----**

**Email: Shut@Man.com**

**Submitted by: Bent**

**Diablo 2 LoD u need rare items out of each monster ?**

**click here**

**If u are a big cheater u need this cheat first u need to have the cube then transmute 6**

**normals Topazes and a rare item and u will always find rare items!**

**GameTip:**

**--------**

**Submitted by: Hilda Ferwerda**

**E-mail: mcmferwerda@home.nl**

**here's a chest for diablo 2 LoD...**

**It works for patch1.08 & realm friendly! If you got 2 two handed weapons you can simply**

**use them both. you put one weapon in the left hand en use youre weapon change buton (w)**

**get youre other weapon and cycle back to your other weapon the thin you need to do is**

**cycle to youre weapon and put the 2nd weapon real fast in your right hand. now yiou can**

**use two weapons, it's like taking candy from a baby! :)**

**Assassin:**

**---------**

**Submitted by: deneld**

**E-mail: deneldkhor1989@icqmail.com**

**An Assassin uses no Magic and Specializes in Martial arts Shadow masteries and traps. An**

**Assassins Martial art skill provides her with close range attacks that charge up damage**

**and then there is a finishing move that releases the charged damage. The shadow skill**

**provides her the ability to make shadow doubles of her self, use psychic energy to attack**

**and the ability to cloak herself. The traps consist of having a monster walk over it**

**inflicting damage and Sentinels that shoot out elements and ninja stars.**

**Druid:**

**------**

**a new character to the Diablo realm a Druid summons animals he has elemental magic**

**attacks, and he can shape shift. The druid summons animals from the wild such as ravens**

**to grizzly bears and vines. Each has so much life and does damage. The elemental magic**

**summons the power from the earth. he has Ice wind and Fire. His shapeshifting gives**

**him the ability to turn into a werewolf or a werebear. After those he has fighting**

**abilities only useable in the shifted form. He can't use magic in shifted form but he**

**can summon an animal like his form like in werewolf he can summon a dire wolf.**

**Ethereal Items and Hirelings:**

**-----------------------------**

**Submitted by: rickHH**

**Ethereal items are generally undesirable, because although they are usually stronger**

**than their non-ethereal equivalents, they are unrepairable. Hirelings, however, never**

**need to repair their items. A good suit of ethereal armor and a helmet works wonders**

**on the new hirelings.**

**Baal's minions skip:**

**--------------------**

**When you first find Baal he will keep summoning different demons to fight you.**

**Eventually he will summon his lords of destruction which are extremely powerful. If**

**you don't want to face them, have them follow you towards the entrance, then run as**

**fast as you can back towards Baal. If you do it fast enough, they will disappear**

**and Baal will then go into the portal and you can go face him.**

**Crafting Items:**

**---------------**

**What you need, Ort Rune, any kind of jewel, and a Perfect ruby or a perfect emerald,**

**and the weapon that you chose (Has to have blue or have a white text). You put those**

**Four items in your Cube and click the transmute button. Look in your iventory and**

**there you have a crafted item.**

**Getting More Rare Items:**

**------------------------**

**Equip as much magic find to your character as possible and go kill stuff and open**

**chests, loose rocks, barrels, ect. Also kill Champion and Unique monsters for a better**

**chance of getting good and rare items. If you have 100% or more magic find does not**

**mean you will always get rare items, if you have 100% magic find, then you have 2x**

**better chance of getting good items. Champion, Enchanted, Unique, Super Unique, and**

**Bosses have a higher chance of dropping Rare, Unique, and Set items then regular**

**enemies. Try getting to a very high level(45+0 and get really good magic find and**

**kill Baal on normal by yourself(So other people cant take your items) a few times,**

**you should get at least 3 rare items if your magic find is very high(150%+). There**

**is NO limit to how much magic find you can have, but sometimes magic find items can**

**be weak.**

**Hint:**

**-----**

**Submitted by: Patterson jacob**

**creat armor with 1000000 defense absorb all 124% 4567% better chance to find magic**

**items 5678% more gold from monsters 5000% enhanced defense 5446% deadly strike 49**

**to all skill levels 4577 better gem find.**

**Hint:**

**-----**

**Submitted by: Tran Huu Dang Khoa - Soviet**

**In the level V , when you go to the "Areat submit" , before you go to the "World'stone**

**keep I" to kill "Baal" you must fight with three guardian, each killed guardian give**

**you a skill point and a gem . So you can kill them and repeat it as much as you like**

**to have many skill point and ruby. you should above the level 40 to kill them easily.**

**Hint:**

**-----**

**Submitted by: Tran Huu Dang Khoa - Soviet**

**In the Kurast docks , to go to the last boss , you just need to find the "Spider cave"**

**that in the spider forest, go to a maze and look for a trap door . there is a switch**

**near the trap door that use to open it. When you open the trap door , go through it**

**and you get to a hall that the boss is waiting for you to be defeated by you. Kill**

**him and you can go to the level 4 . easy like eat a candy ... he he he.**

**Hint:**

**-----**

**Submitted by: Darren Matte**

**If you have an etheral item put a socket into it and add a zod rune into it to make it**

**indestructible.**

**The secret cow level:**

**---------------------**

**Submitted by: Yeriel kosala junedi**

**Defeat Baal under the same difficulty setting that you are making the cow level in.**

**take wirt"s leg (found in tristram) and a Tome Of Town Portals and put them in the**

**Horadric Cube.You must transmute them in act 1. You can portal to the cow level by**

**combining a Tome of Town Portal and Wirt's Leg. When you combine the tome, the amount**

**of scrolls inside effect the number of cows in the level. If you combine a full tome,**

**the cow level will have a larger amount of cows/hero cows than if a tome with only**

**three scrolls was used.**

**Note: If you kill the Cow King you will not be able to make it anymore. Be careful**

**not to kill the King.**

**Hints:**

**------**

**Submitted by: from a friend to a friend**

**here are some horadric cube recipes:**

**3 amulets=1 ring,3rings=1 amulet**

**1 diamond+kriss+staff+belt=savage bardiche**

**1 axe+1 dagger=throwing axe**

**1 ring+2 topaz=coral ring**

**1 perfect gem of each type+ 1 amulet=prismatic amulet**

**1 wirt's leg+1 town portal book=secret cow level**

**1 ring+1 ruby+ 1exploding potion= Garnet ring**

**perfect skull+1 rare item+Stone of Jordan= 1 new High-quality rare item of the same type**

**Hint:**

**-----**

**Submitted by: Luiz Pozza**

**Diablo 2 Exp**

**The key to play good this game is to habe a strong charater. To have a strong char, you**

**must train. Dont train in places that you gain much experience, but in the places that**

**you feel confortabe**

**P.S.:If you wanna talk about this wonderfull game plz contact-me:lrpozza@terra.com.br**

**Cheat:**

**------**

**Submitted by:mr. cheater**

**This cheat is hard but if u a realy want it so do evrething i tell you: Press enter**

**and write:"666strongcha666" without the(")and then save the game and out and then**

**back to your charcter and use the horadric cube put into the cube 6 jade stones 6**

**rare armors 6 normals weapons(not throwing wepens)and 1 perfect diamond or ani**

**perfcet gem but with diamond it works better transmute all the stuff u have 79%**

**chance to get armor of hell(10000 defence 300% chance to find magic item) it worth**

**it belive me.**

**Cheat:**

**------**

**Submitted by: MR. CHEATER**

**1)type this:"your gold is my gold\_\_\_\_\_\_\_"and the number in the empty line.**

**now you have the money u typed on the cheat. type ENTER before u write it.**

**2)type ENTER end write:"magicks magicks magicks" after typing that all the**

**atheral(cannot be repared) items will be able to repare in the cube with**

**one chiped diamond. this cheat also make u able to craft item with one**

**chped gem in the cube.**

**Hint:**

**-----**

**Submitted by: Irving**

**Press shift and left click to hit in mid air. You could use this cheat to scare**

**all enemy around u! You could only do this when you r out of town.**

**Hint:**

**-----**

**Submitted by: exline boy**

**Ok every one thinks if u beat the game (killbaal) u cant go back and kill his minions**

**if ur not strong enof but u can just create a game in norm the exit it and u can see**

**norm lvl or the difficulty u setur created game to then u can enter baal runz games**

**or wat ever and get more exp!**

**Tag Line Codes:**

**---------------**

**Submitted by Alex Hart(South Africa)**

**Right click on your Diablo II desktop icon. Left click on the shortcut tab. Enter**

**the code in the target line after the quotes. make sure there is a space between**

**each code , and a space between the last quote and first code. These codes currently**

**work as of the 1.11b patch.**

**Cheat Effect**

**---------------------------------**

**-act5 Create a new level 33 character in Act5.**

**-act3 Create a new level 21 character in Act3.**

**-act4 Create a new level 27 character in Act4.**

**-act2 Create a new level 16 character in Act2.**

**-act1 Create a new level 1 character in Act1.**

**-nosave Never saves the game.**

**-ns No sound driver is loaded.**

**-skiptobnet Skip directly to BattleNet login.**

**-npl Doesn't preload anything.**

**-opengl Uses the OpenGL graphic renderer in game.**

**-w Opens the game in a window.**

**Cheat:**

**------**

**Submitted by: Damian Moore**

**Hello every one. i used the cheat -act5 and made some pretty strong characters but**

**you have do do the whole game through... starting on act 1... so you dont level up**

**untill like the 3rd act.**

**anyway my cheat is for a barbarian character. if you get Find Item up alot, you can,**

**on the 5th act, go through and keep killing Shenk the Overseer. use find item on all**

**the bodys you come by. you can get RUNES, GEMS, VERY VERY STRONG ITEMS, SET ITEMS,&**

**YOU MAKE MONEY QUICK FROM THE ITEMS.**

**I got a helm with 3 sockets, +3 to all barbarian skills, +3 to Iron skin, +3 to find**

**item, & +3 to frenzy.**

**If you have any questions about the game plz feel free to email me at**

**lawlessone99@yahoo.com**

**i have plenty of tips:D**

**Hint:**

**-----**

**Submitted by: Thy Cheater**

**Ok first u have to enter the -act5 cheat because ull need it.U have 2 be a necromancer,u**

**also need the spell revive.First defeat Baal and get your spell rdy and cast it on his**

**dead body and there u have the ULTIMATE TEAM :).**

**Hint:**

**-----**

**Submitted by: Damian Moore**

**Ok every1 im back with some new stuff. this is adding on to the cow cheat.**

**if you put in a tome with 20 scrolls then make the portal, you can get better**

**stuff and there are more cows :D**

**Hint:**

**-----**

**Submitted by: Paul**

**Make a shortcut of the Diablo 2 icon on your desktop the right**

**click on it and go to properties, go to title and at the end add -act5 .**

**Then apply. when you start the game make a new character, you will now**

**start on act 5 with a lvl 32 character but you start with basic weapons**

**and no armour or waypoints. Enjoy. :-P**

**Starting Character Level of 32:**

**-------------------------------**

**Submitted by: matthew**

**Add a short cut to LoD on your desktop. Right click and select properties. Under**

**the target line on the very right add one space and insert '' -Act5 ''**

**\*\* Note only the dash and act five need to be added one space after the orginal**

**target line. If done correctly you will start in act five will all correct**

**attribute and skill points to spend. This works with the Assasin, Amazon, Druid,**

**and Barbarian classes. If you find a way to get this to work on other classes**

**please let us know. Also not you must create a new character of said classes to**

**do this. You will however only start with the base inventory and no wavepoint or**

**quests completed. Simply go to the wave point in the town and jump back to the**

**Rouge Encampment. Have fun!**

**Leveling:**

**---------**

**Some of you may know that it is pretty hard to level up when you are level 90 and up.**

**This is a great way, + there is a reward. Once you are high level enough (90 and up),**

**create a PRIVATE hell game (with password) and defeat the countess, the summoner and/**

**or Nihlathak. There is a slight chance (1 on 15) that the countess drops a key of**

**terror, that the summoner drops a key of hate, and/or that Nihlathak drops a key of**

**destruction. If not, create new game and start over. Once you have THREE of each key,**

**transmute one of each at the same time to create a uber portal. Once you have created**

**the three, you will enter one at a time to defeat the boss in each, which are uber**

**Duriel, uber Izual and uber Lilith (Andariel's cousin). Once you kill each of the**

**three bosses, they will each drop one of three artifacts: Mephisto's brain, Baal's**

**eye or Diablo's horn. Once you have collected each, transmute them and a portal for**

**uber Tristram will appear. There, you will level pretty fast and you will have to**

**kill uber Mephisto, uber Diablo and uber Baal. Once you kill them all, search and**

**you will find a Hellfire torch.**

**Hint:**

**-----**

**Submitted by: Crue07double**

**When you want to keep on fighting the same guy to get your level up just fight**

**him once and then save and quit and then come back to the game as your file and**

**the enemy will be there and you can get your level up.**

**Duplicating:**

**------------**

**To do this cheat you will need to have the internet so if you don't don't bother**

**reading this. Ok what you do is go into the game and drop the item you what to**

**duplicate. ones you have done this make sure that the other player is in the game**

**then leave the game and re-enter the game now the item should be in your pack and**

**on the then pick the one on the ground up now you have 2!**

**More Experience Faster:**

**-----------------------**

**In a game hit the ENTER button to go to the chat screen type /PLAYERS 8 you can**

**do this from 1 to 8**

**Carry and use multiple hellfire torches!:**

**-----------------------------------------**

**Submitted by: godcha**

**Email : furioustoungue@gmail.com**

**Wow, this cheat really works! I didn't believe it when my friend told me, but im glad**

**I tried it and its so worth it. You'll be glad too!**

**To do this trick, you must have already defeated uber tristram (on your own or with a**

**team of other players). It won't work if you haven't gotten your char to uber tristram.**

**First, you need 6 skulls (any type, but perfect ones seem to work better). The**

**skulls have to be dropped by hell baal, so if he doest drop a skull, just create**

**a new game and try again. The cheat won't work unless you've collected six of them.**

**Now, create a game with another player who doesn't have a cube yet. Go to act ii**

**and go to the halls of the dead to get the cube. But before opening the chest, drop**

**your cube so that the chest pops out with two horadric cubes. Get your fisrt cube,**

**now pick up the other cube and put it in your first cube along with your six skulls.**

**Yes, I know you can't NORMALLY put a cube in a cube, so you'll have to search the**

**net or email me for the "cubeincube" cheat. Now, you must align your computer with**

**magnetic north. You have to be as close to north as possible, cause it seems as any**

**variation of more than 5 degrees off won't activate the cheat. Now, transmute the**

**items in the cube. You won't hear the normal transmute sound, but instead you should**

**hear the barbarian "hork" sound, I guess the one he makes when he finds items. If**

**you DON'T hear the sound, STOP. Save game, check computer alignment with magnetic**

**north and try again. Next, uninstall diablo ii lod and install diablo 3 (I have**

**friends @ game development). Once that is installed, do not run the game or click**

**on any game icons, but instead re-install diablo ii lod. You should now discover**

**that you can carry multiple hellfire torches. I currently have 5 zon torches, so**

**that gives me +15 to zon skills and pumps my char stats through the roof! I don't**

**have to worry bout res in hell either! Email me if you have any questions or need**

**any help!**

**Cheat:**

**------**

**Submitted by: Skip6972**

**Diablo 2/Diablo 2 Lod Hack Warning Ed. Note: This is being provided for informational**

**purposes only to help Diablo 2 players guard against hackers. Stealing passwords is**

**unethical and illegal. If you want to hack Diablo 2 (get on another player's account)**

**just follow these simple instructions. But don't get carried away as it may take some**

**time to work. 'Hi people, I have recently figured out a way to hack Diablo 2 while**

**scanning the servers on which Blizzard runs Diablo 2 on. I will tell you how to hack**

**Diablo 2 or Diablo 2 Lord of Destruction accounts. I have really only made this up**

**for people who have been scammed by other people. So if you havent been scammed I**

**rather you not cheat for the fun of it, it's up to you, but it isn't fair if you use**

**this to steal other peoples password for Diablo 2.**

**Step 1. Get the Diablo 2 account name you want to hack. Make sure you have a Diablo 2**

**account as you need to confuse the Diablo 2 server into giving you your victim's password.**

**Step 2. There is a secret email which Blizzard bots use to notify people about their**

**password and send them their password if needed; I found it while I was scanning the server.**

**The code used to send people passwords was hard to find but I finally found it while**

**collecting bits and pieces scanning the server and using a firewall barrier hacking device.**

**Hence I have found their secret software email address and want to share all the goodies**

**I have collected from it with all of you, but I can't just give you their email address**

**or else things may get a little crazy, and I don't want to get blamed for anything. But**

**I have come up with an email address which looks like a normal one to fool Blizzard**

**detection systems, useremailaddress@yahoo.com I linked this email to Blizzard's email**

**and hence forth, instead of it transferring all of the data sent to useremailaddress@yahoo.com**

**it will automatically send it to Blizzard's headquarters page without them knowing it,**

**their computer sends the information back to you within 24 hours of the data being sent.**

**Just follow steps below...**

**Step 3. Here is the code you need to send to the server to confuse it.**

**Do it exactly as it is.**

**#=No.:4658932//$%Code&(victim account name)%\*==$& }**

**#serident6254\\\\$$Code%(your account name) \*$$1==$& }**

**E\\$$Code\*&%$$#input\*%(your password)\*32&&\*$==02$& }**

**Replace words in with correct information.**

**Step 4. You must replace the words in " " to what it says and as I said don't make**

**any mistakes or you will fail. What I would do is highlight the text then copy it**

**and paste it on the email that way you don't make any mistakes. There you have it,**

**Hacking Diablo 2 is easy for you now. Just so you know this is the one of the several**

**ways of hacking into Diablo 2 servers, or "cheating the system". My friend finds out**

**these things and teaches me, since I'm slower than he is.**

**Raise Magic Find:**

**-----------------**

**To raise your Magic Find to a very high level, place all of your gems in your inventory**

**(the more, the higher your magic count will get). Any state of gem is acceptable. Having**

**only one gem is also acceptable. Go out of town and kill some enemies. There is a very**

**high chance that you will get more gems. This can quickly multiply your gems and bring**

**your magic count so high that you can find up to three rings in one chest in the Cold**

**Plains in Act 1 under the normal difficulty setting.**

**Make new Charms:**

**----------------**

**Take any size Charm, put it into the Horadic Cube, then put in three perfect Gems and**

**transmute. They are randomly given.**

**Safe gambling:**

**--------------**

**When you gamble with someone in the game (for example, Gheed), if you get an item you**

**do not want hold [Alt] and press [F4] to exit the game without saving it. Note: Only do**

**this if you have not done anything significant in the current game or you will lose that**

**progress.**

**No rainy weather:**

**-----------------**

**Search the game directory to find .DLL and .MPQ files. Move the STORM.DLL to another**

**directory.**

**Soulstone Souvenir:**

**-------------------**

**In Act IV, when you are up to the second quest where you must destroy Mephistos**

**Soulstone, drop it from you inventory to the ground, then go talk to Decard Cain;**

**he will say he picked up the Soulstone before he entered the Infernal Gate, and kept**

**it for you. You now have two Soulstones! For now, you can't hold two at a time, but**

**if you destroy one at the Hellforge before quitting, you can pick the other one up**

**and keep it as a souvenir!**

**Strongest character available:**

**------------------------------**

**For all those who are just beginning to play diablo lod..here is a tip to kill any**

**monster easily...first, pick a paladin... of the three skill branches only use offensive**

**auras and combat skills...level up sacrifice until you're level six... then add thorns...**

**level up both of these skills to level 7 at least,then learn-but don't level up-the combat**

**skills zeal and blessed hammer...just the vengeance!! learn the level 24 combat skill,**

**then keep leveling vengeance until you reach level 30,where you'll learn hand of**

**lightning...at the early levels, increase dex and strength,whwn you hit level 20 start**

**adding to your energy...**

**Getting More Rare Items:**

**------------------------**

**Equip as much magic find to your character as possible and go kill stuff and open**

**chests, loose rocks, barrels, ect. Also kill Champion and Unique monsters for a**

**better chance of getting good and rare items. If you have 100% or more magic find**

**does not mean you will always get rare items, if you have 100% magic find, then you**

**have 2x better chance of getting good items. Champion, Enchanted, Unique, Super**

**Unique, and Bosses have a higher chance of dropping Rare, Unique, and Set items then**

**regular enemies. Try getting to a very high level(45+0 and get really good magic find**

**and kill Baal on normal by yourself(So other people cant take your items) a few times,**

**you should get at least 3 rare items if your magic find is very high(150%+). There is**

**NO limit to how much magic find you can have, but sometimes magic find items can be**

**weak.**

**Cow level:**

**----------**

**To make a portal to The Secret Cow Level simply get the Horadric Cube and Worts Leg**

**in Tristram. Put the leg in the cube along with a Tome of Town Portal and transmute**

**but you must have killed Baal before you make cows or join cow levels when your level**

**25 to get level 30+ faster and DO NOT kill the king, if someone wants to kill the king**

**leave the party cause you can't go back after killing him.**

**Dueling Tips:**

**-------------**

**If u are into dueling i suggest u be a Amazon or a sorceress. You will have to get them**

**to level 30 to get them really good at dueling. If u choose an Amazon i suggest u get**

**the level 12 spell multi arrow and upgrade it a lot till u get lots of arrows going at**

**once. If u pick an Amazon u can also use the level 24 strafe if u are into free for all**

**matches this will hit multi targets and every time u upgrade it u gain damage to strafe**

**u could also use level 30 spell freezing arrow it does not shoot multi that is the**

**weakness the good spot of freezing arrow is it freezes ur target that's what i have to**

**say about the Amazon. The Sorceress with a sorceress master the one spell on level 30**

**called frozen orbs once you've mastered that go into a dueling game and kick some butt.**

**But with both and Amazon and a sorceress u have to have a good mana level as other**

**cheats say the Amazon would be the best if it had I higher mana level sorceress will not**

**have a problem with mana. A sorceresses weakness is its not able to use good armor**

**because of its low level of strength.**

**How To Level Your Character:**

**----------------------------**

**This is the classic way to level any character. It is slower than getting rushed by**

**other players, but its still fairly effective.**

**1. Clear out the Den of Evil.**

**2. Do Tristram runs until you are level 15.**

**3. Do Tomb runs until you are level 20.**

**4. Do Cow Runs until you are level 24.**

**5. Do normal Ancients.**

**6. Do normal Baal runs until you are level 40.**

**7. Get rushed from nightmare act1 to act5.**

**8. Do nm Ancients.**

**9. Do nm Baal runs until you are level 65.**

**10. Get rushed from hell act1 to act5.**

**11. Do hell Ancients.**

**12. Do hell Baal runs until your character is leveled to where you see fit.**

**Item Raping For Damage:**

**-----------------------**

**I discovered this purely by accident, but helps out a lot. A perfect emerald gives +29**

**poison damage. Put that in a socketed weapon and you merely get that value, added by**

**whatever you choose to put in the object. Instead, I took a 'Artisan's War Axe' with**

**three sockets and an included magical property of something like +12 poison damage over**

**5 seconds. I put in three perfect emeralds and the axe now has +659-703 poison damage**

**over 7 seconds. Basically, find a socketed weapon with a magical property, whether it**

**be fire, lightning, cold, poison. Fill the sockets with gems that match that property**

**and increase the gem's property exponentially.**

**Secret Rooms:**

**----------**

**In Act I, you will find secret rooms in the Jail Levels at the Monastery. These rooms**

**are large enclosed squares (use the mini map to have a better view). Left-click on the**

**walls around these square rooms, and you may find extra gold or items inside.**

**Multiple full set bonuses:**

**--------------------------**

**It only works on patch 1.10 (perhaps on next ones too). Wear a full set (for example Tal**

**Rasha set) and you can see the golden bonus. Now get killed by a monster or another**

**player but do not pick up your corpse. You can see that the golden bonuses remain and**

**you can wear new items since your set is in your body on the ground.**

**Diablo 3: Cheat Codes.**

**========================================**

**We will get new cheats and hints soon for this game.**

**Sorry for any inconvenience.**

**We're doing our best to find cheats for this game.**

**At this moment we don't have Cheats, Hints or Tricks for this game.**

**If you have Cheats, Hints or Tricks for this video game console,**

**then feel free to submit them. You can also try our Forums, where**

**you can post your questions or share secrets that you have found with**

**other gamers.**

**Diablo: Helfire.**

**Cheat Codes:**

**------------**

**Submitted by: Yasir Memon.**

**to save game in multiplayer mode, you can copy file**

**c:\windows\hrinfo\_x.drv (x: 0,1,2,3,4....). But note: you**

**will lost you character if you reinstall windows. You can**

**rename any file c:\windows\hrinfo\_x.drv to c:\windows\dlinfo\_drv,**

**your character will appear in multiplayer mode of DIABLO**

**(note: before rename file, you sure that inventory of your character**

**is empty, and character name not same any name in DIABLO)**

**Hint:**

**-----**

**Submitted by: Yasir Memon.**

**Are you want to wear armo,weapon or any thing at amulet area.**

**Easily, if your version of hellfire has the cowboy (near cows),**

**you will be received a amulet by him. But before that, you have**

**to drop thing which you want wear at amulet area to ground.**

**After all, wear the amulet and NEWGAME.**

**More money:**

**-----------**

**Fill all but one of the spaces in your inventory with**

**items (such as health and mana potions). Place 1 gold**

**piece in the remaining free square. Have 5,000 gold on**

**the ground, ready to be picked up. Make sure your**

**inventory is not displayed on the screen, then pick up**

**the money. Your character will state that he or she can**

**not carry any more. The 1 gold piece in your inventory**

**should now be changed to 5,000, with the other gold**

**remaining on the ground. Repeat this process to get**

**as much gold as needed.**

**Bonus Quests and Character Class**

**--------------------------------**

**The following code requires the latest version of**

**Diablo: Hellfire. It will not work on the original**

**version.**

**To access some secret Easter eggs in Hellfire, create**

**a text file called command.txt and place it in your**

**Hellfire directory. Next, place the following line**

**in command.txt:**

**multitest;cowquest;theoquest;bardtest**

**You can get a new character,The Bard.**

**---------------------------------------------------------**

**in the command.txt add: barbariantest it will add another**

**new class, the barbarian. he reuses warrior artwork**

**and has max strength of 270**

**---------------------------------------------------------**

**This enables LAN and modem games, two new quests**

**(Cow Quest and Theo Quest), and two new character classes:**

**The Bard reuses the Rogue's art, but can wield two weapons**

**at once and has the Identify spell as her natural ability.**

**Transfer Characters from Diablo**

**-------------------------------**

**To transfer your characters from Diablo to Hellfire, find**

**your save file and change the extension to .HSV. For example,**

**if your file is called RASSILON.SV then rename it to RASSILON.HSV.**

**E.**

**Evolution 4x4. Cheat Codes.**

**==========================================**

**9,999,999 dollars:**

**------------------**

**jordan783, Submitted the following Information:**

**Email: jordan783@hotmail.com**

**in 4x4 evo 2 change the**

**\"cash=(some random letters and #\'s)\"**

**\"cash=cuTgdfNCLa9o!BJk(ekVUqymC(2\"**

**omit the brackets**

**Get Money:**

**----------**

**Submitted by: nightraider**

**Start a race, then type "goldfinger". A horn will sound.**

**Next, type "givememoneyordie" to receive one million**

**dollars.**

**Cheat Method:**

**-------------**

**First, you must own a vehicle in Career mode. Sell it**

**and exit the game. Then, open the "metal.ini" file in**

**the System folder of the game directory (default is**

**C:\Program Files\Terminal Reality\4x4 Evo2\system).**

**You can use Notepad to open the file. Scroll to the**

**bottom of the text and within the final 20 lines or so,**

**you will see the lines "careerTruckCount=0" and**

**"curTruckType=0". Change the "0" to a "1" in each line**

**and save the file. Now restart the game and go to the**

**Garage in Career mode. You will have the vehicle back**

**AND the money you sold it for before! Do this whole**

**process as often as you want and watch the cash add up!**

**Easy color change:**

**------------------**

**Use the following trick to change your truck's color without**

**selling and buying it again. Enter multi-player menu and start**

**a LAN game, with your PC as the host. At the multi-player game**

**setup screen, go to the menu bar at the top of the screen and**

**select the player profile that contains the vehicle to have the**

**new color. Select that vehicle and a color select menu will appear.**

**Select the desired color and exit multi-player mode. When you start**

**career mode again, the color you selected will be on the vehicle.**

**$1 million:**

**-----------**

**Type goldfinger during game play. A sound will confirm this portion of the**

**code.**

**Then, type givememoneyordie. A sound will confirm correct code entry. Exit**

**the**

**race and you will have $1 million. Repeating the code will set your current**

**amount**

**to $1 million -- you cannot get more than that amount.**

**Extra money:**

**------------**

**Note: This procedure involves editing a game file; create a backup copy of**

**the file before**

**proceeding. Sell a truck in career mode, then quit the game. Use a text**

**editor to edit the**

**"metal.ini" file in the "\4x4 evo2\system" folder. Locate the following**

**lines at the bottom of the file.**

**careerTruckCount=0**

**curTruckType=0**

**Change the "0" to a "1" on both lines, then save the file. Restart the game**

**and you will still have**

**your truck plus the money that you previously sold it for. Repeat this as**

**needed for more money.**

**Change team association:**

**------------------------**

**Note: This procedure involves editing a game file; create a backup copy of**

**the file before proceeding.**

**Sell a truck in career mode, then quit the game. Use a text editor to edit**

**the "metal.ini" file in the**

**"\4x4 evo2\system" folder. Locate the ''Team='' line and replace that entry**

**with any team name of your**

**choice to access their trucks.**

**Arctic Wasteland: Treasure chest:**

**---------------------------------**

**From the start, head north until you almost reach water. Then, head east.**

**Follow the water for a short**

**distance until it ends, then head north. Go north until you see the American**

**flag and a building inside a**

**fenced in area. The treasure chest is in there.**

**Arizona: Treasure chest:**

**------------------------**

**At the start of the level in roaming or racing mode, go in reverse until you**

**pass the train tracks. Then,**

**go to the right until you see a derailed train. Stop at the front of the**

**train then go right until you reach a**

**canyon with a piece of road and two hills in the middle. In between the two**

**hills are two small houses.**

**The treasure chest is located in between the houses.**

**Autumn Leaves: Treasure chest:**

**------------------------------**

**At the start of the level, follow the road until you get to a church. Behind**

**it is a treasure chest.**

**Castle Rock: Treasure chest:**

**----------------------------**

**Go back about 100 feet from where you start. There should be a skeleton**

**guarding a treasure chest.**

**Costa Rica Rally: Treasure chest:**

**---------------------------------**

**From the start, head east until you reach a temple. That is where you can**

**find a treasure chest. If you**

**cannot find the temple, go to the contour map and look for a small light**

**gray area.**

**Crazy 2001: Treasure chest**

**Go to the southwest corner of the lake near the start to find a treasure**

**chest with money.**

**Egypt: Treasure chest:**

**----------------------**

**Go through the first check point and drive northwest until you find the**

**lake. There is a hill on**

**the northwest shore. The chest is on top.**

**Farm Road 109: Shortcut:**

**------------------------**

**When trying to use the shortcut across the railroad tracks, use the Jeep**

**Liberty Sport. It can**

**almost always get across before the train crosses if you approach from the**

**right side of the tracks.**

**Farm Road 109: Treasure chest:**

**------------------------------**

**The treasure chest is located at the center of the lake.**

**Laguna del Sol: Treasure chest:**

**-------------------------------**

**After Checkpoint 3, drive onto the large island straight ahead of the**

**checkpoint to find a treasure**

**chest.**

**Pikes Peak: Treasure chest:**

**---------------------------**

**Go to the lake that is the furthest from the end of the track. The treasure**

**chest can be found on the**

**land between the lakes.**

**Restricted Area: Treasure chest:**

**--------------------------------**

**Find the hanger with the UFO inside then go to one of the corners to find a**

**treasure chest with**

**money.**

**Thailand Rally: Treasure chest:**

**-------------------------------**

**Pause game play and go to the contour map. Go to the bottom right corner of**

**the map and press**

**R until the map stops. Just to the left of the island is a brown spot. That**

**is the Temple Of The Dancing**

**Buddha, which is where a treasure chest is located.**

**Treasure Bay: Treasure chest:**

**-----------------------------**

**From the start, follow the road until you see a ship on the beach. Go to the**

**side of the ship where the**

**sign is on the beach. The treasure chest is on that side of the ship. Note:**

**You can only get the treasure**

**chest by driving your truck alongside the ship. Start towards the back of**

**the ship, facing towards the front.**

**Drive slow to get the treasure chest.**

**Tri Baja 250: Treasure Chest:**

**-----------------------------**

**From the start, follow the track in the same direction as if you were racing**

**until you reach the bridge you**

**drive on. The treasure chest is underneath that bridge.**

**Unlock All Missions:**

**--------------------**

**Submitted by: Jonathan**

**Start a race and type in GOLDFINGERMISSIONIMPOSSIBLE then a horn**

**will sound and it will give you all the missions and you can do**

**over and over. peace out.**

**Crazy 2000: Hidden money:**

**-------------------------**

**In the last turn before finish line run, go straight into water. A box of money**

**containing $1495 is under water by the back edge of the pond.**

**Final Destination: Hidden money:**

**--------------------------------**

**Go through checkpoint 1 and go left around the airplane. Drive straight until**

**you see a pack of airplanes. The money chest is next to the far-left. It**

**contains about $1,345.**

**-----------------------------------------------------------------------------------------------**

**4x4 Evolution**

**Cheat Codes:**

**------------**

**arun prakash, Submitted the following Information:**

**Email: arun4444@hotmail.com**

**While in the game, push [ENTER] + [SHIFT] + [ALT] + E, then type**

**any of the codes below:**

**Code Result**

**------------------------------**

**4x4 - Big Tires**

**5x5 - Big Truck**

 **99x99 - No Game Over**

**Hidden money:**

**-------------**

**Submitted by: rickHH**

**On Farm Road level, go under the train trestle in the middle of the pond**

**to find $1500. Note: This works only one time.**

**On the Restricted Area track, go straight when you pass through gate 5.**

**After a little driving you will reach an aircraft hanger with a jet inside.**

**In the corner of the hanger is a chest of cash.**

**On the Laguna Del Ray track, off on the right is a small island just**

**offshore. On top the island is a chest of cash.**

**Between gate 6 and 7 on the Black Gold track is a fenced-in area that**

**contains another box of cash. There is an oil truck nearby it.**

**When starting on the Treasure Bay track, go over to the beached tanker**

**boat to the right, and drive around on the water side. You can find a**

**chest in the side hull, with $666.**

**On the Truck Stop 101 track, go to the "hidden" highway and drive**

**alongside the right side of the road. You will eventually find a chest**

**of cash.**

**Hints:**

**------**

**\* Nothing in the Evolution rulebook says you can't forcefully "aid" a**

**competitor off a bridge, over a cliff, or into oncoming traffic. Do**

**so as frequently as possible.**

**\* This is 4x4 racing, baby, and as such is generally conducted on surfaces**

**of loose gravel, sand, and dirt. Drive accordingly; slowing much earlier**

**for corners than you would in a road racing game and taking turns from**

**the inside to allow plenty of run-off room.**

**\* Until such time as your bank account is absolutely bursting at the seams**

**and you can afford one of the outrageously high-priced made for racing**

**machines, don't sweat your choice of vehicles. Parts upgrades are far**

**more important.**

**\* Use the overhead map as a general guide only. Faster routes are always**

**available, though you shouldn't rely on the AI drivers to find the best**

**ones.**

**Edit Cash:**

**----------**

**First go into the game and play a bit to earn a little extra cash, at least**

**$10,000.00 or so. Now sell your truck. Your should have somewhere near**

**$40,000.00.**

**Look in your directory for the following file:**

**"C:\programs\Terminal Reality\4x4 Evolution\system\metal.ini"**

**..open the (metal.ini) file using notepad listed in your accessories**

**folder in Windows. Now save the file in a temporary folder or on your**

**desktop. Go back into the game and buy a vehicle and some of the parts**

**you want. When your cash is low, do the following:**

**Exit the game and go back into your temporary folder and open the file**

**named metal.ini and look for a line that says:**

**Cash=(followed by a series of numbers and letters)**

**I think the string is specific to the your player profile.**

**Select the line and copy it. (now this is important only**

**select the line that says Cash=(and the string of characters**

**following the equal sign) not the entire file).**

**Now open the metal.ini file in your:**

**C:\programs\Terminal Reality\4x4 Evolution\system\metal.ini**

**and look for a line that says:**

**Cash=(followed by a series of numbers and letters)**

**Select that line and paste over it the line you copied from the previous**

**file.**

**Now save the file and exit notepad. Go back into the game and like magic**

**you just padded your wallet again. If you want more cash, like say enough**

**to buy one of race trucks, just sell your truck again and repeat all of**

**the steps above. Remember every time you save the current:**

**C:\programs\Terminal Reality\4x4 Evolution\system\metal.ini**

**...your increasing the amount of cash you have. You can just keep**

**doubling the amount of money you have by buying several trucks,**

**pasting a new line in and then selling the trucks you bought.**

**Saving that current file into your temporary folder and then buy**

**more trucks and parts and on and on and on until you have the**

**amount of cash you want.**

**If you would like to get instant cash without doing this trick,**

**try putting in: "re25ykP\*g\*bCbqRqz\*zb1xPz1P+" behind the cash=**

**line to get $2.5 million. (omit the quotes)**

**$1,000,000:**

**-----------**

**E-mail: eminem3847@aol.com**

**this is from eminem3847(ben)**

**when u start a career start the race and when the race has started**

**dont push anything, just type "goldfinger" and u will hear a sound**

**that tells u that u put it in right, then type "givememoneyordie"**

**and u will hear a nothing sound to tell u did it right. then quit**

**the race and u will have $1,000,000. u can do this as many times**

**as u want but u cant have more than $1,000,000 at a time with the**

**code.**

**Flight**

**------**

**Keep pressing H and you will fly.**

**Arctic Wasteland: Hidden money**

**----------------------------------**

**Go through checkpoint 2, but continue straight instead of following the**

**track. Pass between two hangars and continue straight across a small**

**lake. Ahead of you will be an American flag. At the base of this is**

**another hangar. A money box is next to the hangar.**

**Arizona: Hidden money**

**------------------------**

**Go to checkpoint 6 -- it is easiest to do a 180 at the start line. Go**

**straight out over the tracks over the mountains and find the little**

**town that is out a bit.**

**Bayou Flats: Hidden money**

**----------------------------**

**Go through the checkpoint 2. Just before the checkpoint 3 is a canoe.**

**Go in the water by the canoe to find $1110.**

**Black Gold: Hidden money**

**---------------------------**

**Immediately after you go through checkpoint 6, keep following the trail.**

**You will see a bridge once you go down the hill. Go over the bridge. To**

**the right is a fenced in area with a oil tanker truck in front of the**

**entrance. This is immediately before you go through checkpoint 7. The**

**cash box is over to the right side of the fenced in area.**

**Crazy 2000: Hidden money**

**----------------------------**

**In the last turn before finish line run, go straight into water. A box**

**of money containing $1495 is under water by the back edge of the pond.**

**Farm Road: Hidden money**

**---------------------------**

**Go under the train trestle in the middle of the pond to find $1500.**

**Note: This works only one time.**

**Final Destination: Hidden money**

**--------------------------------**

**Go through checkpoint 1 and go left around the airplane. Drive straight**

**until you see a pack of airplanes. The money chest is next to the far-**

**left. It contains about $1,345.**

**Laguna Del Ray: Hidden money**

**--------------------------------**

**Off on the right is a small island just offshore. On top the island is**

**a chest.**

**MotorCross: Hidden money**

**----------------------------**

**Look inside a Porta-Pot up on a hill on left between gates 5 and 6, next**

**to the tents to get $653.**

**MotoCross: Hidden track**

**--------------------------**

**When you get to checkpoint 11, drive straight over the hill in front of**

**it. Once over it, you will find a small circle track.**

**Off the start, turn around and drive on the track. If you go fast enough,**

**you will be able to stay on the course but be going backwards on it.**

**Restricted Area: Hidden money**

**-------------------------------**

**Go straight when you pass through checkpoint 5. After a little driving you**

**will reach an aircraft hanger with a jet inside. In the corner of the hanger**

**is a box of cash.**

**Salvage Wasteland: Hidden money**

**-----------------------------------**

**After checkpoint 2, make the jump. Instead of making the right turn to**

**checkpoint 3, turn left. You will enter another fenced in area with dirt**

**mounds. A box containing $2242 is in this area besides a mound of dirt.**

**Savage Wasteland: Hidden track**

**---------------------------------**

**Select the Salvage Wasteland track on quick race mode. Once the race starts,**

**go through the starting line, but stop immediately after it. Turn around and**

**face the part of the wall that looks different than the sheet metal. Drive**

**through this section of wall, and follow the power line poles until you reach**

**a hidden track. The track is shaped like a big rectangle. On one section of**

**pavement, there is a set of ramps.**

**Silverton Pass: Hidden money**

**------------------------------**

**Just before you reach checkpoint 7, stop in the water. Turn left and stay in**

**water. Keep to the left at the fork. After this, there is a small rock jetty**

**to your left. In the small pool beside it is a box of money with a little**

**over $1400.**

**Treasure Bay: Hidden money**

**-----------------------------**

**When starting, go over to the beached tanker boat to the right, and drive**

**around on the water side. You can find another chest in the side hull,**

**with $666.**

**Truck Stop 101: Hidden money**

**--------------------------------**

**From the starting line, turn left off the track and drive straight until you**

**reach a highway. Turn right, stay off the road about 40 yards, but just below**

**the hill that runs along the highway. There should be a big dip next to the**

**road within a few hundred yards. Down in the lowest part of the dip is a box**

**with $907. If you are just flying down the side of the road you will miss**

**the box.**

**Truck Stop 101: Drive over 200 mph**

**--------------------------------------**

**Enable the goldfinger code then buy the Ford F-150 Race Truck. Purchase the**

**turbocharger and all other compatible applications in the engine category**

**and the drive train accessories. You can reach 218 mph on the hidden track**

**on Truck Stop 101.**

**Hidden money amounts**

**------------------------**

**All hidden money amounts vary depending on how much the race is worth.**

**Night racing**

**------------**

**If you cannot see well when racing at night, just turn up the brightness on**

**your monitor.**

**Recommended trucks**

**----------------------**

**The Chevrolet Silverado (4WD) is a good truck to use in the game.**

**Use the Chevy Trailblazer Race Truck, give it a turbocharger, and convert**

**it to 4x4, It will go to 140mph in 6 seconds.**

**The Dodge Dakota Club Cab (4WD) is a good truck to use in the game.**

**Use the Ford F-150 Race Truck equipped with sport fly wheel, turbo charger,**

**dyno tune levels 1-4, forced induction exhaust and a high capacity fuel pump.**

**If you like to offroad, put in the "$1 million" code and get the Ford**

**Excursion. The F-250 has the same amount of power but the rear wheels spin**

**a lot.**

**Use the Ford F-250 Supercab 4x4 with race fly wheel, race clutch, race gear**

**box ,race ignition system, dyno tune 1, race exhaust, and race headers. It**

**will do 0 to 120 in six seconds and is an excellent jumper.**

**Voices:**

**-------**

**If you drive long enough, you will start hearing voices saying phrases such**

**as "I have a dream" or "You go faster in reverse".**

**F.**

**Farm Frenzy.Cheat Codes.**

**==========================================**

**Tags: Farm Frenzy 2 Game Cheats, Farm Frenzy 2 Hints, Farm Frenzy 2 Secrets**

**Farm Frenzy 2**

**On 1000000 gold:**

**----------------**

**Submitted by: francis**

**In level 8 you must have something like chiken,pig or a cow right about the tip**

**dont buy enithing but first click at your cart and sell all your animals and if**

**you can buy a pig or a cow buy then DO NOT I MEAN DO NOT buy anithing. Just grow**

**some flower and take the milk that they drop.only buy if you have 10,000 coin.**

**Buy the cow and keep takeing the milk then sell all of the milk then you will**

**have mabey you will have 10,00 or 20,000 coins then upgrade your cart and keep**

**going the same thing that i told you then if you will be atack just keep clicking**

**the bear and put him on the storage room then seeeeeellll them all take and take**

**and take and take and take the milk sell them all if you get 70,000 or more then**

**buy an ostrich ok you get wath i am saying. Then take the fethers and just take**

**the fethers. WARNING GAURD YOUR OSTRICH!! Then just keep takeing the freathers**

**gogogogogogogogogogogo! catshing**

**ccccccccccccccccaaaaaaaaaaaaaaa$$$$$$$$$$$$$$$$$$$$$$$$$hhhhhhhhhhhhhhhhhh your**

**rich filthy stinking rich so thats the tip for the day remember alwas trus at me**

**if you want to complane some thing just e-mail me at francisgrantjamero@yahoo.com**

**posted by me francis bey.**

**Fast produce:**

**-------------**

**On the game if the house shaking, click on it couple times it will be faster**

**enough to produce bread or meat or anything. (depend of the raw material)**

**Pork Street 1 (Gold):**

**---------------------**

**You start off with $800, all you need is to buy a pig so, you're $200 away from**

**affording it. So, don't buy anything. Grizzly Bears and Pandas will come, when**

**they do, catch a Grizzly and a Panda (Two Grizzlies won't fit at the same time)**

**then send it to the market (that's $180). When you clear the storage, put the**

**other Grizzley in.**

**When the cart comes back, send that to the market (that's $120) At the end of**

**everything. You should have $1100. That would be enough to buy a pig...now all**

**you have to do is wait for the pork.**

**Tip:**

**----**

**You might want to wait a while after the cart returns from the second trip.**

**Because right after is another attack. You won't want to risk losing the pig after**

**you paid $1000 for it.**

**Easy money:**

**-----------**

**Note: This procedure involves editing a game file; create a backup copy of the**

**file before proceeding. Start the first level. Finish it and exit the game. Enter**

**the "C:\Documents and Settings\All Users\application data\FarmFrenzy2\profiles"**

**directory. Find any file with "00000" at the beginning and look at the modified**

**date and time. The latest one will be your profile. Use a text editor to edit**

**that file. Search for the money entry. The second value of money will be the**

**amount in the bank. Change it to the desired amount.**

**GENERAL TIPS:**

**-------------**

**Submitted by: Muhammad kashif**

**Email: geniopus\_k@hotmail.com**

**You can replay a level at any time if you need more coins or if you just want to**

**obtain a higher score.**

**At the beginning of some levels you will be asked to go into the shop and buy the**

**item that the arrow is pointing to. If you can't afford to buy it you will not be**

**able to start that level until you have enough stars.**

**At that point you will have to replay some other levels in order to earn some more**

**gold and stars. As soon as you've earned enough, go back to the shop, buy the needed**

**upgrade and open the level that you need.**

**When you look at the map, you'll see that the icons for the levels have different**

**colors. The ones that are lit in blue and are blank are the ones that you can play.**

**The ones that are empty and gray inside mean that you need to purchase an upgrade**

**in order to play it.**

**When you see an icon with a gold icon with a duck it means that you hit the gold**

**target for that day. If the icon with the duck is gray then it means that you hit**

**the silver target for that day. If the icon that has a duck is blue, it means that**

**you simply passed the level.**

**You need to pick up goods as soon as they are ready, if you don't they will disappear**

**and you will not earn any coins for products lost. As soon as you see some products**

**flashing it means that you have very few seconds to pick it up.**

**The animals need grass to eat and produce goods for you to take into town and sell.**

**Whenever the farm is low on grass make sure to irrigate the soil.**

**You should really make sure that your well is full at all times. You don't want to**

**waste time by waiting for it to fill. As soon as the well runs dry, buy some more**

**water so it can be ready for the next round. Max out the well upgrade so you can**

**get more water in one sitting.**

**The blue bars under the animals show you how full and content they are. When the**

**animals run out of food their bars will start decreasing and will start flashing.**

**Once their bar runs out, the animals will die. Get them some grass before that**

**happens.**

**You can look at your goal for the day in the lower right corner any time you need a**

**reminder of what they are.**

**Once you've made a product that counts toward your goal you can sell it right away.**

**I made the mistake of waiting for the goal to be filled before I sold any of my**

**products. Needless to say my truck and the warehouse filled up very quickly.**

**When you meet your gold goal for the day you will get a significantly higher amount**

**of stars than when you only earn a silver star.**

**Achieving the gold goal can be tough at times but with some proper planning it can**

**be achieved. It may take replaying some levels in order to do it.**

**Each day will begin with different buildings and different animals on the farm.**

**Some buildings will be ready to go and some will need upgrades to produce a higher**

**amount.**

**When the items fall from the airplane you don't have to wait until it reaches the**

**ground before you collect them. Click on them while they are in the sky, if you have**

**enough space they will go directly into the warehouse.**

**Even if an animal is standing in front of a product you can still click through them**

**to get it, especially if the item is flashing and is about to disappear.**

**When you sell an item by placing it on the truck, you will not get paid for it until**

**the truck reaches its drop off location.**

**You can place items in the stores even before you pick up the goods that were**

**produced. For example, you can place some more eggs in the powdered egg factory**

**before you pick up the bags of powdered egg that are ready.**

**When goods have been processed and they are outside waiting to be picked up, you**

**don't have to click on them individually. Highlight the group of goods and whatever**

**is highlighted will be picked up with just one click.**

**BONUS GOALS:**

**------------**

**There are two types of bonus goals, gold and silver.**

**If you look at the clock in the bottom right corner you will notice that a timer is**

**counting up. The number on the right can be gold or silver.**

**When the time is in gold it means that you have a specific amount of time in which**

**to meet the gold goal.**

**If you meet the gold goal you will earn a lot of stars which are needed to buy things.**

**If you fail to meet your gold goal then the bar will turn to silver and the time will**

**continue to count upwards thus giving you a second goal to achieve.**

**In order to win the bonus stars you must meet your goal before both timers have the**

**same time. In other words, if the silver timer says that the goal has to be completed**

**in 4 minutes or less, then it has to be done within that amount of time.**

**STRATEGY TIPS:**

**--------------**

**Before you begin any level, you should take a moment and look at your goals for the**

**day and the supplies have been provided for you. This is a game of strategy; if you**

**don't plan ahead your chances of failing a level will increase.**

**All animals and buildings on your farm at the beginning of a level will**

**NOT be needed.**

**Some items are placed there to throw you off balance and some are there to**

**help you raise money.**

**Just because some animals are on your farm it doesn't mean that you will use**

**them. Sell the animals that you don't need in order to accumulate some extra**

**cash that you can use towards buying other things.**

**In levels in which you don't have a lot of money, capture and sell as many bears**

**as possible for some quick cash.**

**As you get higher up in levels you want to capture less bears and sell items that**

**will provide you with more cash instead.**

**The bears can take up a lot of space on the truck and selling them is not always**

**beneficial to you when you can carry more expensive items in the truck instead.**

**There are some levels in which you get an unusually high amount of bears on the**

**farm at one time. In those cases you want to purchase several dogs to help you**

**keep the bears at bay.**

**Upgrade the cage for the bears so that you can capture them in as few clicks as**

**possible. This can help you contain the bears much faster and it minimizes the**

**chances of the bears taking animals or destroying goods.**

**Upgrade your wells to the maximum amount so that it will hold more water at one**

**time.**

**Upgrading your warehouse to hold the most amount of items will prevent you from**

**losing money due to goods that are on the ground which cannot fit in the warehouse.**

**Once you're able to place more items in the warehouse, you will be able to carry**

**more goods into the city when you upgrade your truck as well.**

**Make sure that you upgrade your dogs as you get higher in levels. A well trained**

**dog can help you control the bears better than the dogs that have not been upgraded**

**properly.**

**Not all buildings need to be upgraded to their maximum potential in order to be**

**useful to you. Only upgrade the building to the capacity of what is needed for a**

**specific level.**

**Buy the cats and place them on your farm when you can afford them. The cats will**

**help you collect items that are on the ground and they automatically kick them**

**into the warehouse.**

**It is great to have more than one cat in levels in which you have a lot of goods**

**to pick up, especially when you have a lot of eggs to pick up which can be hard**

**to see in the grass.**

**In levels in which you start off with no money and you need to feed the animals**

**that are on the farm, you need to sell one or more of your animals the second**

**that trucks falls to the ground.**

**The reason you want to do this right away is because you do not want the animals**

**to run out of grass, starve and die. Since the truck can take a long time to**

**deliver the goods, doing it right away will ensure that the money is deposited**

**just in time for you to fill the well again.**

**At the beginning of a level place your grass at the bottom of the screen.**

**Most bears will fall in the middle of the screen or at the top. When you place**

**the grass at the bottom of the screen, you lessen the chances of a bear getting**

**to your animal quickly.**

**If you look at the top of your playing field you will see all the animals that**

**you can place on your farm. The animals are placed on the screen from left to**

**right, from lowest to highest. The more expensive an animal is, the more coins**

**you will earn when you sell their goods.**

**For example, a bottle of milk will earn you 1,000 coins while a piece of ham**

**will net you 200 coins. If you have a money goal to meet, choose an animal that**

**produces more expensive goods in order to meet your goal faster.**

**In levels in which you need to bring supplies in with the airplane make sure**

**that you buy those goods right away since it can be easy to forget to buy them.**

**Not doing so in time could be the reason why you don't finish a goal in time.**

**Hover your mouse over a building and see how many of a particular product it can**

**hold. Let's say the meat market can hold 5 cuts of pork, then make sure you have**

**5 cuts of pork in the warehouse before you click on it.**

**When you place the maximum amount of raw goods in a processing plant your**

**production will move a lot faster, which in turn will help you meet your goals**

**faster.**

**Upgrade your cage as soon as you can. You want to be able to cage the bears in**

**as few clicks as possible. It will save you a lot of time and it will allow you**

**to take care of other things when you can cage the bears quickly.**

**Try not to have your warehouse too full at all times. You don't want to lose**

**goods that are ready simply because you could not fit it. You especially don't**

**want to have the warehouse too full when you're trying to make the gold target**

**and your time is running out.**

**In levels in which you need to raise a lot of cash, buy the most expensive animal**

**you can afford and process their raw materials to earn even more money. For**

**example, buy the cow and use its milk to make sour cream and then butter. Each**

**process that raw a material goes through increases the amount of money it will**

**sell for considerably.**

**If you need to raise a certain amount of money, do not be afraid to sell some**

**of your animals at the end of a level. Selling animals once you've gotten all**

**the goods you need out of them will help you make your monetary goals faster.**

**Restart a level if you feel that you will not make your goal. Click on the**

**"menu" button and then click on the "restart" button and start over at any time**

**during the game. You can also choose any level to replay while you're in the map**

**section.**

**You get to keep all the points and stars you earn each time you replay a level,**

**which can really help you get the points you need to buy upgrades.**

**In levels in which you only need to make only one of a certain type of product,**

**you don't need to buy a lot of animals to reach your goal.**

**For example, if all you need to make is one cake, buy one chicken and sell it as**

**soon as it produces an egg or two (second one for back up)**

**Then you can concentrate on making your next product. This strategy can be used**

**when you don't need to raise a lot of cash. If you need to raise some money then**

**you can add chickens or keep them for a longer period of time.**

**BUILDINGS:**

**----------**

**You will see a variety of signs around a building, some will let you know**

**what they make and others will let you know how much the next upgrade costs.**

**The sign above a building will have a picture of what products it makes inside.**

**The signs on the side of a building will let you know how much the next upgrade**

**costs. Each upgrade that you buy for a building will increase the quantity of**

**products it will make in one sitting.**

**In levels in which you have many products to make at once upgrade your shop to**

**the max as soon as you can afford it.**

**Once the sign is blue it means that you have enough money to purchase it. If**

**the sign is grey then you need to raise some more money before it becomes available.**

**In order to get the buildings you may have to sell some animals and goods so**

**you can afford it.**

**If you need to know what ingredients a shop requires to make a product, however**

**your mouse over a building and you will be able to see what the requirements are.**

**BUILDINGS WITH TWO SIGNS:**

**-------------------------**

**Some buildings have 2 signs on them, each one will have a different purpose.**

**Be careful of which sign you choose because if you choose the wrong one,**

**you will waste money especially when it's a building you cannot use.**

**Let's suppose that you have a building that can make cakes and can also**

**package meat. The cake factory will cost you less to open than the meat packaging**

**will, so build the cake one first.**

**Use the animals that will produce all the raw materials that go into the cake**

**before you make things that go into the meat packaging.**

**Once you build the cake factory make sure that you've met your cake goals for**

**that day before you destroy the factory and build the meat packaging.**

**When there are several signs on a building it can be easy to make a mistake and**

**click on the wrong thing. take your time and make sure that you have the right thing**

**before you click on it.**

**On one occasion I clicked on a sign by mistake and it destroyed my more expensive**

**shop for a cheaper one, 4,000 vs 150. I had to start the level over because at**

**that point I couldn't afford to replace the building without losing my advantage**

**in the game.**

**TRUCK:**

**------**

**The Truck takes products to the city.**

**Each time you hear the sound of a horn blowing it means that the truck has**

**come back from making a delivery.**

**Upgrade the truck to hold more goods in levels in which you need to generate**

**a lot of cash. A bigger truck will allow you to make more money because more**

**items are being carried into the city in one sitting.**

**When you max out your truck upgrade, not only will you carry more goods into**

**the city, it will also get there in a short amount of time.**

**Fill your truck with the items that will net you the most money at once. Place**

**processed good in the truck over raw materials. For example place butter in a**

**truck over a bottle of milk.**

**PLANE:**

**------**

**You will have the plane bring in goods from the city.**

**Your plane will bring in items that you cannot grow on the farm.**

**In order to buy products from the plane, you will have to click on the plane**

**and then choose the items that you need from the pop-up window.**

**You can click on the button with the number one as many times as you like or**

**you can buy goods in increments of 1, 5 or 10.**

**Since in the early stages the plane is rather slow you may want to get those**

**goods in early in the day since it can be very easy to forget to order them since**

**it's not on the ground.**

**Upgrade your plane so you can hold more items at once and so that you can have**

**the items delivered to your faster.**

**Items that fall from the plane can be clicked to go into the warehouse while they**

**are still in the air, they do not have to be on the ground to do so.**

**ANIMALS:**

**--------**

**Here is a list of some of the animals that you will encounter in Farm Frenzy 2**

**along with a brief description of their benefits on the farm.**

**Each animal serves a different purpose, some will help you in your quest, others**

**will destroy things and the rest will produce some goods for you.**

**In order to play this game well you have to know what each animal produces, what**

**their by-products make and what goes into which machine.**

**All animals eat grass and must be fed constantly, if you don't feed them in time,**

**they will die.Make sure to keep your water well full at all times.**

**The more expensive it is to buy an animal, the more money you will get for its raw**

**materials. In turn those raw goods will produce even more money once they are**

**processed.**

**BEAR:**

**-----**

**Bears catch animals and they toss them around, they can also destroy products.**

**You have to catch them right away to keep them from making too much damage. In**

**order to catch the bear you have to click on it repeatedly and a cage will**

**appear. The faster you click, the faster the bear will be in its cage.**

**The cage has to be completely built in order to detain the bear. Once the cage**

**is complete, click on it one more time and the bear will automatically go to the**

**warehouse, at which point you can place it on your truck and take it to be sold.**

**Upgrade your cage as soon as you can afford it so you can cage the bear in the**

**least amount of clicks.**

**If you click on the cage and the bear is not moving, it is because your warehouse**

**is full and cannot fit anything else in it. Take some goods to the city and once**

**the truck is back, you can place the bear in it.**

**You don't always have to sell the bear. If you don't need to sell the bear, just**

**let it sit in the cage and it will eventually go away into the woods.**

**If two bears are next to each other you can cage them at the same time. Just click**

**on them and two cages will start building around each one of the bears.**

**When the warehouse is full and you want to keep the bear from leaving the farm**

**before the truck returns, click on the cage slowly. It will slow down the caging**

**process and keep that bear there until the truck returns. Once the warehouse is**

**empty again, click on the cage to place the bear inside for the next load.**

**The bigger the bear is the more money you will get for it when you sell it. Try**

**to cage the bears that are bigger so you can make more money when you sell them.**

**There are signs that alert you that a bear is on its way, even before they hit the**

**ground.First, you will see a spot appear on the ground which gets bigger as the bear**

**is closer to the ground. Next You will hear the bear making noise as it's falling**

**to the ground. Be ready to cage the bear as soon as it lands.**

**DOGS:**

**-----**

**They drive away bears.**

**Placing dogs on your farm will help you control the bears that fall from the sky.**

**Dogs are great animals to buy in levels where you have a constant flow of bears**

**that are landing on your farm. They will keep the bears in a corner until you can**

**get to them.**

**The dogs are pretty good in the early stages at keeping the bears away from the**

**animals but you can buy upgrades that will make your dogs even better at their job.**

**Upgrade the dogs as soon as possible so you can use them to keep the bears away**

**in the levels which have a lot of bears.**

**CATS:**

**-----**

**The cats will help you pick up the goods that the animals or the factories have**

**prepared.**

**The cats are very cute to watch, they go around kicking goods into the warehouse,**

**which is a big help.**

**In the beginning stages the cats will kick a lot of the goods into the warehouse**

**but they will also miss a few. Make sure that in the early stages that you click**

**on whatever the cat has missed or the products will disappear after a short time.**

**G.**

**Grand Thieft Auto:Cheat Codes.**

**=============================================**

**GameTip:**

**--------**

**Submitted by: jack c hendo**

**smash\_challis@hotmail.com**

**This is really funny if you have the right timing.**

**Get a coach and hold everyone in it hostage, then**

**drive of a drop with water below. Jump out just as**

**the coach is qoing to fall and you will gey**

**loooooooooooaaaaaaads of money and a lot of screams!**

**GameTips:**

**---------**

**Submitted by: navid moody**

**navid\_abolhasani@talk21.com**

**Submitted by: Antonio**

**FrAntonio@t-online.de**

**type your name as bstard to gain all weapons all**

**levelsand unlimited ammo.**

**CheatMode:**

**----------**

**To use these cheats go to the character select**

**screen and press DELETE or BACKSPACE, enter the**

**desired code, then press ENTER.**

**Code Result**

**---------------------**

**6031769 Unlimited life**

**itgallus All levels and cities**

**nineinarow All levels and cities**

**super well All levels and cities**

**itsgallus All levels all cities**

**iamthelaw No police presence**

**stevesmates No police presence**

**itcouldbeyou 999,999,999 points**

**suckmyrocket All weapons, armor, and jail key**

**itstantrum Unlimited lives**

**hate machine 10x multiplier bonus**

**% machine 10x multiplier bonus**

**buckfast Press \* on the numberpad for all weapons**

**porkcharsui Game diagnostics**

**davesworld you die a bad death**

**Extra Swearing**

**--------------**

**Press delete on any player's name and type in iamgarypenn**

**note 1**

**------**

**to disable swearing completley type**

**iamnotgarypenn instead of iamgarypenn**

**note 2**

**------**

**it must be typed the way i have written it**

**(without capitals or any spacing).**

**HINTS!**

**-------**

**Bomb Shop**

**---------**

**When you start out on a level steal a car, but don't pick**

**a big one or else the trick will be harder. Then keep**

**searching for a garage door kinda thing that has an X**

**coming out from it. Enter that place and your car will be**

**rigged or in other words bombed. Then stop the car somewhere**

**and press the FIRE button your car will be armed so get out**

**of it within about five seconds or you will BLOW up!**

**This trick is useful for jobs, killing and collecting money.**

**You MUST have at least $5,000 dollors or you will not be able**

**to get your car rigged.**

**Easy Tank**

**---------**

**On the first city, access the second scene (Heist All Mighty.)**

**When you start, run somebody over and wait for the ambulance**

**to arrive. When it does, nick it and drive to the army base,**

**drive in and you can nick the tank.**

**This only works with an ambulance or a police car.**

**Gang Leader**

**-----------**

**Go up to a group of Gurangas, or the groups of people making**

**noise and running around following each other. Now, don't shoot**

**them, but instead beat up the person in the front. If you beat**

**him up enough, they will start following you almost anywhere.**

**It's a good way to get a guranga with a machine gun, flame**

**thrower, or other high powered weapon of death.**

**Train Hijacking**

**---------------**

**At any train station, enter the train and press CTRL to gain**

**control of that train.**

**Walk in the Sewer**

**-----------------**

**From the starting location, in Liberty City, go north on the**

**starting road past the park, all the way until you get to the**

**Beast, then go north on that road, around the bend until you**

**get to the next major 3-way intersection. Take an immediate**

**left on that major road. Go over the bridge and take a right**

**on the road, heading north, immediately after it. Go past the**

**Hospital and Police station, then take a left on that major**

**road. Follow that road until you get to a 3-way intersection**

**with a 6-lane road. It is the first sewer on YOUR right. Get**

**out of your car and step on the curb next to the sewer, you**

**should fall through.**

**Once you fall in, you can't get out. Drive your car on it for**

**a nasty surprise.**

**CheatBook-DataBase 2001 v4.0 -** [**http://www.cheatbook.de**](http://www.cheatbook.de)

**Grand Theift Auto.2 :Cheat Codes.**

**========================================**

**Scott Hilliard, Submitted the following Information:**

**Email: hilliardcsottp@aol.com**

**Enter GOURANGA as a name to enable cheat mode.**

**Then, enter one of the following names before**

**starting a level**

**Result Code**

**---------------------------------**

**god Mode rsjabber**

**all weapons,full ammo godofgta**

**free shopping eatsoup**

**people more aggressive buckfast**

**more gore gorefest**

**all cities ukgamer**

**99 lives cutie1**

**all bonus levels tumyfrog**

**unlimited flame thrower flameon**

**unlimited electric ray gun voltfest**

**double damage power up schurulz**

**invisible hunsrus**

**respect from all 3 gangs mademan**

**small cars fishflap**

**keep weapons after arrest arsestar**

**all people are elvis clans lasvegas**

**nakd people nekkid**

**$9,999,999 iamdavej**

**10x multiplier segarulz**

**no exploding scores cocktart**

**All these cheats work!**

**GameTip:**

**--------**

**Submitted by: John**

**just@aol.com**

**its good 2 have a wank while ur playin it gets u more excited**

**and hiped up 4 the game**

**Cheat mode:**

**-----------**

**Enter GOURANGA as a name to enable cheat mode. Then, enter**

**one of the following names before starting a level to**

**activate the corresponding cheat function.**

**Note: Some codes may only work in the North American**

**version, while others may only work in the European**

**version.**

**Update by: Aguina**

**Effect Name**

**----------------------------------------**

**All weapons navarone**

**10 million points BIGSCORE**

**5x multiplier HIGHFIVE**

**99 lives CUTIE1**

**All bonus Levels TUMYFROG**

**All 3 cities BEMEALL or UKGAMER**

**All levels, weapons, God mode IAMASUCKER**

**All weapons BLASTBOY or FORALLGT**

**All weapons with full ammo GODOFGTA**

**Flame thrower FLAMEON**

**Electric ray gun VOLTFEST**

**Double damage power-up SCHURULZ**

**Invisible HUNSRUS**

**Respect from three gangs MADEMAN**

**Small cars FISHFLAP**

**Debug basic scripts NO FRILLS**

**Display coordinates WUGGLES**

**Free shopping EATSOUP**

**God mode1 LIVELONG or RSJABBER**

**Hamster runs across screen MEATMAN**

**Increased brutality BEEFCAKE**

**Invisibility HUNSRUS**

**Keep weapons after arrest ARSESTAR**

**Level select ITSALLUP**

**Maximum wanted level DESIRES**

**More gore GOREFEST**

**No police LOSEFEDS or ELVIS IS HERE**

**People more aggressive BUCKFAST**

**"Elvis clan" people LASVEGAS**

**Naked people NEKKID**

**$200,000 DANISGOD**

**$500,0002 MUCHCASH or COOLBOY**

**$9,999,999 IAMDAVEJ**

**1. Can still be arrested.**

**2. Save the game, exit, then resume to gain an additional**

**$500,000 as long as your name remains the same.**

**Power-ups:**

**----------**

**Leave a car at the dump to receive the corresponding**

**power-up.**

**Car Power-Up:**

**-------------**

**Aniston BD4 -Jail Free Card**

**Beamer- Flame Thrower**

**Big Bug- Machine Gun**

**B-Type- Invulnerability**

**Bug- Machine Gun**

**Dementia- Invisibility**

**Miar-a Rocket Launcher**

**Michelli Roadster - Machine Gun**

**Minx - ElectroFingers**

**Police Car - Cop Bribe**

**Romero - Armor**

**Schmidt - Health**

**Shark - Molotov Cocktails**

**Taxi - Double Damage**

**U-Jerk - Truck Machine Gun**

**Z-Type - Silenced Machine Gun**

**Bonus level:**

**------------**

**Collect all the GTA 2 Shields and to play the 3.Special**

**Level.**

**Getting rid of cops:**

**--------------------**

**Go to the territory of what ever gang you are working for**

**and they will shoot them for you.**

**Tip:**

**----**

**When you enter muchcash you get 500000$,when you start**

**the level.Then save the game and quit the level.Then load**

**from saved status and now you have 500000$ more than before**

**on our account.You can do the trick often you want.**

**-submitted by marcus.sufeida@nikocity.de**

**Tune radio:**

**-----------**

**While driving a car that has a radio, press Up to change**

**stations.**

**Weird Cars:**

**-----------**

**There are several ways to make a few different cars look weird.**

**Hot Dog Train: Burp/fart 17 times (press tab while on foot)**

**then walk exactly 10 steps north. Turn to the east and jump**

**forward 3 times. Now when you got to a train, the cars will**

**be hotdogs.**

**Psychadelic Gang Cars: Repeat the first 2 steps as you would**

**for the train code, but instead of turning east, turn west**

**and jump forward only once, now the gang cars will be flashing**

**different colors.**

**Good Humor Truck (pistol required): Make sure you are facing**

**north, take exactly 15 steps backwards. Shoot the first person**

**you see that walks onto the screen from the north, you need to**

**hit him with one and only one bullet. Now all of the ice-cream**

**trucks will look like traditional good humor vans.**

**Hints:**

**------**

**The cops can be your friend, especially when you're in**

**rival gang territory and you need some additional firepower.**

**Make sure there's a cop around when the gang attacks you.**

**As long as you don't shoot back, the police will attack**

**the rival gang, effectively providing you with cover.**

**Weapon pickups regenerate. If you're not under a time limit,**

**hang out until a weapon respawns, then pick it up for more**

**ammo.**

**Collect the little GTA2 logos to unlock bonus missions.**

**Be on the lookout for ramps. To see where the ramps lead,**

**get a good head start to build up some speed. They almost**

**always send you somewhere that has a special bonus.**

**CheatBook-DataBase 2001 v4.0 -** [**http://www.cheatbook.de**](http://www.cheatbook.de)

**Grand Thieft Auto:San Andreas.Cheat Codes.**

**=====================================================================**

**Cheat Effect**

**YLTEICZ Aggressive Drivers**

**LLQPFBN Pink traffic**

**IOWDLAC Black traffic**

**AFSNMSMW Boats fly**

**BTCDBCB Fat**

**JYSDSOD Max Muscle**

**KVGYZQK Skinny**

**ASBHGRB Elvis is Everywhere**

**BGLUAWML Peds Attack You With Weapons, Rocket Launcher**

**AEZAKMI Never Wanted**

**CIKGCGX Beach Party**

**MROEMZH Gang Members Everywhere**

**MROEMZH Gangs Control the Streets**

**AFPHULTL Ninja Theme**

**BEKKNQV Slut Magnet**

**BGKGTJH Traffic is Cheap Cars**

**GUSNHDE Traffic is Fast Cars**

**RIPAZHA Cars Fly**

**JHJOECW Huge Bunny Hop**

**JUMPJET Spawn Hydra**

**KGGGDKP Spawn Vortex Hovercraft**

**JCNRUAD Smash n' Boom**

**COXEFGU All Cars Have Nitro**

**BSXSGGC Cars Float Away When Hit**

**XJVSNAJ Always Midnight**

**OFVIAC Orange Sky 21:00**

**MGHXYRM Thunderstorm**

**CWJXUOC Sandstorm**

**LFGMHAL Mega Jump**

**BAGUVIX Large Health Boost**

**CVWKXAM Infinite Oxygen**

**AIYPWZQP Have Parachute**

**YECGAA Have Jetpack**

**LJSPQK Six Star Wanted Level**

**CFVFGMJ Foggy Weather**

**YSOHNUL Faster Clock**

**PPGWJHT Faster Gameplay**

**LIYOAAY Slower Gameplay**

**AJLOJYQY Peds Attack Each Other, Get Golf Club**

**BAGOWPG Have a bounty on your head**

**FOOOXFT Everyone is armed**

**AIWPRTON Spawn Rhino**

**CQZIJMB Spawn Bloodring Banger**

**JQNTDMH Spawn Rancher**

**PDNEJOH Spawn Racecar**

**VPJTQWV Spawn Racecar**

**AQTBCODX Spawn Romero**

**KRIJEBR Spawn Stretch**

**UBHYZHQ Spawn Trashmaster**

**RZHSUEW Spawn Caddy**

**CPKTNWT Blow Up All Cars**

**XICWMD Invisible car**

**PGGOMOY Perfect Handling**

**SZCMAWO Suicide**

**ZEIIVG All green lights**

**LXGIWYL Weapon Set 1, Thug's Tools**

**KJKSZPJ Weapon Set 2, Professional Tools**

**UZUMYMW Weapon Set 3, Nutter Tools**

**HESOYAM Health, Armor, $250k**

**OSRBLHH Increase Wanted Level Two Stars**

**ASNAEB Clear Wanted Level**

**AFZLLQLL Sunny Weather**

**ICIKPYH Very Sunny Weather**

**ALNSFMZO Overcast Weather**

**AUIFRVQS Rainy Weather**

**IAVENJQ Mega Punch**

**AEDUWNV Never Get Hungry**

**IOJUFZN Riot Mode**

**PRIEBJ Funhouse Theme**

**MUNASEF Adrenaline Mode**

**WANRLTW Infinite Ammo, No Reload**

**OUIQDMW Full Weapon Aiming While Driving**

**THGLOJ Reduced Traffic**

**FVTMNBZ Traffic is Country Vehicles**

**SJMAHPE Recruit Anyone (9mm)**

**BMTPWHR Country Vehicles and Peds, Get Born 2 Truck Outfit**

**ZSOXFSQ Recruit Anyone (Rockets)**

**OGXSDAG Max Respect**

**EHIBXQS Max Sex Appeal**

**VKYPQCF Taxis Have Nitrous, L3 Bunny Hop**

**NCSGDAG Hitman In All Weapon Stats**

**OHDUDE Spawn Hunter**

**AKJJYGLC Spawn Quad**

**AMOMHRER Spawn Tanker Truck**

**EEGCYXT Spawn Dozer**

**URKQSRK Spawn Stunt Plane**

**AGBDLCID Spawn Monster**

**IFIRSTDOZ Never Wanted**

**CAINEMVHZC Infinite Health, except for explosions and falls**

**allcarsgoboom All Cars Explode**

**Plain Text Cheat Codes**

**Type these codes during gameplay. The set code can be uppercase or lowercase.**

**Cheat Effect**

**Testeducationalskills No Wanted Level**

**STINGLIKEABEE Mega Punch**

**MONSTERMASH Spawn Monster**

**SPEEDFREAK All Cars Have Nitro**

**STATEOFEMERGENCY Chaos Mode**

**JUMPJET Spawn Hydra**

**BUBBLECARS Cars Float Away When Hit**

**KANGAROO Mega Jump**

**SCOTTISHSUMMER Thunderstorm**

**NIGHTPROWLER Always Midnight**

**BRINGITON Six Star Wanted Level**

**ROCKETMAN Have Jetpack**

**CRAZYTOWN Funhouse Theme**

**FULLCLIP Infinite Ammo, No Reload**

**GHOSTTOWN Reduced Traffic**

**ROCKETMAYHEM Recruit Anyone (Rockets)**

**WORSHIPME Max Respect**

**PROFESSIONALKILLER Hitman In All Weapon Stats**

**NATURALTALENT Max All Vehicle Skill Stats**

**ITSALLBULL Spawn Dozer**

**FLYINGTOSTUNT Spawn Stunt Plane**

**FOURWHEELFUN Spawn Quad**

**OHDUDE Spawn Hunter**

**CJPHONEHOME Huge Bunny Hop**

**NINJATOWN Ninja Theme**

**EVERYONEISPOOR Traffic is Cheap Cars**

**EVERYONEISRICH Traffic is Fast Cars**

**BIFBUZZ Gangs Control the Streets**

**ONLYHOMIESALLOWED Gang Members Everywhere**

**BUFFMEUP Max Muscle**

**BLUESUEDESHOES Elvis is Everywhere**

**GOODBYECRUELWORLD Suicide**

**FLYINGFISH Boats Fly**

**WHEELSONLYPLEASE Invisible car**

**STICKLIKEGLUE Perfect Handling**

**TRUEGRIME Spawn Trashmaster**

**CELEBRITYSTATUS Spawn Stretch**

**WHERESTHEFUNERAL Spawn Romero**

**HELLOLADIES Max Sex Appeal**

**VROCKPOKEY Spawn Racecar**

**SLOWITDOWN Slower Gameplay**

**SPEEDITUP Faster Gameplay**

**TOODAMNHOT Very Sunny Weather**

**PLEASANTLYWARM Sunny Weather**

**PROFESSIONALSKIT Weapon Set 2, Professional Tools**

**==============================================================================================================================================**

**Unlockable Outfits**

**These are all the Unlockable Outfits in the game...**

**Unlockable How to Unlock**

**Medic Uniform Date Katie to %100**

**Pimp Suit Date Denise to %100**

**Overall's Outfit Date Helena to %100**

**Racing Outfit Date Michelle to %100**

**Police Uniform Date Barbara to %100**

**Valet Uniform Complete the mission "555-WE-TIP"**

**Gimp Suit Complete the mission "The Key to her Heart"**

**Croupier Uniform Complete the mission "Breaking the bank at Caligula's"**

**Girlfriends Cars**

**These cars are obtained through getting the girfriends to %50...**

**Unlockable How to Unlock**

**Green Hustler Date Denise to %50**

**Bandito Date Helena (Her car doesn't have any doors)**

**White Romero Date Katie to %50**

**Monster Truck Date Michelle to %50**

**Police Ranger Date Barbara to %50**

**Pink Club Date Millie to %50**

**Girlfriend Perks**

**Unlockable How to Unlock**

**Free Pay-and-Spray Date Michelle and you can use her Garage as a Pay-and-Spray**

**Keep weapons after being Wasted Date Katie**

**Keep weapons after being Busted Date Barbara**

**Pistol, Chainsaw, Molotov Cocktails, and Flame Thrower Date Helena(you can find the weapons in a big shed by her house)**

**Dual Weildable Weapons**

**Get these weapons to Hitman to Dual Weild them**

**Unlockable How to Unlock**

**Dual Pistol's Reach the Gun Rank "Hitman"**

**Dual Sawn-off Shotgun's Reach the Gun Rank "Hitman"**

**Dual Tec-9's Reach the Gun Rank "Hitman"**

**Dual Micro-SMG's Reach the Gun Rank "Hitman"**

**"Hidden Package" Rewards**

**Collect all the "hidden packages" in their respective areas to get these weapons...**

**Unlockable How to Unlock**

**Tec-9, AK-47, Sawn-off Shotgun, and Molotov Cocktails at CJ's house in Ganton Spray all 100 Graffiti Tags in Los Santos**

**Sniper Rifle, Grenades, Shotgun, and Micro-SMG at CJ's Garage in San Fierro Snap all 50 Snapshots in San Fierro**

**MP5, Satchel Charge, M4, and Combat Shotgun at The Four Dragons Casino in Las Venturas Collect all 50 Horseshoes in Las Venturas**

**Assets**

**Complete the assets missions/objectives to get money made at that location**

**Unlockable How to Unlock**

**Airstrip Asset Complete the Missions for the Airstrip**

**Burger Shot Asset Complete all 4 Deliveries in Las Venturas**

**Hippy Shopper Asset Complete all 4 Deliveries in San Fierro**

**Roboi's Food Mart Asset Complete all 4 Deliveries in Los Santos**

**The Johnson House Take Over Territories in Los Santos**

**Vank Hoff Hotel Valet Parking Asset Complete all 5 Levels of Valet Parking in San Fierro**

**Wang Cars Asset Complete the missions for this asset, plus the cars you steal will spawn inside the showroom**

**Zero's RC Shop Asset Complete all of the RC Shop missions**

**Vehicle Side-Mission Unlockables**

**Unlockable How to Unlock**

**CJ becomes Fireproof Complete all 12 Levels of the Firetruck Missions**

**Armor get raised to Maximum Complete all 12 Levels of the Vigilante Missions**

**Health get raised to Maximum Complete all 12 Levels of the Paramedic Missions**

**$50,000 & Free Train Rides Complete all 2 Levels of the Freight Train Missions**

**Nirto on all Taxis/Cabbies and Taxi's and Cabbies can Hop Succesfully Transport 50 People(Complete 50 Fares)**

**Entertaining prositutes earns you money (instead of taking it away) Complete level 10 of the pimping missions**

**Unlimited ammo**

**Unlockable How to Unlock**

**Unlimited ammo Complete the game 100% (get 100% on the stat Progress Made)**

**Bonus 1.000.000$**

**Locations are marked with checkered flag. See radar or map.**

**Unlockable How to Unlock**

**1.000.000$ bonus Finish all races 1st (four locations)**

**100% completition Bonus**

**Unlockable How to Unlock**

**Rhino spawns at CJ's house in Grove Stree complete the game 100%**

**Hydra spawns at CJ's house in Grove Street complete the game 100%**

**increased stats complete the game 100%**

**increased money complete the game 100%**

**Infinite sprint**

**Complete the Burglary mission by having C.J. steal $10,000 worth of stuff.**

**Unlockable How to Unlock**

**Infinite Sprint Complete the Burglary mission.**

**H.**

**Hitman Blood Money: Cheat Codes.**

**Cheat Codes:**

**------------**

**Submitted by: conner54**

**Note: This procedure involves editing a game file; create a backup copy of**

**the file before proceeding. Use a text editor to edit the "hitmanbloodmoney.ini"**

**file in the game folder. Add the following line to the end of the file:**

**EnableCheats:**

**-------------**

**Press C during game play to display the cheat menu. Press [Up] or [Down]**

**to highlight a cheat option, then press [Enter] or [Left] or [Right] to**

**toggle that option. A "0" disables the cheat, while "1" enables it.**

**---------------------------------------**

**Show OSD : Toggle on screen display**

**Invisible Mode : Toggle invisibility**

**God Mode : Toggle God mode**

**Give Some : No effect**

**InfAmmo : Unlimited ammunition**

**Show enemy vision : No effect**

**GiveAll : No effect**

**InfClip : Unlimited ammunition in current clip**

**Test Cloth : Cycle through disguises in current level**

**Complete level : All objectives completed in current level**

**Time Multiplier : Speed up time; "10" is highest value**

**Teleport : Teleport through level's waypoints**

**Beam here : Teleport to pointer location.**

**Hints:**

**------**

**Submitted by: Supratim Narayan Moitra**

**This are not basically cheats but a few hints which will make your gameplay easy**

**Curtains down:**

**==============**

**1) Do not roam here and there.There is no need to talk to the receptionist.on 2nd floor**

**there is a carpenter fixing a door.thats your entry to the backstage.grab some actor**

**clothes.good if you can hit the target there.there is a big door near the dressing room.**

**move up that.to the top.get one clean hit on the target.**

**2) there are 2 guards on the door holding the target. shoot their head from the corner of**

**the round stairs.go near the door.drop a mine.get away from that.blast the mine.your noise**

**ratings go up but you get your target.**

**Till death do us part:**

**======================**

**1) take a sniper.go to the field and there is a room opposite,where a sick person comes to**

**take rest.take out your sniper.one clean shot on the groom.take the dress of the sick guest.**

**go to the grave yard.the grooms father comes there.suffocate him with fibre wire.mission**

**accomplised.0 noise.0 violence.**

**No need to ring the bell or kill the priest or bother anyone esle.**

**Save Agent Smith:**

**=================**

**Do not enter the hosptal via themain door. on the back side of the hospital there is a**

**pipe.climb that.wait on the terace.wait there.a doctor comes to smoke.kill him.take his**

**dress.no one else comes there.you save your self from being getting recorded on cctv.**

**Newspaper headlines:**

**--------------------**

**After completing a level, the newspaper information varies depending on how you did. If**

**you did poorly, the paper will say so in the paragraph. If you shoot very little and use**

**mostly hand to hand it will say that there is not enough information to make a ranked**

**description of you. High accuracy states you are a well trained marksman. Try doing the**

**level differently to see different headlines.**

**Requiem: Control ending:**

**------------------------**

**Requiem is the last level. Allow the credits to play all the way through. 47's body will**

**be lowered underground. This level is playable. As the credits are playing, you can hear**

**47's heart beat and his health bar moving to the rhythm of his heart beat. As the credits**

**are playing, repeatedly press [Up] and W when Agent 47 is on the grave . This must be**

**done quickly. You will notice that his heart begins to beat faster and that his health**

**bar rises. When his health bar reaches full, he will rise up and you will have control**

**of him. The objective is to leave no witnesses -- kill everyone.**

**Hidden "Sushi Chef" rank:**

**-------------------------**

**In any level, use the knife to kill lots of people. Note: This was accomplished on the**

**You Better Watch Out... level with 88 people killed with a knife.**

**License plates:**

**---------------**

**Look at the license plates of cars on different levels. On "A New Life", the suburbs,**

**the license plate of all the cars reads BADBLOD (Bad Blood). On "A House Of Cards",**

**the casino, the license plate of the first limo reads "L1MONEY", or something similar.**

**Nailer:**

**-------**

**There is one weapon that does not appear in the hideout. The Nailer (nail gun) can be**

**found during a mission. Either walk out with it or put it in your ICA box.**

**Hitman Contracts reference:**

**---------------------------**

**On a certain newspaper, there will be a Chinese restaurant menu. The four items are**

**actually people from Hitman Contracts. All these people were from the Lee Hong**

**Assignation level (except the Blue Lotus Triad).**

**1. Boiled Red Dragon Feet: The Red Dragon Triad**

**2. Blue Lotus Tea: The Blue Lotus Triad**

**3. Mei Ling: Mei Ling, kidnapped girl who gives you the combination to the safe.**

**4. Zun Soup: Zun, the fat bodyguard of Lee Hong**

**Refill empty pistol:**

**--------------------**

**When you are out of ammo for your pistol, throw it at a frightened bystander or place**

**it near to him. Eventually he will pick the gun up and holster it. Knock him out or**

**kill him. Retrieve your gun. It will now have a complete clip.**

**Note: This was done on the Curtains Down level with the Silverballer.**

**Weapon locations:**

**-----------------**

**A Vintage Year - Snub nosed, SAF SMG, TMP, and Shotgun**

**Curtains Down - MP5, SLP.40 pistol**

**Flatline - SLP.40 Pistol, TMP**

**A New Life - SLP.40 Pistol, Bull.480, Air rifle**

**The Murder Of Crows - Desert Eagle, SLP.40 Pistol, SLP.40S, MP9, SG552, KAZO TRG**

**You Better Watch Out - SLP.40 Pistol, TMP**

**Death On The Mississippi - Desert Eagle, Snub nosed, Bull.480, shotgun, FN: 2000**

**Til Death Do Us Part - Six Shooter, Shotgun, Elephant Rifle (displayed on the wall)**

**A House Of Cards - SLP.40 pistol, SLP.40 S, TMP**

**A Dance With The Devil - Desert Eagle, SLP.40 pistol, MP7, MP5, FN: 2000, Dragunov**

**Sniper (on the top floor where you check the computer;**

**it blends in with the desk)**

**Amendment XXV - Desert Eagle, SLP.40 Pistol, MP5, Custom 1911, M14**

**Requiem - SLP.40 pistol, MP7, Custom 1911**

**You Better Watch Out: Killing the younger target:**

**-------------------------------------------------**

**Use the following trick if you do not mind getting security after you, or if you are**

**able to do it without being spotted. While he is in the hot tub with his women, shoot**

**into the water. The bottom will fall out like glass with water rushing downward. It**

**drops anyone onto the Pier Floor into the water for an almost instant kill.**

**This includes yourself, so make sure to not be in the water when you do this. This**

**will check off that target as being killed as soon as he dissapears "down the drain".**

**Get police clothes:**

**-------------------**

**As soon as the mission starts, you will see a guard shack. Run to the side door and**

**enter. The cop inside will tell you to leave. dDo so. Then, wait a moment and walk back**

**in. He will be walking the other way and will not see you. Quickly sedate or kill him.**

**Take his gun and clothes. Also, check the gun box next to the door for extra ammunition.**

**Kill target quickly with remote mine:**

**-------------------------------------**

**Get the donuts from the food truck. Inject them with poison or sedative and drop them**

**outside the "undercover" FBI truck. Wait for them to die or pass out. Change into the**

**FBI clothes, then run up to the front of the target's house. There is a window in front,**

**to the left of the main door. Look through it to see a small table with a cell phone.**

**Making sure nobody is looking. Place a mine directly on the window (select the mine,**

**enter first person view, then press [Fire] while aiming at the window). Run back to**

**the FBI truck and use the computer inside to call the target. When he walks over toward**

**the window to pick up the phone, detonate the mine. The explosion goes through the**

**window and takes out the target. If you do this quickly, it will not matter if an FBI**

**agent notices the mine and goes to investigate. He will also be caught in the blast.**

**Your tension meter will remain at yellow until you finish the level due to the**

**explosion. However, as long as you do not do anything really crazy you should be fine.**

**Use the lighter fluid/grill trick to get the necklace from the wife and you can get**

**through the mission in under ten minutes.**

**A New Life: Tranquilizer darts:**

**-------------------------------**

**Across the road from Vinnie Sinistra's mansion is a makeshift vets surgery. When the**

**woman crouches down to trim the hedge, run into the garage. You can pick the lock**

**because you are too far away for the agents to see you. On the table in the room is**

**a packet of tranquilizer darts. Pick them up and leave. Do not worry if the woman**

**sees you leaving her garage because she loses interest as soon as you are off her**

**property. Run past the clown's car and you will see a woman tending to a garden**

**down the road. Sneak past her (although it does not make that much difference if**

**she sees you) and climb the ladder in her garden into the tree house. On the table**

**is an air rifle. 47 automaticaly puts the darts into the gun as soon as you pick it**

**up. From the tree house you have a perfect shot at the clown, pool cleaner, various**

**agents, and Vinny's wife as they wander around the garden. One shot is enough to**

**knock out any target. Note: If your shoot the agent and he takes out his gun, do**

**not panic or shoot him again. He will drop off in a matter of seconds.**

**Also use it on the dog.**

**A House Of Cards: Easy "Silent Assassin" rank:**

**----------------------------------------------**

**You will not need any weapons, but can bring Silverballers to be safe. Go inside,**

**move directly to the front desk, and talk to the person. She will give you a key**

**card for room 701. Go upstairs to the elevators. There are two of them. Enter the**

**one on the left. Wait until the door shuts and climb to the top. Wait there for**

**your first target. He will enter alone. Wait for the elevator to start moving and**

**strangle him. Quickly jump down, grab the case he dropped, and jump back up before**

**the elevator reaches the top. Take his key card and wait for the elevator doors to**

**shut. Then, jump down, go to the seventh floor and move to the other elevator.**

**Have it go to the lobby then jump up on top before it reaches its destination.**

**Wait until your next target to arrive. Once you have killed him, jump down and get**

**off at the floor he was going to. Exit the elevator and take a right, then take**

**another right and you will see a balcony. Go out on the balcony. Make sure nobody**

**can see you and sedate the employee. Take his clothes and card. Dump him over the**

**side of the balcony. Go downstairs to the casino. Go into the men's room. Wait until**

**the guard is alone then sedate him. Take his clothes and gun. Pick the lock on the**

**other door and make sure nobody is in there. Stash the guard's body in the cooler.**

**Go to the eighth floor. Enter the room with all of the guards and go into the**

**bedroom. Drop all of your guns and call the number on the phone. Quickly go back**

**down into the bathroom where you killed the guard. Change clothes when nobody is**

**looking. Go to the lounge and someone will check you. Go to the door directly**

**ahead if the Sheikh has not come out yet. If he has, go back and do it all over**

**again. If not, go through the door and go up the stairs. Make sure he is at least**

**up the first set of stairs before you kill him. Once he is dead, go back to the**

**elevator where you killed your first victim and get the briefcase.**

**Leave and you should earn the "Silent Assassin" rank.**

**Faster Fiber Wire Kills:**

**------------------------**

**Equip the fiber wire and headbutt someone - while they are holding their head run**

**behind them with the fiber wire and tap the R button. They die much more quickly**

**and it counts as a fiber wire kill.**

**Redneck Wedding:**

**----------------**

**On one point, when playing the level ''Till Death Do Us Part'', you get the message**

**that the priest is requesting to sound the weddingsbells. If you go to the backyard,**

**you see everybody walking to the same place. Here the priest will marry the bride**

**and groom. If you wait for them to finish everybody will shoot in the air while**

**screaming ''yiiihaaa''. Now get your guns out and shoot in the air aswell. You can**

**use the bigest gun you have, heck use the sniper rifle! Nobody will find it strange,**

**just another redneck wedding.**

**Extended Life Period:**

**---------------------**

**When you're dying and the screen is going red and slow and you are around a group**

**of people, get at least three or more headshots in a row and you will keep on going**

**as if you never died. But be careful, almost any weapon from here is a one shot kill.**

**Requiem:**

**--------**

**When you see the credits (when agent 47 is die), is not the real ending. Shake the**

**left analog button (in PS2/X-BOX 360) or press W (in PC). After hitman wake up, you**

**must kill all of the witnesses and 9 bodyguard with headshots.**

**Hitman Codename:Cheat Codes.**

**===============================================**

**Cheat Codes:**

**------------**

**Update by: vaibhav the gr8**

**Update by: mohammed**

**Open up your "Hitman.ini" file located in your hitman directory.**

**Add the line "enableconsole 1" to the file. When playing a mission**

**simply hit the '~' key. Types any of these codes for the desired**

**effect. Note: Press [Tab] to scroll through all available commands.**

**Code Result**

**--------------------------------------**

**god [1 or 0] - God Mode**

**giveall - All Weapons with Max Ammo**

**infammo - Unlimited Ammo**

**invisible [1 or 0] - Invisibility**

**invisible off - Close the invisible**

**ip\_timemultiplier [0.01-5.00] - Change speed of time; 1.00 is default**

**ip\_debug [0 or 1] - Toggle debug mode**

**murderdeathkill - makes u heal up the hill**

**cmon - now win the game**

**Hint:**

**-----**

**Submitted by: s.orangzeb**

**When using sniper scope may be you feel some difficulty for hunting.**

**Simply first bring up the scope by clicking once and then press the 5**

**key for zoom in and again to more zoom and 2 key for zoom out.**

**Gametip:**

**--------**

**Submitted by: Sanjay Rao**

**If the action menu when right clicked is disabled, then go very near to**

**the object and press action key on the keyboard. In the first level, if**

**you have trouble passing through the man having the shock machine,carry**

**only the mp5 gun. Let him see you. He will come running towards you. Go**

**back to the elevator and kill him with the gun. Wear his clothes and**

**drop any weapon you have including guns,piano wires and knives. Go to**

**the room and the guard will show you to freedom.**

**GameTip:**

**-------**

**Submitted by: dompapp**

**Email: dompapp\_saksogklipp@hotmail.com**

**In level 4:the lee hong assassination. You dont have to follow the sexy**

**whore out of the compound. Just shoot her and you will get the safecode.**

**Debug Mode:**

**-----------**

**Submitted by: Super-joost**

**Press ~ Then: IP\_DEBUG 1 = turns on debug keys:**

**Key Effect**

**---------------------------**

**j : Jump.**

**t : wireframe mode.**

**o : overhead view.**

**k : move camera with cursor keys.**

**Shift+F12 : Throw anyone near you around the room.**

**Shift+F11 : Instand kill.**

**f,g, or h : teleport to various locations.**

**Access All Missions:**

**--------------------**

**Type "Kim Bo Kastekniv" as your profile name, you'll get instant access to**

**all missions.**

**Multiple Gun Combo Trick:**

**-------------------------**

**This trick will let you have up to 15 rounds in any gun.**

**1. Make sure that you have a Beretta 92 in your inventory.**

**2. Select the gun you want to have 15 rounds in, and make sure that is the**

**ONLY thing you are holding.**

**3. Drop the gun on the floor.**

**4. Take out your Beretta 92 and pick up the gun you just dropped.**

**5. You will be holding both guns at the same time, and you will**

**have 15 rounds in both guns since they always shoot together.**

**Reward Bug Exploitation:**

**------------------------**

**When you have completed all the mission objectives, don't exit yet. Instead,**

**press F1 for the mission status screen to appear. When the "success" message**

**appears press ESC to go back to the game. Then repeat the process. Each time**

**you will be paid the reward for the mission.**

**Easter Egg:**

**-----------**

**On the Traditions of the Trade mission there is a minor easter egg. When**

**talking to the recepient you will look in the guest book for Mr.Wuffs room.**

**In the guest book there are some names from the IO team, for example Martin**

**Guldbaek and Rasmus Kjaer from the graphics and design team. And Mads Olson**

**from the tester squad. And Martins room has the number 666 while Rasmus and**

**Mads have numbers 301 and 302. 301 and 302 are the rooms just above the**

**rooms 201 and 202 where Mr.Wuff is accomodated.**

**Hints:**

**------**

**Submitted by: rickHH**

**Take your time and pay close attention to what everyone is doing the first**

**few times you attempt a mission. Once you get the hang of it and can guess**

**what equipment you'll need, tackle it for real.**

**Tip: Avoid combat if possible. Especially combat where innocents might get**

**hurt in the crossfire. Cleaners are expensive, you know!**

**Tip: Most bad guys wear lots of body armor, so concentrate on head shots**

**and fiber-wire kills. Also, buying your own body armor is almost always**

**a great idea.**

**Killing Pablo:(Without Cheat codes):**

**-----------------------------------**

**Submitted by: d.shankarnarayana**

**It is really difficult to attack Pablo face 2 face. To kill him easily**

**without using any cheat codes follow this. Inside the camp you will come**

**across a building.Before your attempt to kill pablo be sure that you have**

**cleansed all the enemies around that building.Now shoot the 1st floor's**

**windows (I'm not sure which is the exact window).Pablo will attemp to shoot**

**you however he won't offer that much resistance. Try this out!**

**Hints:**

**------**

**Submitted by: DMA**

**Carrying infinite types of heavy guns:**

**--------------------------------------**

**For the ones of you who is addicted to heavy weaponairy and don't want to**

**have only one AK or M16 or to stand and choose which one to take and which**

**one to leave you dont have to choose from now on. You hust put your weapon**

**on HOLSTER and then get next to the weapon you wanna pick up so you can pick**

**it up by pressing the action button (Dont pick it up yet)then you scrool**

**through your inventory 'till you get to your weapon and choose it and right**

**after that you press the action button to pick up the weapon on the ground**

**IT MUST BE DONE BEFORE YOU MANNAGED TO TAKE YOUR WEAPON OUT OR YOU'LL JUST**

**DROP YOUR WEAPON AND PICK THE SECOND ONE UP then you should see that the new**

**weapon is in your hands and the old one is stuck on the floor following you**

**everywhere if get to that it means that you sucseeded and then you just pick**

**your old weapon from the inventory and he will hide the new one like a Bereta**

**or any other light weapon and every time you choos a different heavy weapon**

**from your inventory you will hide one automatically.**

**If you wanna go fully holstered(with empty hands)and still have big guns:**

**-------------------------------------------------------------------------**

**You get near a ammo pickup (usually comes in big ammounts)or throw on the ground**

**about 3 or 4 Pistols or Knives and then you holster just like in the first time**

**but this time you get next to the knives(or ammo)then scrool your inventory to**

**get to your heavy gun and start picking up stuff(pressing the action button**

**withous stpooing)and in the same time you choose your heavy gun. he will pick**

**the knive with the hand holding the weapon and put them both into your coat so**

**you still have them in your inventory and can pull them out any time and you**

**have empty hands so noone suspects you.**

**Credits:**

**--------**

**I really think that it appears nowhere else and I came up with the idea myself**

**so I'll not credit anyone but myself^^ and I hope it helps you.**

**Hint:**

**-----**

**Submitted by: Muddasar**

**Cheat 1: Kim Bo Kastekniv Effect next stages will open and wirte this cheat in**

**place of where you write your name**

**Cheat 2: God 1**

**Cheat 3: Enable 1**

**Hint:**

**-----**

**Submitted by: pawan kanyal**

**the Lee hong assination is very lengthy round and after finding Jade fig.**

**I have wasted my time in finding Herbal Shop and in walkthrough of Hitman it**

**actual paosition is not given.But I tell u its position,open and zoom your map**

**and herbal shop is the extreme left of resturant.Enter in and u find old man.**

**Talk to it and jade fig. is automatically deliever to it and in exchange he**

**will give u pison.**

**The jungle God stage:**

**---------------------**

**Submitted by: Waqar zeb**

**E-mail address: waqarcyber@yahoo.com**

**You easily finish this stage within one minute. When you walk through the**

**bridge take out your gun and aim at two soldiers in front of you from distance.**

**Kill them are run straight when you see a secrifise location never stop and run**

**over it towards the small hole. The tiger fallows you but before it reached and**

**attack,you safely enter into cave.This whole activity only take 40 to 50 seconds**

**if you are quick.**

**MEET YOUR STUPID LITTLE BROTHERS:**

**---------------------------------**

**Submitted by: Waqar zeb**

**E-mail address: waqarcyber@yahoo.com**

**This is very simple stage. Since you are codename 47 and those 10 men army**

**colons are 48 but they are so much stupid that i call them codename 23**

**regardless of there quick running,aiming power and jumping. Let comes to**

**the point when enter into basement kill the gaurd and take the shortgun with**

**bullets in cabinet behind him. You may need this gun in future with a weapon**

**you brought from a previous stage. After picking shortgun run towards cage.**

**When cut scene ended runs quickly towards the cage far from you.When you enter**

**there you see a guard resting, kill him and open the cabinet which is little**

**away from him. This shelf is full ammo which you need.**

**Pick up MP5 (my favourite gun) with all its magazines during process never**

**afraid about professor anouncements and information about release of colone.**

**Now go to the cage door back side at same room. If you are quick and place**

**your position there before any colone enterance from the nearest gate then you**

**have a real crack at them but if not never frustrate you still have all the**

**time to smack down then all.**

**If you position your self on that side of cage which is open then ready for**

**48 to come from front cage(a cage which is near to 1st guard room )when you see**

**him fire him with MP5 as you have more than 100 bullets that colone never fire**

**you before he cross that cage so then before reaching 10 are more bullets are**

**enough for him. Do the same for 2nd 48 and so on. In 2nd condition if you never**

**reach the open side of the cage to aim them directly before they reached the door**

**then attached your self to the cage where you aim them (now more than one) easily.**

**Never stand in open cage side as they are so quick that they finish you in seconds.**

**The funny thing about these carbon copies of HITMAN are they never fire you if**

**you stands with the cages at close side and secondly its so funny they never enter**

**into room where you are.Actually they are very stupid that is why i call them**

**codename 23.Now comfortably takeout your gun as i recommended MP5 and UZI because**

**majority of bullets cross the cage and never hit the iron sticks.**

**You get rid of them but it take some time. And also note that never close the cage**

**door if you did it they fire at you and hit you even you are in the cage.**

**Cheat:**

**------**

**Submitted by: Abhinav Gohain**

**First open notepad.than select file and then open.open the hitman folder.**

**In down u can see there is written file name.type there- hitman.ini**

**(dont' give the -)**

**Than after select all files.then click on OPEN.**

**somthings will be written in the last line there is something written.after**

**that line u will get a new line.write there**

**"enableconsole 1" (give the ")**

**than save the changes.while playing the game press the ` [tilder] key and write-**

**GOD 1 - god mode**

**INVISIBLE 1 - invisible**

**GIVEALL - all weapones**

**-BEST of luck!**

**No reloading with Hardballer:**

**-----------------------------**

**Start a mission where you can get a Hardballer and Desert Eagle handgun. Make**

**sure that the handgun has no ammunition. Take out your Hardballer and drop it**

**on the ground. Then, take out your Desert Eagle with no ammo. Pick up the**

**Hardballer. You can now keep shooting your Hardballer without having to reload.**

**Note: You will not have unlimited ammo on the Hardballer hand gun.**

**Extra money:**

**------------**

**Complete all the objectives in a mission, then press [F1] to display the mission**

**status screen. Press [Esc] when the "Success" message is displayed to return to**

**the game. Repeat these steps to collect the mission reward multiple times.**

**Long lasting bullet holes:**

**--------------------------**

**After killing a person, shoot them repeatedly, press [Esc], then click "OK".**

**The bullet holes will stay for a longer period of time.**

**Slow motion:**

**------------**

**Press [Scroll Lock] during game play to move in slow motion. Note: Aiming is**

**not effected by the speed change.**

**Level select:**

**-------------**

**Enter Kim Bo Kastekniv as a profile name.**

**Instant kill:**

**-------------**

**Enable the ip\_debug 1 code. Place the pointer over a person and press [Shift] + [F11].**

**Launch enemies:**

**---------------**

**Enable the ip\_debug 1 code. Leave the console, then press [Tab] until you find a**

**selected enemy. Press [Shift] + [F12] to make them fly about in the air. This will**

**kill the target. Make sure you have the crosshairs over your enemy, or it will**

**not work.**

**Teleport anywhere:**

**------------------**

**Enable the ip\_debug 1 code. Press K to enter free camera mode. Fly with the camera**

**anywhere desired. Point the crosshair on the ground and press [Ctrl] + [F9]. Your**

**character will immediately jump to this point.**

**15 rounds in any gun:**

**---------------------**

**Place a Beretta 92 in your inventory. Select the gun that will have 15 rounds, and**

**make sure that is the only object that you are holding. Drop that gun on the floor,**

**take out the Beretta 92, and pick up the gun that was dropped. If done correctly, you**

**will be holding both guns simultaneously and will have 15 rounds in each gun because**

**they shoot at the same time.**

**More ammunition with sawed off shotgun:**

**---------------------------------------**

**Get a sawed off shotgun and drop it on the ground. Take out a powerful handgun such**

**as the Desert Eagle, then pick up the sawed off shotgun. You go you can fire both**

**guns at the same time and will have more ammunition.**

**Hold two handguns:**

**------------------**

**Use the following trick to pull out two guns instantly. Open your inventory by scrolling**

**your mouse wheel or by using [Page Up] or [Page Down]. Locate the first handgun you want**

**to pull out. Hold [Ctrl] and select the handgun with your Left Mouse Button. Notice that**

**the handgun is highlighted. Keep holding [Ctrl], locate your second handgun, and choose**

**it with the Left Mouse Button. Now both handguns are highlighted. Once [Ctrl] is released**

**the handguns are pulled out.**

**Pistol rapid fire and dual wielding:**

**------------------------------------**

**When you press the scroll lock button it goes into slow motion so you can dodge bullets**

**and if you click fast you can fire pistols even more rapidly than the Uzi.**

**To dual wield drop a pistol, then get out another and pick up the dropped one then you**

**can fire 2 at a time.**

**Hitman Contracts:Cheat Codes.**

**===================================================**

**Cheat Codes:**

**------------**

**Update by: Perro Loco**

**perroloco@perroloco.net**

**Submitted by: conner54**

**To enable the cheat codes you must first edit the hitmancontracts.ini file**

**in a text editor. Add "EnableCheats 1" (without quotes) to the last line of**

**the file and save. Be sure to back up your hitmancontracts.ini file BEFORE**

**editing.**

**Enter the following cheats during any mission and mind the case sensitivity.**

**You do NOT need to use the console for these cheats to work.**

**Enter the following cheats during any mission.**

**Code Result**

**---------------------**

**IOISLO - gives Slow Motion**

**IOIER - gives Bomb Mode**

**IOIHITLEIF - gives Full Health**

**IOIHITALI - gives Boxing Mode**

**IOILEPOW - gives Lethal Charge**

**IOIGRV - gives Gravity**

**IOINGUN - gives Nail Gun mode**

**IOIPOWER - gives Magaforce**

**IOIRULEZ - gives God Mode**

**IOIPENNY - gives Cardboard tube weapon**

**Console Cheats:**

**---------------**

**Update by: devansh**

**The following cheats require you to enable the console first. Using a text editor,**

**open the file 'hitmancontracts.ini' that is in the hitman folder. Add the following**

**line to the end of the file, and save it. "EnableConsole 1" (without quotes)**

**Inside the game (during any mission), press [SHIFT]+[ESCAPE] to enter the Console**

**Cheat Menu - in the menu you may toggle the following items ON = 1 or OFF = 0**

**Code Result**

**--------------------------**

**GIVE ALL = Gives All Weapons**

**GIVE SOME = Gives Some Weapons**

**INFAMMO = Infinite Ammunition**

**GOD MODE = God Mode**

**INVISIBLE MODE = You are Invisible**

**SHOW ENEMY VISION = See what Select Enemy Sees**

**TIME MULTIPLIER = Speed Up or Slow Down Gamespeed**

**DIEE - all enimies die**

**SHOW TIMERS -**

**TELEPORT -**

**BEAM HERE -**

**Item codes:**

**-----------**

**Use one of the following entires with the give code.**

**Item Code**

**-------------------------------------------**

**All Ballers - baller**

**All sub machineguns - smg**

**Pistols - gun**

**Shotgun - shotgun**

**Some of the level's combat weapons - cc**

**Unlock Minigun and Dual Gold Desert Eagles:**

**-------------------------------------------**

**In Mission 9- The Wang Fou Incident, look for an hidden Elevator not marked on your**

**Map, and select go down into the basement of the restaurant (or you could take the**

**stairs....). Follow the long corridors until you come to another Elevator, call it**

**up, and select to go into the Mansion. Look around until you find an office. On the**

**desk is Orthmeyers Keycard. Beat the mission with this in your inventory. Now, when**

**you complete the game, select the 'Current Game' option, and replay Mission 1- Asylum**

**Aftermath. Make sure you have these Weapons in your Inventory before you leave the**

**mission to add them to the Weapons Cache.**

**To unlock All missions:**

**-----------------------**

**Submitted by: Aditya Patidar**

**Open the hitmancontracts.ini file**

**and change the following line**

**Defaultscene=Alllevels/logos.gms**

**to**

**Defaultscene=Alllevels/levelmenu.gms**

**Ghost in hitman 3:**

**------------------**

**Submitted by: shkati smaran**

**In the stage "TRADITIONS OF THE TRADE" u have to go inside the toilets situated**

**in first floor. An easy way to find it out is to enter the room named "HOTEL WING**

**CLOSED" and go to bathrooms.**

**A GHOST IN HITMAN:**

**------------------**

**Submitted by: vinay solanki**

**In the "Trade of Traditions" mission, Enter the hotel and move to the 2nd door**

**on right move in until u find "HOTEL WINGS CLOSED". Open the lock and move to**

**room no. 107.Switch to 1st person by F1 key and look for sometime in mirror. You**

**will find a ghost behind U.**

**CONSOLE CHEATS:**

**---------------**

**Submitted by: vinay solanki**

**Press the "~" key to bring console and use one of the following values**

**with the "give [item name]" code:**

**weapon\_ak47**

**weapon\_aug**

**weapon\_awp**

**weapon\_deagle**

**weapon\_elite**

**weapon\_famas**

**weapon\_fiveseven**

**weapon\_g3sg1**

**weapon\_glock18**

**weapon\_m3**

**weapon\_m4a1**

**weapon\_mac10**

**weapon\_mp5navy**

**weapon\_p228**

**weapon\_p90**

**weapon\_scout**

**weapon\_sg550**

**weapon\_sg552**

**weapon\_tmp**

**weapon\_ump45**

**weapon\_usp**

**weapon\_xm1014**

**Kill the Ghost in Traditions Of The Trade:**

**------------------------------------------**

**Submitted by: vinay solanki**

**Go down to the hallway at the bottom floor of the hotel. You will see the ghost**

**that walks through into a wall. Move to a dead plant in the corner of the hallway**

**near to a locked door. Then, go back towards the hallway where you saw the ghost.**

**Make sure you have your Fibre Wire out before continuing. Heading down the corridor,**

**you will see the ghost who walks into the wall. Get your Fibre Wire ready then get**

**behind the ghost before it disappears into the wall. If you are quick, you can**

**strangle the ghost with your Fibre Wire, which now flickers on the ground. You can**

**now drag the ghost around the hotel.**

**Easter Egg: Bloody Tub:**

**-----------------------**

**When playing the mission "Traditions of the Trade", chances are you've come across**

**a locked set of double doors on the first floor past the lift. Pick this lock, and**

**go past through the corridor (you can lift the police uniform from the cop taking**

**a shower) and go all the way to room 109, where you'll find a bloodstained room and**

**a dead body. Go straight to the bathroom, and you'll see a blood-filled tub. This**

**is where the fun begins. Switch to first-person and look at the mirror where you'll**

**see the tub over your left shoulder. Pretty soon you'll see a surprise that'll shake**

**even 47.**

**M60 Through Sniping:**

**--------------------**

**Try to kill the target before attempting this glitch, since you only fail at that**

**point by dying (there is no bomb timer, escape, etc).**

**The level Deadly Cargo ahs a police chopper on the ground level map when the SWAT**

**team starts assaulting the ship. You can snipe the chopper gunner and he will most**

**likely drop, along with his M60. If you can stomach taking the weapon and escaping**

**at that point, you bag yourself an easy M60 at the Training/Hideout.**

**Level select:**

**-------------**

**Note: This procedure involves editing a game file; create a backup copy of the file**

**before proceeding. Use a text editor to edit the "hitmancontracts.ini" file in the**

**game folder. Locate the "DefaultScene=AllLevels\Logos.gms" line and change it to read**

**"DefaultScene=AllLevels\LevelMenu.gms" to unlock all levels in the game.**

**Second chance:**

**--------------**

**When you are killed, the screen will turn black and white briefly. Try to shoot four**

**people in the head while this is happening to resume playing with barely any health.**

**All weapons in any level:**

**-------------------------**

**Enable the giveall code and press 1, 2, 3 or 4 to pull out a gun specific to its**

**category. 1 is melee, 2 is pistols, 3 is SMGs, 4 is rifles. This also will unlock**

**the Cardboard Tube weapon which is located in the "Melee" category.**

**Traditions Of The Trade: Sniper rifle in hotel:**

**-----------------------------------------------**

**After you have unlocked the PGM silenced Sniper Rifle and weapon select, you simply**

**chose the rifle and what other weapons desired. Show the guard your I.D. card and walk**

**through the metal detector. The guard with pat you down and proceed to take all your**

**weapons except your sniper suitcase and PGM S. rifle.**

**Faster reload:**

**--------------**

**To reload a weapon faster, before it runs out of bullets completely (for example, with**

**one bullet remaining), holster it then pull it back out again. The clip will be full,**

**and you can kill enemies faster.**

**Bullet time:**

**------------**

**When you die and can shoot people in slow motion, enable the "God mode" code.**

**You will be in bullet time until you headshoot four people.**

**Traditions Of The Trade: Showering:**

**-----------------------------------**

**In room 202 on the second floor, there is a fat guard wearing black and sunglasses.**

**Shoot him, then picklock the door he is securing. Sneak in without a gun and sneak**

**silently. You will see a man in red Speedos taking a shower.**

**Asylum Aftermath: Mini-gun:**

**---------------------------**

**Get a guard suit and take the elevator up to the mansion in The Wang Fou Incident**

**mission. Get the key card (this will also get you the Desert Eagle). As soon as**

**you complete the mission, go to the Asylum Aftermath mission. Go through the first**

**set of double doors and there will be a red light in the hallway. Look to your right**

**and there will be glass doors that you cannot break. This is where your key card is**

**used to open up the doors. Kill the man and pick up the gun. You will walk very slow,**

**and it is a mini gun. To unlock it at the gun selection screen, kill everyone in your**

**way and escape while having the mini gun in your possession.**

**Reflection Ghost:**

**-----------------**

**When playing The Meat King's Party look at the loading screen of the slaughter house.**

**You should see a faint skull. This skull is also on the pinball machines in Rotterdam**

**Rendezvous.**

**Fast Reloading:**

**---------------**

**When your weapon is almost out of ammo, conceal it and bring it back to your hand**

**immediately - it will be fully loaded. Works on many weapons.**

**See Lee Hong:**

**-------------**

**In the level Asylum Aftermath, once you get the double Desert Eagles, keep going**

**forward through the second set of doors until you get to the last tank with a body**

**in it, then look to the right and there is a tank with Lee Hong written on it.**

**Master Key:**

**-----------**

**In the level “Traditions of the Trade” when you are on the 3rd floor you will**

**eventually see a vacuum boy. When he opens a door to vacuum the room, go to the**

**door and pick up the master key. You should then have access to most doors.**

**Floating Lamp:**

**--------------**

**In mission "Deadly Cargo" near the television power box that u must cut to through**

**the gate, look more careful to the lamp above u. U will find three lamps and one**

**lamp floating in the air.**

**Hollywood Hit:**

**--------------**

**In mission "The Seafood Massacre", go to the restaurant basement. Get inside and u**

**will see some poster of movie. That is Agent 47 picture on the poster. It's write (In**

**Chinese): Kong-Sou-Dao (A Martial Arts (Not Kung-Fu) for the woman). And it's write**

**again: Starring Chris Stone. Chris Stone is one of the main characters in Freedom**

**Fighters (The Game that IO Develop too).**

**L.**

**Little Fighter 2:Cheat Codes.**

**======================================================================**

**Little Fighter 2 version 1.9**

**27 Sep 2002**

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**Marti Wong and Starsky Wong,**

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**Official Site: http://littlefighter.com/**

**http://lf2.net**

**======================================================================**

**-------**

**UPDATES**

**-------**

**1. 4 new characters 'Knight', 'Justin', 'Bat', 'Julian'.**

**2. Stage 5.**

**3. Battle Mode**

**4. Blood stain appear at the side of the mouth when hp < 1/3**

**5. Several serious bugs fixed**

**6. Heads redrawn**

**7. Sound Effects changed**

**-------------------**

**SYSTEM REQUIREMENTS**

**-------------------**

**CPU: Celeron 300 / K6-2 300 or above**

**Memory: >32 MB Ram**

**Display Card: Supports Direct X acceleration**

**Platform: Win 95/98 with Direct X 6.0 or above**

**Resolution: 800 x 600 or above, \_MUST BE\_ 16 bit colors**

**-------------**

**Function Keys**

**-------------**

**F1: Pause**

**F2: Pause/Step**

**F3: Function Keys Locked (F6,F7,F8,F9)**

**F4: Restart**

**F5: Turn off the frame control timer (Speed up)**

**F6: Unlimited MP**

**F7: Recover**

**F8: Drop weapons from the sky**

**F9: Destroy all weapons**

**ESC: Quit**

**(F5 ~ F9 are disabled in stage mode.)**

**-------------**

**SPECIAL MOVES**

**-------------**

**Template, Bandit and Hunter do not have special moves.**

**('D' means Defend button, 'A' means Attack button, 'J' means Jump button)**

**('>', '^', 'v' means the arrow buttons)**

**You can setup the Key Configuration by choosing OPTION in the main menu.**

**==John==**

**1.Energy Blast (15mp)**

**Input method: D + > + A**

**2.Heal (others) (70mp)**

**Input method: D + ^ + J**

**3.Energy Shield: (20mp)**

**Input method: D + > + J**

**4.Energy Disk: (50mp)**

**Input method: D + ^ + A**

**5.Heal (myself): (70mp)**

**Input method: D + v + J**

**==Deep==**

**1.Energy Blast (15mp)**

**Input method: D + > + A ( + A + A...)**

**2.Strike (15mp)**

**Input method: D + v + A**

**3.Leap Attack: (15mp)**

**Input method: D + ^ + J + A**

**4.Leap Attack2: (15mp)**

**Input method: Strike + J + A**

**5.Dashing Strafe: (30mp)**

**Input method: D + > + J**

**==Henry==**

**1.Dragon Palm (30mp)**

**Input method: D + > + A**

**2.Multiple Shot (30mp)**

**Input method: D + J + A ( + A + A...)**

**2.Critical Shot (40mp)**

**Input method: D + > + J**

**2.Sonata of the Death (70mp)**

**Input method: D + ^ + J**

**==Rudolf==**

**1.Leap Attack: (0mp)**

**Input method: D + > + J**

**2.Multiple Ninja Star: (20mp)**

**Input method: D + > + A ( + A + A...)**

**2.Transform (30mp)**

**Input method: Gripping Other + D + J + A**

**3.Hide (70mp)**

**Input method: D + ^ + J**

**4.Double (70mp)**

**Input method: D + v + J**

**==Louis==**

**1.Thunder Punch (10mp)**

**Input method: Run + A**

**2.Thunder Punch (15mp)**

**Input method: Run + J + A**

**3.Thunder Kick (10mp)**

**Input method: D + > + J**

**4.Whirlwind Throw (15mp)**

**Input method: D + ^ + J**

**5.Phoenix Palm (30mp)**

**Input method: D + > + A**

**==LouisEX==**

**1.Phoenix Dance (0mp)**

**Input method: D + v + A**

**2.Thunder Punch (6mp)**

**Input method: Run + A**

**3.Thunder Punch (8mp)**

**Input method: Run + J + A**

**4.Phoenix Palm (20mp)**

**Input method: D + > + A ( + A + A...)**

**==Firen==**

**1.Fire Ball (15mp)**

**Input method: D + > + A ( + A + A...)**

**2.Blaze (15mp +...)**

**Input method: D + > + J**

**3.Inferno (30mp +...)**

**Input method: D + v + J**

**4.Explosion (60mp + 8hp)**

**Input method: D + ^ + J**

**==Freeze==**

**1.Ice Blast (20mp)**

**Input method: D + > + A**

**2.Sommon Sword (30mp)**

**Input method: D + v + J**

**3.Icicle (30mp)**

**Input method: D + > + J**

**4.Whirlwind (60mp)**

**Input method: D + ^ + J**

**==Firzen==**

**1.Firzen Cannon (5mp +...)**

**Input method: D + > + J**

**2.Overwhelming Disaster (20mp)**

**Input method: D + ^ + A ( + A + A...)**

**3.Arctic Volcano (50mp)**

**Input method: D + ^ + J**

**==Dennis==**

**1.Energy Blast (8mp)**

**Input method: D + > + A ( + A + A...)**

**2.Shrafe (15mp)**

**Input method: D + v + A**

**3.Whirlwind Kick (15mp + ...)**

**Input method: D + > + J**

**4.Chasing Blast (20mp)**

**Input method: D + ^ + A**

**==Woody==**

**1.Flip Kick (0mp)**

**Input method: D + ^ + A**

**2.Turning Kick (10mp)**

**Input method: D + v + A**

**3.Teleport (10mp)**

**Input method: D + ^ + J (to enemy) / D + v + J (to friend)**

**4.Energy Blast (25mp)**

**Input method: D + > + A**

**5.Tiger Dash (40mp)**

**Input method: D + > + J**

**==Davis==**

**1.Leap Attack (5mp)**

**Input method: D + ^ + J + A**

**2.Energy Blast (8mp)**

**Input method: D + > + A ( + A + A...)**

**3.Shrafe (15mp)**

**Input method: D + v + A**

**4.Dragon Punch (45mp)**

**Input method: D + ^ + A**

**==Bandit==**

**No special moves.**

**==Hunter==**

**No special moves.**

**==Mark==**

**1.Crash Punch (0mp)**

**Input method: D + > + A (+ A)**

**2.Body Attack (0mp + ...)**

**Input method: D + > + J**

**==Jack==**

**1.Energy Blast (10mp)**

**Input method: D + > + A**

**2.Flash Kick (25mp)**

**Input method: D + ^ + A**

**==Sorcerer==**

**1.Ice Blast (25mp)**

**Input method: D + > + J**

**2.Fire Ball (15mp)**

**Input method: D + > + A ( + A + A...)**

**3.Heal (others) (70mp)**

**Input method: D + ^ + J**

**4.Heal (myself): (70mp)**

**Input method: D + v + J**

**==Monk==**

**1.ShaoLin Palm (20mp)**

**Input method: D + > + A**

**==Jan==**

**1.Devil's Judgement (30mp)**

**Input method: D + ^ + A**

**2.Angel's Blessing (40mp)**

**Input method: D + ^ + J**

**==Knight==**

**No special moves.**

**==Justin==**

**1.Wolf Punch (15mp)**

**Input method: D + v + A ( + A...)**

**2.Energy Blast (15mp)**

**Input method: D + > + A**

**==Bat==**

**1.Speed Punch (10mp)**

**Input method: D + > + J**

**2.Eye Laser (25mp)**

**Input method: D + > + A**

**3.Sommon Bats (40mp)**

**Input method: D + ^ + J**

**==Julian==**

**1.Soul Punch (0mp)**

**Input method: Run + A**

**2.Uppercut (0mp)**

**Input method: D + ^ + A ( + A)**

**3.Skull Blast (2mp + ...)**

**Input method: D + > + A ( + A...)**

**4.Mirror Image (5mp)**

**Input method: D + J + A ( + J...)**

**5.Big Bang (20mp)**

**Input method: D + ^ + J**

**6.Soul Bomb (25mp)**

**Input method: D + > + J**

**-----------------------------**

**Command Computer Teammate(s):**

**-----------------------------**

**Come: D + J + D + J**

**Stay: D + D + D + D**

**Move: D + A + D + A**

**------**

**Donate**

**------**

**If you like our game, you may show your support by contributing (US $5 or Euro $5 or HK $40).**

**Rather than donation, you can also send post card, x'mas card or new year card... to us.**

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**----------**

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**===========================================================================================================**

**You may goto "http://littlefighter.com/" or "http://lf2.net" for details of this game and related products.**

**M.**

**Mafia:The City Of The Last Heaven: Cheat Codes.**

**Cheat Codes:**

**------------**

**Update by: anshul goel**

**Press [Shift] + ~ during game play, then type one of the following**

**codes to activate the cheat function.**

**Code Results**

**----------------------**

**badgangsters - God mode**

**deadguns - Infinite Guns and ammo**

**Mademan - health**

**Shoot off tires:**

**----------------**

**Aiming at tires and shooting where the bolts are, in the middle. This works**

**best with the Tommy gun.**

**Vehicle kill zones:**

**-------------------**

**When taking out a vehicle, the following are the easiest and quickest ways to**

**do so. Direct hits to the radiator in most cars will blow them up with two or**

**three shots with the sawed-off shotgun, which is the weapon of choice. Some**

**other good spots to hit are the front right, front left, and rear (central rear**

**panel where gas tank would be located).**

**Hint:**

**-----**

**Submitted by: Craig**

**Before you go to meet Sam at the museum in "The death of art", I suggest you**

**make a visit at Yellow Pete at the Twister. (The same chap you went to for**

**weapons before robbing the bank with Paulie.) He will again give you all the**

**guns you can carry, and it makes it a hell of a lot easier to play the last**

**chapter. Otherwise, you start the chapter with only 1 gun and 6 bullets!**

**Hints:**

**------**

**Submitted by: Fred duvivier**

**Mission Great Deal:**

**-------------------**

**After you kill the hoodlums at te 3rd, and the guys just level under, behind**

**the white car at the end of this floor there is a box of grenade (usefull) to**

**destroy the two car at the end and the guys hiding behind it.**

**Easy Method for Escape in Lucky bastard:**

**to lose the tail : get away then stop and wait them : shoot two tires**

**of their car and then get back in your and get away, you get it! (just**

**pay attention for cops, if one car come, just kill them before the wanted**

**bar appears)**

**In general if the cops are behind you with wanted bar:**

**go to the nearest metro station, get on the dock of metro station, if the**

**cops follow you, get on the tracks then by pressing the jump key, go in**

**the dock in front they can't follow you! they go on the tracks but they**

**can't jump on the dock! Take the metro and stay in until the wanted bar**

**desappear! Then steal a new car and resume your mission.**

**Easy money:**

**-----------**

**Submitted by Nightrider**

**Bet a negative number at the casino to gain money every time you lose.**

**Kill the men in the all black suits with the black hat (gangsters) to earn**

**$500 each. Go into the country and speed in a fast car.**

**Win the race:**

**-------------**

**Drive up to the first checkpoint and slow down. Behind the boulders is a short**

**patch of sand where you can drive onto the closed road. This of course is the**

**"wrong way" and if you plan to go through it, you will be faster but not complete**

**the lap. You will not win unless you do the following. Drive up to the end of the**

**road, just past the "Dunniel" (or something similar) sign, where you get your**

**checkpoint information and select "Replace Car" (default is [Keypad 0]). The goal**

**is now just a few inches away. You must to do this five times. By doing so, you**

**can finish the race in a little less than six minutes. Note: Make sure you do**

**not crash on the closed road as the "Replace Car" might not work there, or will**

**place you back to the first checkpoint.**

**Cheat:**

**------**

**Submitted by: SergeantReaper**

**Type "Mademan" in the console, you will get**

**unlimited health.**

**Hint:**

**-----**

**Submitted by: Terry Reimer**

**Easy way to mow down Speedy Gonzalez-Steal a car and drive to the corner a block**

**west of where he is. Line him up on the sidewalk and floor it. The dumbass will**

**run right into you.**

**Cheat:**

**-------**

**Update by: vince**

**E-mail: vince\_meyer@hotmail.com**

**Submitted by: Ralph Theroux**

**E-mail: Thrx4@AOL.com / rtheroux@optonline.net**

**I've read and been told of being able to bring up the console when playing**

**"Mafia-The City of Lost Heaven" by pressing ''shift + ~'' I can't seem to get**

**that to work. Is there a line I must add to my desktop shortcut's "target" line**

**in order to be able to bring up the console?**

**I have read of the following cheats that can be typed once the console is activated:**

**Badgangsters = godmode**

**Deadguns = guns and ammo**

**Mademan = health**

**Now, if only I could bring up the console......**

**Hint:**

**-----**

**Submitted by: utplayer2**

**On the preist Level after you go down the stairs and the cutscene plays about the**

**funeral all the people start shooting but if you can get the the spiril stairs with**

**alot of health you can hold the man hossage by running in to him and staying there.**

**just stand there and shoot the other guys then when done backup and shoot the guy at**

**the top of the steps.**

**Hint:**

**-----**

**Submitted by: Aksel Sund**

**In the race, wich is a pain in the as. There is on way to make the pain go away. If**

**you turn on to the closed way and continue on it until you come back to the track,**

**you will se a sign on the left. Push replace car just after you that sign an you will**

**be replaced at the finish line. You can't lose.**

**Unlock Free Ride Extreme mode:**

**------------------------------**

**Submitted by: Pangeran Akbarsyah**

**To unlock the Free Ride Extreme you have to finish all missions. The Extreme mode**

**allows you to get extra fancy cars (like the super fast taxi). Also there are no**

**cops in this mode.**

**------------**

**Mafia: Hint:**

**------------**

**Submitted by:Nishadh Shanker Shrestha**

**-CHAPTER 17-**

**"Election Campaign"**

**On this chapter while killing the polition from the height. You can use your telescope**

**if you are using Mosin-Nagant 1891/30, you just have to do is press "S" (Note: It is**

**the default key for Sniper Mode, press whatever key you are using instead of S if you**

**have already configured the keys setting), After pressing this key you will be using**

**the telescope, you will see a Island where you can see a polition near his mic, just**

**target him and shoot, now you shot it, after killing the polition go inside again and**

**follow the stairs just walk on the stairs, at the last floor you'll see a door and dog**

**sitting near it there are about 4-5 dogs kill them first from inside then go out. Now**

**you be finding a huge gate with a big lock which you cant open, to open it shoot the**

**lock the door will be unlocked.**

**-CHAPTER 15-**

**"You Lucky Bastard !" - On the chasing level of you luckey bastard you just have to**

**chase the green car you don't have to get out and kill the bastared Sergio.**

**-CHAPTER 20-**

**"The Death of Art" - In this level you are really on trouble. As, default you only**

**have 6 bullets on your gun, i think it's Colt or something ...**

**Instead of wasting the bullet, just run to the staires on the following side, ie. if**

**you are looking towards the door from where you had came inside the hall move to the**

**staires on your Right side, After you climb the staires if you try to open the nearby**

**big door it won't open and if it open you've choose the wrong door. however if it**

**opens you shound't be on the door which is at the opposite side of the main door**

**from where you came in.Now if you have got the right door then do as follows. if you**

**are turning towards the door that you found the your destination is at the right side,**

**on right side you will se a passage but a also a small wall, that's it you just have**

**to do is climb the wall but fast an enemy will be trying to kill you. Now I hope you've**

**managed to reach the passage. You just climb to the passage all right? now on turning**

**right side you'll find some enemys shooting you with machine guns and colts. just run**

**to the place near the enemy and again return back to the passage very fast a second**

**later you will hear a blast and with that you'll get the machine gun, because the**

**enemy that had got the machine gun is dead due to the blast. After that hurry chimbing**

**the long stires near you. In this level I'm sure you will find a medical pack, as**

**soon as you go near the medical pack you'll hear a blast and with it you find tommy**

**dead if the life is too low. To avoid it just run near to the medical pack and return**

**back running off couarse there will be a blase but without effecting you, Now you can**

**go and eat the pack, well then if you've already killed all the enemys down staires**

**go up to the staires near the medical pack. kill a enemy up stair go inside the door**

**near by, well if it's locked then you have not killed all the enemys down staires.**

**if it opens go inside you'll meet Sam!!! To kill sam it's better if you have your**

**machine gun with you or you just have to do a thing i.e to die, (You know its too**

**difficult even if you have fully loaded machine gun, but once U know the trick it'll**

**be the easiest level on the whole game). When I killed sam I had only got 5 life left.**

**The easies way to kill sam is to hide and shoot. Every time you're seen by him he will**

**start shooting, but when he will be reloading his machine gun it will be your turn.**

**In this way you'll have to shoot for three times not continuieously. After that he**

**will ran away. Now if you think he is afraid you're wrong be carefull while finding**

**him. and don;'t forget your gun, if you see blood swept follow the path that it**

**lead you to by shooting with your machine gun countineously Sam will suddenly come**

**in front of you but you must be able to shoot hime before he does the shooting to**

**you. Well don't loose your temper on this level cuz after killing Sam the game will**

**be completed! (For save games email me on nisadh\_rocks@hotmail.com)**

**Cheat:**

**------**

**Submitted by: anirudh**

**Type in the console**

**I want a fletcher - for getting a silver fletcher.**

**Hint:**

**-----**

**Submitted by: prateek shrivastava**

**If u r firing cops or any bad guyes, u have to fire almost 5-6 bullets in their bodies**

**which takes time and causes risk. Here's a hint- Position ur self in such a way that**

**ur crosshair remains on their head, now if u fire only 2 shots on their head, they**

**gonna die than and there!**

**Hint:**

**-----**

**Submitted by: Zaq\_kt**

**When you want to get rid of cops really fast and if they are shooting at you, you do**

**the following:**

**1.When they are shooting at you they shoud shoot from the left, but you just**

**have to rub them trought near lamp posts,cars,trolly's,wall ect.**

**2.Try to shoot their tires,engine,driver.**

**3.Make sharp turns trought the city.**

**4(alt.).Get out of the car, take a tomson,sawed-off,pump shotgun and blast**

**the hell out of the cops,mafia and every bastard that comes in your way!!**

**Hint:**

**-----**

**Submitted by: 24k**

**When you want to get a new car,because the old one is dammaged,trashed,shot ect.**

**You go to a car you have not driven jet,then do all kind of dammage whitout**

**blowing-up. When you get in,your car is brand new!**

**Hints:**

**------**

**Submitted by: Mohammed Salah**

**Majobasha@yahoo.com**

**1- In the mission of (An offer you can't refuse):**

**the best way to run away from the gangster's following you is to run to the end**

**of the road. the road that you will start in- and then stop with turning right**

**so you will face the the car of the other gangster's now just do nothing and**

**paulie and sam will take care of them only if there shooting was not correct take**

**the car forwards and backwards until the shooting become right your target is to**

**kill the driver and the man next to him.**

**If you are quick enough you can go out of your car and quickly bill one of the**

**gangster's who are following you out of his car -the time will be enough to take**

**only one gangster out of the car and return so don't take more then one or you**

**will disrupt paulie and Sam and the mission will fail.....OKAY MAN.**

**Note:**

**don't believe the talking of paulie and Sam about liquidate you that's because you**

**are there only chance to survive....**

**2- In the mission of (Molotov party):**

**when you reach morello's bar and get to the garage from the behind liquidate the**

**guard who is standing at the front door with your bat and you will find a gun with**

**him then look to your lift you will find a door and a box on the far left go to the**

**box and carry it now go to the door and press the action button you will find two**

**choice's one is to try to open the door and the other is to block the door with th**

**box chose to block the door with the box now when you start to destroy the car's**

**you will have more time before the other gangster's in the bar could reach you now**

**how to destroy the car's?**

**the best way is to throw the first Molotov on the car near the front door then hide**

**once it explode throw the other Molotov on the car that is behind the car you have**

**just destroyed and hide when it explode go to the last car and stand in front of**

**it and return with you back as much as you can in a strait way now take your gun**

**out and fire on the engine until the car explode....**

**WAIT!!! don't run to your car there is another way better when you get in the the**

**garage from the back door on your right there was a wall that is taking a large**

**space of the garage go to it and walk near of is then the action mark will appear**

**now press the action button and a secret door will be opened and you will find**

**behind it an open door falconer blue take it and go and don't be worry about paulie**

**he will see you and he will take the bolt and follow you after that take the**

**falconer to ralfie and save now on the next mission ralfie will tell you about**

**it and how it is so powerful Tommy will say to ralfie that he know how he could**

**get into one and you will learn how that is a better way to get a nice car without**

**waiting too long to get it -in the mission of (The whore)....**

**3- In the mission of (Ordinary routine):**

**in clark's motel if you want to relax from the chase mission after this phase you**

**simply damage the yellow v16 by shooting the middle of the wheel -not the tire-**

**about 4 to 6 bullets should make the wheel goes out of it's place and then when**

**the thief goes out of the motel he won't get into the car that's because it's broken**

**you will only have to liquidate 'em....**

**Note: the next mission will be canceled.**

**4- In the mission of (Omerta):**

**after you find frank and go to find his family when you find them there will be**

**someone talking on the phone to the cop's kill him fast before he end's the call**

**if you do that the cops won't appear at the beginning of the level when you go**

**back to get the plane tickets for frank and his family....SAFE WALKING.**

**5- In the mission of (Visiting rich people):**

**this is the way to finish the burglary without firing a single shoot:**

**when you get in the villa whit Salvatore you will find your self in the garden**

**move forward and then prone when you are hiding into the bush's with Salvatore**

**give him an order to wait then face the forward again now look on your left you**

**will find a guard wait until he moves and then run behind him and liquidate 'em**

**with your bat now take the pump action shotgun that with him and if you search**

**him you will find a key with him -i don't know what is the use of it- now return**

**back to Salvatore there is a man standing is the garden shed go behind him and**

**liquidate 'em with the bat and take the shotgun now exit the garden shed and move**

**towards the villa -go around the bush's not the pool then wait behind one of the**

**bush's and look towards the stair's until a man goes down now he will look to your**

**side and then turn around now run behind him and liquidate 'em and take his shotgun**

**now climb up the stair's we will find your self in the balcony open the door and**

**hide behind one of the chair's until the maid get into the room and turn on the**

**light she will move towards the end of the room now run behind her fast and kill**

**her with the bat -always use the bat in this mission and try to prone always while**

**in the garden- now turn off the light and close the door that the maid came from**

**now on your right there is a Wight room go in and continue to the next room and go**

**right you will find a stair's -the round one- go up and move forwards and don't go**

**right or left just forward's then you will reach a door open and you will find the**

**office and the safe now return back to Salvatore and give him an order to follow**

**you then go to the office and to the safe throw the same way and open the safe....**

**now the game will be saved and the consular will arrive after that give Salvatore**

**an order to wait then close the office door on him then go back the same way**

**WATCH OUT!!! there is some guard's on the balcony hide and wait in the Wight**

**room until they go away now return back to Salvatore and give him an order to**

**follow you and move to the balcony -make sure the coast is clear- then go out**

**to the stair's and once again**

**WATCH OUT!!! there might be a guard in the garden wait until he moves away if**

**there is no guard so move quickly to the door you came from in the beginning**

**until you reach it and then go out of the villa....HOME FREE.**

**Note: try not to use the pump action shotgun because when you use it you will**

**'cuse so much noise inside the villa try not to go in the great hall because**

**the guard's will see you there cleare and try to close any unused door and**

**every light in the villa because when the guard's are in a dark place they**

**will leave it immediately....**

**6- In the mission of (pon appetite'):**

**when saliari ask you to go around the restaurant go and kill the gangster with**

**the Tommy gun in the ally and take the Tommy gun form him now don't go away wait**

**in the ally at the end of the stair's after a little while the about 4-5**

**gangster's will go out of the door liquidate 'em and take there gun's now don't**

**go throw the door it's better to go around the street because the gangster's**

**who's lift will be looking towards saliari and will never think that someone**

**will come from that direction**

**THE ELIMINATE OF SURPRISE....**

**Note:**

**-----**

**watch out of the gangster with the Tommy gun who is standing at the window that**

**is above the door near the restaurant the best way to kill him is not to go**

**behind him it's by going under the window and shoot him.... I KNOW THIS SOUND**

**CRAZY but it's the best way because if you go behind him you will have a chance**

**about 5 percent to get him and if you get him your life power will be low....**

**7- In the mission of (You lucky bustard):**

**in the harbor the best way to beat Sergio is by:**

**killing the 4 gangster's in the beginning of the mission and then get in your**

**car again right then use the car as a shield and walk over every other gangster**

**you see and don't worry about the sniper's the car will protect you from there**

**shoot's "The best way to defeat your enemy is by using there same weapon that**

**he use" that's what are you going to do to liquidate the sniper's:**

**move to the warehouse that Sergio is hiding in -the one with the green car of**

**Sergio out side it- and continue forward there will be another large building**

**after it and behind that building there is another gate get out of the car -if**

**you are in it- and check it's window's very carefully because there is a sniper**

**standing in one of them wait until he turn's around and then shoot him and take**

**his rifle and you know what are you going do now.... BANG BANG.**

**8- In the mission of (cream de' la cream):**

**in the airport after you liquidate morello don't just go away return to the**

**hanger where morello's plane were there you will find his car -the silver**

**Fletcher- and it's door open it's the one of two silver Fletcher and the**

**other is in the party of the play boy -the place were you will get the v16**

**appolion from if you visit Lucas after the (Election campaign) mission....**

**9- In the mission of (Election campaign):**

**when you arrive at the prison gate move to the sewers hatch where you are**

**going into the prison throw it now before going in kill the man who is standing**

**there then go near him now press the action button you will have two choice's**

**one is to search him and the other is to hide his body chose to hide the body**

**and now relax and watch Tommy doing the hard work**

**this move is very useful because now when you finish your work in the prison**

**and go out there will be no cop's outside waiting for you to search you....**

**FLY AWAY JAIL BIRD.**

**10- In the mission of (Just for relaxation):**

**get to the meeting point with paulie and Sam then continue with paulie to the**

**harbor now when the game is saved don't wait outside and then follow the car**

**to the wear house go back and stand in the middle of the road with the car and**

**watch the map when the truck moves get out of the car and revel your gun (Colt**

**1911 not colt special detective) when the truck come close and before it stops**

**shoot the cars glass an till it is bracken now the driver will get out of the**

**car and runaway from now it is down to you to either liquidate 'em or to hit**

**him tell he revel the paper works....EASY WAY.**

**Note:**

**-----**

**don't forget to unload the truck before going in the harbor.**

**11- In the mission of (Moon lighting):**

**when you go to yellow bete try to take every gun that you can carry and the best**

**weapons in my opinion is:**

**A- colt 1911**

**B- S&W Magnum 27**

**C- S&W magnum 10 (I think...it is the one with the cops)**

**D- colt special detective**

**E- any hand weapons like (Baseball bat-knife-....etc)**

**F- pump action shotgun under your coat**

**G- Thomson 1928 (Tommy gun) in your hand.**

**Note:**

**-----**

**leave the weapon in your hand at Lucas shop before you go to get the car....**

**DON'T FORGET A PENNY.**

**Please send me any question on my e-mail:**

**Majobasha@yahoo.co.uk**

**Visiting rich people:**

**---------------------**

**Submitted by:johnny**

**Exit through the front of the house (after you have the documents) the silver**

**fletcher is there and if you try to get in salvotore will open the cars door for**

**you.**

**Quick Transport:**

**----------------**

**Submitted by: Naveen.N.R**

**The best way to get to your destination is to travel in the trains. They have**

**the shortest ways and also saves your time. You may find the journey boooooring**

**but it is much quicker than driving yourself. Also you can take some rest by the**

**time train reaches the destination.**

**A Funny Tip:**

**------------**

**Submitted by: Naveen.N.R**

**In chapter 12.02 Big Deal Parking Lot when you start the game you will be outside**

**the pariking area and you can see the car in which you came. One of your assistants**

**will be sitting in the car. Just pull him outside and you will find Sam and Paulie**

**coming and beating him just because you put him out. Very funny!!!**

**Chapter 15 "You Lucky Bustard"**

**-------------------------------**

**Submitted by Sandeep Ghosh**

**Email : sandeep\_ghsh@yahoo.com**

**In this chapter you have to find Sergio morello and kill him. At first kill the**

**four guards at the beginning then kill the other three guards (They will come in**

**truck), after that get into your car and drive the car through the left side of**

**the port (There are grassy fields). At first two guard will jump in your car then**

**you will see at the end of the port there is a house , in front of that two man**

**are standing with pump action shotgun in their hand, kill them. Then you will see**

**there is another house beside of that previous house, get out of your car go into**

**the house. Search the house you will get a man standing in front of a window with**

**a sniper in his hand. Kill him and take his sniper. You will find a medical in that**

**building also. Then get out of that building and kill the other four sniper holders.**

**Then move to the warehouse that Sergio is hiding in -the one with the green car of**

**Sergio out side it. You will find that all gates are locked. So you have to break a**

**door but how? You will find that a railway track is heading to the large gate.**

**So you have to break the door by colliding a train, don’t worry you don’t have to**

**drive a train. You will find at the corner of the port there are two oil tankers on**

**the railway track. Join the railway lines by the connecter as if if the tankers start**

**rolling it will collide with the gate (The connecters are the one with big handles,**

**there are many on the port). Then you have to roll the tanker, it’s very easy you will**

**see there is a small piece of wood placed near the front wheel of the first tanker,**

**just take it out (Click the action button "Default : Right Click2 ).**

**Then see what happen................**

**Note: You will find Grenade from the railway station and medical in the railway**

**building. There is another medical in one of the dispatch hall.**

**For any query or if you want the saved game email me sandeep\_ghsh@yahoo.com.**

**Hint:**

**-----**

**Submitted by: Swapnil Patil**

**if you want to some exterme missins in Mafia:The City Of Lost Heavan**

**Then complete the game.**

**You will get a optin FREE RIDE EXTREME**

**In this when you start the game you r in your house infront of our house**

**(Tommy's)you find one man waving his hand go there talk to him.He will**

**give you information abot 19 EXTEREME MISIIONS.**

**after completing each mission you will get super car sometime you get**

**prototype taxi. you can you these taxis in FREE RIDE for earning maoney.**

**you can save your game in tommy's home.just right clik on the door which**

**is in the house,then game was saved. in this health is unlimited.no police.**

**FIND 19 men town and enjoy**

**ask me if you not get**

**How to escape being chased by police:**

**-------------------------------------**

**Submitted by: Naveen.N.R**

**naveennr1989@hotmail.com**

**If you are caught driving fast and a cop is chasing you ... get out of**

**the car when the cop is far behind.. The cop gets confused and the wanted**

**bar dissapears quickly if you hide away from the road. If you are caught**

**on foot get in a vehicle and quickly get out of the area and park it in a**

**quiet place and wait in the car till the wanted bar dissapears....**

**Also a cop can determine your speed only when you cross him...**

**So you may run high speed but make sure you slow down before you naps by**

**a cop vehicle or a cop on foot...**

**Cheat To Unlock ALL The cars:**

**-----------------------------**

**Submitted By Naveen.N.R**

**naveennr1989@hotmail.com**

**You can unlock all the special cars of the FREE RIDE EXTREME and all other**

**locked cars in the game by doing this cheat... Get to top right corner of**

**the Oakwood when playing in Extreme mode. You will see two phone booths.**

**Go to the one near the curve to the left...[Not to the one opposite to the**

**Oakwood high School]. You will see a house left of it with a dark blue**

**colour door. Get near it and press enter key or the key which you have set**

**for performing actions... Now get back to your house in oakwood and save**

**the game... Quit the current game and open free ride mode. Now you will be**

**able to select any car.**

**I haven't checked whether this cheat can be applied in normal game mode.**

**Anyway if you have unlocked the free ride extreme mode by completing the**

**game once you can surely check this out...**

**If this doesn't work mail me out...**

**Hint:**

**-----**

**Submitted by: Nguyen Quoc Duy**

**When you play in Chapter 5: Fairplay,when you drive back to Lucas, if you**

**assult the police and make the bar level is wanted and all Cops will chase**

**after you.Dirve immediately to Lucas with the Cops after.After the cutscene,**

**the cops after you will shoot you and may be you will died.Load the game,**

**and there're no cops anymore but when you drive your car out of Lucas,**

**turn left and there's a police standing on way.You can rush him, punch him**

**but he never shoot you.He just stand,and certainly you'll punch him to die**

**hehehe**

**If you can't make it, mail me and I will send you the savegame.**

**langtubuon263@gmail.com**

**Omerta!!!:**

**----------**

**Submitted by: Shahnawaz**

**in this mission if Morello escapes from u & enters the airport, then gets on a**

**plane and paulie tells u to shot the plane down with his thompson just shoot at**

**its engines on its wings. now if u still miss the plane and it flys away from u,**

**just have to do it again. But when it flys off and paulie tells sam to shoot it**

**down hit "Return" key or "Enter" button and u will be told to return to salieri's**

**bar the Mission will be completed just don't need to do it again.**

**Break Rules and get away:**

**-------------------------**

**By: Brizie. brizie\_mischivo@yahoo.com**

**Now here is a simple yet effective trick for gettig away from chasing cops.**

**Break some rules, get the cops behind you, look for the nearest railway**

**station and get on the platform. Now if the come to your side then jump on the**

**railway tracks. The cops jumping after you will simply vanish.**

**Look out for the coming trains though.**

**Hint:**

**-----**

**Submit By:- Anupam Shrivastava, Bhopal**

**During the game in mission Manhunt you chasing morello's car then morello's car**

**then morello's car have turn to the airport After this you restart this mission**

**and drive fastly then morello's car will not turn to the airport.they will crossed**

**the city limits and that will destroy**

**chapter 15:**

**-----------**

**Submitted by: daniel bezchi**

**you luky bastard**

**once u explode the oil tankers go towards the warehouse, you will see someone**

**shooting at u waste him then wait 2 men with shotguns will come from the left**

**side of the warehouse waste them then there is a man with a shotgun on the right**

**side of the warehouse waste him then if u go deeper in u will see another man**

**with a shotgun waste him then at the very back of the warehouse is the bastard**

**sergio, be careful he has a Thompson wait till he turns around then shoot him**

**come back to the metal boxes quikly as he turns to face u once again when he**

**turns around get out and then kill him get his thompson get out of the warehouse**

**get the truck and run over the people shooting on your way out once u get out**

**the way u came in just return to salieri bar.**

**All Free Ride Extreme cars:**

**---------------------------**

**When you start free ride extreme, go to the most north eastern point of Oakwood.**

**Now place yourself so that you're looking down the street. Look at your right and**

**you should see a telephone booth (on the sidewalk). There is a house with a blue**

**door just right of the telephone booth. Go up to the door and the action icon**

**will appear. Click the right mouse button (DEFAULT Right Mouse Button) and the**

**icon will disappear. Nothing will say that you've unlocked all Free Ride Xtreme**

**cars, but if you check the Free Ride car selection screen, the cars should be**

**listed there.**

**Huge drop:**

**----------**

**Go to free ride mode and go to the countryside. You will start in some dirt and.**

**To the right, there will be a hill. Go up the hill and follow the road. Keep going**

**straight until you reach a bridge. Go straight for awhile until you see a small**

**brown shack on your left. Notice that next to the shack is an opening in the**

**fence. Drive right off. It is big cliff. If you land wrong you can die on impact.**

**Invincible:**

**-----------**

**During game play, pause the game and enter this code:**

**tommyneverdies**

**Invisible Car:**

**--------------**

**In the construction site near Hoboken, drive around the site with your car passing**

**buildings until you see a car on your radar. To get to the car, walk through the**

**big wooden door (yes THROUGH it) and drive back out. After about 30 seconds the**

**car starts disappearing. When the car is done disappearing, YOU will too, and if**

**you save, then the effect will become permanent.**

**Killing people in black suits:**

**------------------------------**

**Walk behind them and shoot them. This works best with the sawed off shotgun.**

**You Lucky Bastard: Take out snipers:**

**------------------------------------**

**When you enter the dock, get a truck and drive to the other entrance to the**

**harbor. Nearby, there is a house with a man. Kill him. He has a US rifle, which**

**you should use to shoot the round fuel containers near the crane towers. The**

**snipers will not shoot you, and you will get to see a really great fireworks**

**display.**

**Chapter 20 the death of art:**

**----------------------------**

**Submitted by: daniel bezchi**

**when u go to meat sam after killing the guys downstairs, its quite easy once u know**

**the trick and this is the best way....after it does that little video thing come out**

**of the wall, sam will start shooting but go back in quick so none of the bullets hit**

**u then wait until he turns around,come out and shoot him when u reload come back in**

**quick then wait he will turn round again come out and shoot him keep doing this until**

**he runs away then run to the place where sam was standing and u will see a pool of**

**blood. follow the path of blood then u will see a wall going to the left sam is hiding**

**behind there run towards it and shoot the wall with your gun until sam comes out but**

**because u were shooting the wall before sam came out he will then get injured and then**

**it shows a little video of tommy then killing sam and the game will be completed and u**

**will unlock freeride extreme**

**P.S. make sure that u come out of the wall so sam can see u and start shooting cos if**

**u dont sam will not turn around and ur gonna have to do it the hard way!!!!!!**

**Weapons & Ammo get free:**

**------------------------**

**Submitted by: Abu sufian**

**Some situation when you face lack of weapons and ammo but you may get weapons and ammo also**

**when you needed. Go the Map on HOBOKEN last road which road not connected with other side**

**and also find constructing buildings there you will get a door (different from others) knock**

**the door and follow the man and find the weapons & ammo dealer in downstairs with free weapons**

**and maximum ammo. Face any problem here than you can contract me my email( sufi094@gmail.com ).**

**30 second for success (Chap.20 Killing all the bustard):**

**--------------------------------------------------------**

**Submitted by: Abu sufian**

**When you go to meat sam after killing the guys downstairs, its quite easy once you know the**

**trick and this is the best way....after it does that little video thing come out of the wall,**

**sam will start shooting but go back in quick ( which way you enter the gate that behind) then**

**wait until he turns around,come out and throw a granned after success he runs away then run to**

**the place where sam was standing and you will see a pool of blood.follow the path of blood then**

**you will see a wall going to the left sam is hiding behind (near gate) there run towards it and**

**throw the second granned target the wall he will then get injured and then it shows a little**

**video of tommy then killing sam and the game will be completed and you will unlock freeride**

**extreme....30 second spending for success....lets fun....if you face any kind of problem then**

**email me i will answer you. Problem arise than contract me I'll solve it.thankyou....**

**Cheat:**

**------**

**Submitted by: Richard**

**To get into the tunnel is simple. Just find the ironmongery store in Hoboken. Look at the**

**map in Hoboken and find the "P" for parking lot at the bottom of hill leading to Oak Hill.**

**Behind the "P" is a sort of upside down "T" road. Before you ride down the long part of the**

**"T" road as soon as you turn into it you'll see an ironmongery store behind a wall. Right**

**click on the door and you'll get a key (as i read from others). Go back to the bloacked rail**

**road leading into the tunnel. To get into the tunnel walk up the cliff next to it and when**

**past the road block jump down. Keep to wall on the right side of the tunnel and run and keep**

**clicking the Action button until a door opens. It leads into the tiger's mouth. It's just a**

**tunnel and nothing special there's no secret stuff or anything.**

**Hint:**

**------**

**Submitted by: L.Vikram**

**Mafia - the city of lost heaven.Game title:"The Death Of Art"**

**Message : when ur asked to go nd meet sam,1st go to the yellow pete nd there u carry ur**

**likley guns nd then meet sam.I think frm here u can liquidate ur opponents quite easily.**

**1stly kill the guys who is r8 2 u nd then climb the stairs.them liquidate all the dirty**

**fellows use always machine gun bcoz it doesn't require reload 4r every shot.Then after**

**killin all the badguys climb ur 2nd stairs there ur goin to meet sam were ur goin 2 watch**

**the conversation between sam & tom.then he says 2 badguys 2 liquidate u.but ur goin to kill**

**them all.There u will find a round junction kill all of them who stays in that floor even**

**who stays inside the rooms in that floor itself.even u find a health box in that floor.now,**

**after smashing all the guys just go to the next satirs...watch out there ur goin to face a**

**bomb ..to escape from it climb fast on to the steps nd kill the bastard or just give him a**

**twist by just makin a move that ur climbing the stairs ns then come back...thats ur convinient.**

**now the door will be opened for u.remember the door will be unlocked untill nd unless u kill**

**all the badguys in the down two floors.if the door is still locked means u missed killin a**

**bastard.then the game will be saved .there ur goin to meet.again ur goin see a movie b/w sam**

**& tom. after that shoot him from where ur only with ur machine gun.then after getting hurt sam**

**will run towards his back,dont think that he was afraid.just follow the blood nd move with it.**

**watchout,sam will appear suddenly,the easy way is to crouch nd walk bcoz he wont expect u to**

**com like that . now kill him before he starts pushing his trigger.thats it,then again ur goin**

**to watch a clip of movie nd then tom will do his work.thats it ,the game is completed.THE END.**

**then free ride extreme will be unlocked.enjoy ur self bcoz there wont be any cop...hahahaha.**

**Chapter 20 the death of art:**

**----------------------------**

**Submitted by: dan**

**when u go to meet sam on the top level of the museum u are already hiding behind a wall and sam**

**is oppossite u with a thompson if u shoot the top of the wall in wich u r hiding behind with like**

**35 rounds of the tommy gun it will collapse downwards**

**and the whole museum will shake it will show a cutsene in wich a ton of brick falls on sam and he**

**dies. there u go the quickest and easiest way to kill sam.**

**Hint:**

**-----**

**Submitted by: hassan**

**In Mission of "sarah" when you meet the three men look at your right you will found a piece of**

**wood then take it and kill the men.**

**Hint:**

**-----**

**Submitted by: HASSAN FAWZY ELGABASS**

**In the mission of ordinary routine befor killing the men , shoot on the wheels of the yellow car**

**(at less two wheels) , now kill the men ,and the boss will not escabe with his car ,but he will**

**stay next to his car , now kill him easly ......**

**from (hassan & mohamed)**

**Cheat:**

**------**

**Submitted by: hassan fawzy elgabass**

**i had give to this web site alot of tips and now i have a question (i informed about some cheats**

**of mafia like "deadguns-mademan-tommyneverdies-badgangester..." and i informed that i must press**

**shift+~ to do it but i try it and no thing habben)**

**can some on here inform me how i can do this cheats, please?**

**you can send me E-MAIL at hassann111@yahoo.com**

**Cheat:**

**------**

**Submitted by: hassan fawzy elgabass**

**in the mission of "election compaign" after dowen in the hole kill the man who stay next to it,**

**now when you get out from the place no any cops will chase you , becase this is the man who**

**inform the police about you when he see you ..................**

**(hassan & mohammed) ...if you found any problems in (Mafia - The City of Lost Heaven)**

**you can send me E-MAIL at hassann111@yahoo.com**

**Cheat:**

**------**

**Submitted by: hassan fawzy elgabass**

**this is funy thing ....in the main menu of the game (Mafia - The City of Lost Heaven) go with**

**your mouse to options but dont pres at options (dont pres) but go to it only now a red underline**

**will abear under the word options in the main menu , now wait for 10 second , and the screen will**

**show you a watch on the table , look at this watch it is realy watch and it can give you the time**

**at any time ....and in the mishion of "moonlighting" in the bank you can found areally watch too**

**and you can know the time from it .(hassan & mohamed)..**

**Cheat:**

**------**

**Submitted by: hassan fawzy elgabass**

**in the mishion of "you lucky basterd" when you go to the blace where you will kill morello you**

**must kill alot of men but the most hard thing is the men who on the red towers , now to kill the**

**men on the red towers , first found the bomb car it is near to the first red tower from the train**

**and shoot to it ,now it will explosion and it will kill two men from the men in the towers and**

**two men with thombson , now you have finished from 4 hard men at this mishion .(hassan & mohamed)**

**if you found problems in( Mafia - The City of Lost Heaven) you can send me hassann111@yahoo.com**

**Cheat:**

**------**

**Submitted by: hassan fawzy elgabass**

**In the mission of "the whore" in the hotel go to the metal stile from the first of it and go up,**

**and when you found the first door in your way open it , now you will found a door opposite you,**

**now open it and go to your right , you will found a table and on it a knife ,i know it is bad**

**weapon but it is a good tips**

**(hassan & mohammed) - (www.hmgames.hooxs.com)**

**Cheat:**

**------**

**Submitted by: hassan fawzy elgabass**

**In the mission of "election compaign" after dowen in the hole kill the man who stay next to it**

**and go to his dead body and click the action press (as defeault right mouse button) and sellect**

**"hide death body", now when you get out from the place no any cops will chase you , becase**

**this is the man who inform the police about you when he see you ..................**

**(hassan & mohammed) ...if you found any problems in (Mafia - The City of Lost Heaven)**

**you can send me E-MAIL at hassann111@yahoo.com**

**Hint:**

**-----**

**Submitted by: hassan fawzy elgabass**

**this message to "dan" "dan" "dan" "dan" you said that in the mission of "the death of art"**

**when u go to meet sam on the top level of the museum u are already hiding behind a wall and sam**

**is oppossite u with a thompson if u shoot the top of the wall in wich u r hiding behind with like**

**35 rounds of the tommy gun it will collapse downwards**

**and the whole museum will shake it will show a cutsene in wich a ton of brick falls on sam and he**

**dies. there u go the quickest and easiest way to kill sam. .......i try this tip but no thing**

**happened if this tip is worked really please said it most easly if not please dont lied again**

**because this is agood web site and you cant decay it...**

**Grenades:**

**---------**

**On the mission "BIG DEAL" after you kill all the gangsters on the first and second floor youll**

**see that there is a floor that is empty. Behind one car youll see a pack of grenades, collect**

**as many as you can. Than at the ground floor there will be two cars blocking your way toss one**

**between them its really cool.**

**All bonus cars for freeride:**

**----------------------------**

**In Freeride Extreme, go to the most north-eastern point of Oakwood and face south. Go up to**

**the first house on the right with the blue door, past the phone booth. Go up to the blue door**

**and when the action symbol appears, press the action button. Next time you go to Freeride,**

**all the bonus cars will be usable under "Prototypes".**

**Free Lassiteer V16 roadster:**

**----------------------------**

**Go into free ride mode and choose City-Small and any car. Drive around in the "working**

**quarters" (the industrial district) until you find a two story car park (garage) next to a**

**building with a sign that reads "Lost Heaven Hardware Co.". Drive up the ramp to the second**

**level. In the corner, there should be a large green car. Walk over and get in. It is unlocked**

**and you do not need to know how to steal it in order to so. This car is fast and is very rare.**

**You will receive money for driving it dangerously fast without crashing. If you do crash, it**

**is very durable and will be able to withstand a lot of damage. If you have trouble finding it,**

**it is the cement two level car-park in the work quarters next to a main road with trolley**

**tracks running on it. This is also the main road that goes under the train tracks and runs**

**past the grain silos.**

**Go through building and ground:**

**-------------------------------**

**Choose the Hot Rod, which is unlocked through Free Ride Extreme. Set the Traffic Density to 0**

**and select City-Daytime. Spawn at Hoboken, then immediately drive straight and left. Follow**

**the road along on the last lane to the right. When you go onto the straightaway, go as fast**

**as you can. Keep going onto the field. Then, hit the train tracks going at top speed. If done**

**correctly, you should fly into the building. However, instead of crashing, you should go through**

**it. You should then go through the ground afterwards. You will be stuck and your car should begin**

**spinning. The only way to exit is to restart Free Ride by quitting the game.**

**Maxpayne :Cheat Codes.**

**First thing to do is "Right Click" your Max Payne shortcut on your desktop or in your "Start Menu" and then click "Properties". Add "-developer" to the "target" line, the target should look something like this "C:\Program Files\Max Payne\MaxPayne.exe" -developer. When in the game press "F12" to open the system console. You can enter the following cheats there:**

**God - God Mode**

**Mortal - Turns God Mode Off**

**Coder - Debug Mode**

**NoClip - Flying Mode**

**NoClip\_off - Turns Flying Mode Off**

**GetBulletTime - Give More Slow-Mo**

**Showfps - Shows How Much FPS Max Payne Is Running On**

**GetAllWeapons - Gives You All Weapons**

**GetInfiniteAmmo - Gives You Infinite Ammo**

**GetBaseballbat - Gives You Only The BaseBall Bat**

**GetBeretta - Gives You Only The Beretta**

**Getberettadual - Gives You Only The Dual Beretta's**

**GetSawedShotgun - Gives You Only The Sawed Off Shotgun**

**GetPumpShotgun - Gives You Only The Pump Shotgun**

**GetJackhammer - Gives You Only The Jackhammer**

**GetIngram - Gives You Only The Ingram**

**GetIngramDual - Gives You Only The Dual Ingram's**

**GetMP5 - Gives You Only The MP5**

**GetColtCommando - Gives You Only The Colt Commando**

**GetMolotov - Gives You Only The Molotov Cocktail**

**GetGrenade - Gives You Only Grenade's**

**GetM79 - Gives You Only The M79**

**GetSniper - Gives You Only The Sniper Rifle**

**GetHealth - Recovers Your Heath To 100%**

**GetPainkillers - Gives You Only Painkillers**

**To exit the system console hit "F12" twice.**

**================================================================**

**age Up/Page Down= change player models**

**BTW: If you get shot once you die immediately.**

**-from: Rion mail: Rion3@hotmail.com**

**Access the secret ending**

**To view the secret ending of "Max Payne", enter this into the devloper console, without quotes:**

**"maxpayne\_gamemode->gm\_sendendofgamemessages( );"**

**Secret Area In Max Payne Tutorial**

**In the tutorial stage, jump on the van where you got the sniper rifle. Then jump to the square thingy on the wall. From there, jump to the fire escape balcony. Go up 3 floors and destroy the glass window. Wala. A secret room with a new gun.**

**I got the hint at the end of the tutorial where it says: ''Or you can continue exploring the rest of the environment...''**

**EASTER EGGS**

**In Act 3: Level 4 (the garage), there is an Easter Egg featuring members of Max Payne's production team and some surprises. After the opening animation ends, take out the four guys that the car has dropped off. Now, before entering the garageon the right, face the garage and look just to the right of the opening. There are 3 barrels (one, and then two on top of each other), and an A/C unit coming out of the wall. Jump from one to another to reach the roof of the garage. You will now be facing a little shack on the roof, with a door-shaped section painted slightly lighter than the rest -- shoot this with any weapon, and it will fall away, leading to a room with a small grating on the floor. Stand on the grate, and you will fall into a room with a dead hostage, a sniper rifle and ammo, and a radio that plays a conversation between members of the production team with a bit of humor at the end.**

**Easter Egg Number 2,br> In the rooftop chase sequence there's a room you can get to that has a poster of Soldier Of Fortune II and some other useful goodies.**

**Easter Egg Number 3**

**In Chapter 3 when you start on the roof of the multi-storey car park you can jump on the barrels and then onto the roof near the exit ramp. If you shoot the peculiar looking metal wall you'll see it collapse. Then go through the opening, drop through a nearby vent in the floor and you'll end up in a small room. You'll find a sniper rifle and some ammo and a radio. "Use" the radio for some laughs.**

**Easter Egg Number 4**

**When you walk in on the bank robbery, you can shoot the wailing siren to stop it. Do this and Max will thank you.**

**Easter Egg Number 5**

**When you find the piano on the manor level, if you "use" it Max will play the title theme. Shoot the lid support out to drop the lid and then try playing the piano again.**

**Easter Egg Number 6**

**When you find the drum kit in the Ragna Rock bar, "use" it to play some beats. You can also get the guitar on the floor to squeal and if you "use" the stage microphones Max will say: "Karaoke was never my thing".**

**Easter Egg Number 7**

**In Chapter 1 level 3 you can find the handiwork of Buffy the Vampire Slayer. Once you have found Muerte's Room (313), turn right when you exit the room. At the end of the hallway turn left and you will see a bathroom on the left side and a wooden door that is partially broken on the right side. Using any weapon break through the wood. Go through the room until you get to the broken window. Go through the window onto the ledge and follow the blood on the ledge. You will come to another boarded up doorway which is partially broken. Again using any weapon break through. Inside the room you will find a body with a stake in it and "Buff" written on the floor.**

**=================================================================**

**Additional Options:**

**Additional option Command Line Options. Max Payne has a few command line options that can be used in specific circumstances:**

**-nodialog: Skips the Max Payne startup dialog when loading the game.**

**-skipstartup: Skips the startup animation.**

**-screenshot: Enables the F10 key for taking screen shots. Screen shots are saved to "screenshots" folder under your Max Payne installation folder.**

**-disable3dpreloads: If the system runs out of texture memory while loading a level, this option may prevent the game from crashing due to a driver error.**

**-window: Runs the game in a windowed mode, in the resolution selected from the Max Payne launch dialog. All 3d accelerators do not support running in a windowed mode.**

**Command line options can be enabled by adding them to the Max Payne shortcut after the executable, for example:**

**"C:\Program Files\Remedy\Max Payne\MaxPayne.exe" -screenshot**

**Using Developer Keys:**

**Following instructions carefully please:**

**First thing to do is "Right Click" your Max Payne shortcut on your desktop or in your "Start Menu" and then click "Properties". Add "-developer" to the "target" line, the target should look something like this "C:\Program Files\Max Payne\MaxPayne.exe" -developerkeys. When in the game press "F12" to open the system console. You can enter the following cheats there:**

**C-Key - Cycle Through 3 Different Camera Modes.**

**PageUp - Cycle Mesh Up.**

**PageDn - Cycle Mesh Down.**

**Ctrl + PgUp - Cycle TextureSet Up.**

**Ctrl + PgDn - Cycle TextureSet Down.**

**Home - Increase Game Speed.**

**End - Decrease Game Speed.**

**Home + End - Set Game Speed To 1.00x.**

**Insert - Teleport Max To Next Start Point.**

**Delete - Teleport Max To Previous Start Point.**

**F7 - Switches AI Movement Network Conn. Visualization.**

**F8 - Switches AI movement Network Node Visualization.**

**F11 - Toggle Statistics ON/OFF.**

**F12 - Open Console.**

**Left-Key - External Camera Left.**

**Right-key - External Camera Right.**

**Up-key - External Camera Forward.**

**Down-Key - External Camera Backward**

**Developer Messages**

**On the level where you are confronting B.B. on the parking garage, there is a hidden area where you can get a sniper rifle & ammo. Before going down the first ramp that leads deeper in to the garage, jump on the various objects by the entrance to the lower levels to get on a roof with a small metal-walled building on top. Bash on all the walls with the bat until a panel falls away and then go inside. Once inside, you'll also see a radio you can turn on to hear a rather humourous message from a couple of the game's developers.**

**War of the Rats**

**On Part I: Chapter 2, you can cause the rats to war amongst themselves. Use the developer command line cheat and give yourself a grenade ( then ''getgrenade'' in the console) at the start of the level. Toss it in the gap of broken titles after the initial level\_start camera panning. This will cause the mission objectives to change to ''I had declared war against the rats''. As you progress through the level, you will come across the two factions of rats -- WITH DESERT EAGLES! Shoot at one of the ceiling lamps that's off at its base to make it fall, causing the start of the war. If your group of rats wins, they will join forces and follow you through the rest of the level. If the other rats win, they'll turn their remaining forces on you.**

**Secret room in Asgard Building**

**In the second part of the Asgard Building, after picking up the video tape and watching the TV news report about Aesir Corp being a bigger monopoly than Mic....ft ever was, there is a small, dark room with a table, couch etc. Shoot the small painting to make it fall off and a small white button is revealed. Press this button to make the couch behind you rise. Go down underneath it and use the control panel to open the door. Inside, switch the TV on to hear a funny version of Star Trek (called the Void) and open the cupboard behind the curtain to find, er... something else :)**

**P.**

**Pet Vet: Cheat Codes.**

**Cheat Mode**

**During gameplay use one of the follow codes:**

**Code - Result:**

**Max money - momo**

**Infinite money - droopy**

**All buildings built - all buildings**

**Always max money - money**

**Don't have to go through acadamey - kayoo**

**2ND**

**All the money you could ever want is just a cheat code away... Try out the infinite money cheat for Paws & Claws Pet Vet.**

**Infinite Money! During gameplay, enter the following password to unlock the corresponding cheat. If you entered the password correctly, the cheat will take effect immediately. The password is case-sensitive.**

**Infinite Money: droopy**

**3RD**

**Cheat Codes**

**Enter one of the following codes during game play..**

**Code: Result:**

**all buildings------------- All buildings completed**

**money - Always maximum money**

**kayoo Do not have to finish academy**

**momo Maximum money**

**droopy Unlimited money**

**Votes: 27 37% 63%**

**More money**

**Create a backup copy of the file before proceeding. Use a text editor to edit a saved game file in the game folder. Change the value of the "Money:Money:" line to the desired amount of money.**

**Project. I AM IN GOING IN :Cheat Codes.**

**LAST VERSION!!! YOU MUST READ THE IMPORTANT THING FIRST!!**

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**Title : Project IGI : I'm Going In**

**For : Personal Computer**

**By : Kenny Gunawan**

**E-mail : toshihiko@telkom.net**

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**This is my eight walkthrough, and has been created by me. It is copyright,**

**so don't try to COPY IT and SUBMIT this walkthrough to another GAME LINK and**

**attach YOUR NAME to it. My walkthrough is for personal use only.**

**This walkthrough doesn't contain any spoiler (event, movie, etc)**

**Oh yeah, don't forget I'm Indonesian, so please let me know if there**

**are any spelling mistakes, also ask me if you don't know the meaning of any**

**sections in the walkthrough. I will endeavour to reply to all E-mails.**

**Please identify your mail with the subject line 'IGI', 'Project IGI', or**

**'I'm Going In'. Please excuse my poor English.**

**I have compiled this walkthrough using the paths and strategies explored by**

**me. If you stray from the tactics described herein I cannot guarantee that**

**you will complete each mission. You may decide to try different routes etc,**

**If you are successful please let me know.**

**You can also read this walkthrough and my other walkthrough at these sites:**

**http://www.cheatcc.com**

**http://www.gamefaqs.com**

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**T A B L E O F C O N T E N T S**

**================================**

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**I. VERSION**

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**Version 1.0: First release and contains four missions**

**I made this walkthrough at : 9:05 PM 01/26/01**

**Version 1.1: 3 complete missions added and 1 incomplete mission**

**I made this update at : 22:25 PM 01/29/01**

**Version 1.2: 1 complete mission added, finished the last mission and 1**

**incomplete mission**

**I made this update at : 22:55 PM 01/30/01**

**Version 1.3: 2 full missions added, finished mission 10 : Defend Priboi and**

**Tips and Tricks section + Important thing section (New section)**

**I made this update at : 19:13 PM 02/20/01**

**Version 1.4: Finish all missions + rewrite the grammar from Peter**

**I made this update at : 15:45 PM 03/24/01**

**Version 1.5: Add items at the final mission**

**I made this update at : 20:50 PM 04/06/01**

**Version 1.6: Add a tips**

**I made this update at : 14:40 PM 04/25/01**

**Version 1.7: Add a tips**

**I made this update at : 23:00 PM 06/25/01**

**Last version (1.8): Change the "Important Thing" Section. YOU MUST READ IT!!!**

**I made this last version at : 19:30 PM 09/14/01**

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**II. COMPLETE MISSIONS**

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**II.1 Trainyard**

**Small coastline trainyard**

**Objective : 1. Steal the truck near the main entrance**

**Weapons you have : Knife, Glock 17, Mp5 SD3**

**First of all, turn 90 degrees to the right. Walk on until you see**

**a ladder. Climb it. Then, go on until you see a hole with a ladder. Climb**

**down that ladder. Take the Uzi and ammo. You can see a door. Equip your**

**Glock 17. Open the door and you'll see a guy standing in front of the**

**drinks machine. Use your Binoculars and target his head. Shoot him. He will**

**die in 1 shoot if you point it accurately. Otherwise, you can shoot his**

**torso (It will take a few bullets). You can kill him with the Uzi too. After**

**you kill him, quickly equip your knife, step back a little and wait until**

**another enemy comes through the door. Stab him in the neck and he will die**

**in one stab. Then, take the AK47's from their bodies. Exit this room through**

**another door. You'll see a door on the left. Enter it and use either**

**computer to turn off the security cameras for 2 minutes.**

**Quickly run outside and go left to the water tower. Climb the ladder.**

**Be careful, there's an enemy here. When you reach the top of the water**

**tower, equip your knife and stab his neck then take the Dragunov. I love**

**this gun! It's a sniper rifle. Use your Binoculars to see the enemies. Push**

**your alt fire to get snipe mode. Kill all the enemies here. There are**

**5 enemies, (1 on a watch tower, 1 in a post, and 3 in the area to the left).**

**Look up until you get another sign at the bottom of your monitor, then push**

**your use button to slide down the wire to the watch tower. Take the AK47**

**there.**

**Slide down the ladder by pushing the use button once again. NOTE : If**

**the time limit left for the camera is still over 1 minute, you can go around**

**to the left. If not, go back to turn off the security camera. Go to the**

**left, and follow the path to the left. You don't have to enter the**

**warehouse. Follow the path until you see a fence. Climb it. Then, if the**

**security cameras are on again, shoot the camera at the top right. Equip the**

**Dragunov again, wait until you see a guy cross, kill him and take his AK47.**

**Go right a little and you'll see a camera to the right. Ignore it by walking**

**through the left hand side of this place. Push the button beside the gate to**

**open it. Finally go to the truck (It's in the garage on the left). Once you**

**get to the truck your first mission is complete.**

**II.2 SAM Base**

**Small missile defence base**

**Objectives : 1. Locate and retrieve the C4 charges from the warehouse**

**2. Place 1 charge on each of the SAM launchers**

**3. Proceed to the extraction point**

**Weapons you have : Knife, Glock 17, Mp5 SD3**

**Equip your knife or Mp5 SD3 and go to the right. You'll see a man**

**walking alone beside the warehouse. Go there in the crouch position and**

**shoot him. Go back to the corner of the warehouse. Carry on a little further**

**and there's a guy to your left, kill him and take his AK47. Go straight on**

**past the house on the left, then around to the left. If you don't see the**

**enemy look at your map as there must be one around here. Kill him and take**

**the AK47. Equip the Mp5 SD3 and press alt fire to zoom in a little. There**

**are 2 enemies near the SAM, kill them (If you can see only one, wait until**

**both are in view). Now enter the house that I told you to ignore just now.**

**Take the M16 A2 and some bullets and exit the house. Enter the warehouse in**

**front of the house (It has "Explosiva" written on it). Take the C4,**

**grenades, flashbang and proximitymine. Ok, you've completed objective 1.**

**Exit the warehouse and go back to the place where you killed the first**

**enemy. You can see an enemy patrolling there, kill him with your new weapon**

**(M16 A2). Then, go to the right and you'll see an enemy standing by the**

**post. He has a Minimi. So, use the alternate fire on him. You can see a SAM**

**from here and there are 2 enemies patrolling by it (you can only see 1**

**because the other one is standing behind it). Kill them. Ok, now you need to**

**place the C4 on each SAM (You've found 2 SAM's). There are 2 ways to get to**

**the third SAM:**

**1. Go through the guardian**

**2. Turn to the right and going far right (If you get lost look at your map).**

**I suggest you to choose the second option (It's a lot safer).**

**Place the charge on the third SAM. Objective 2 is now complete.**

**Make your way to the helipad to the right and it's over!**

**II.3 Military Airbase**

**Rescue Josef from the airbase**

**Objectives : 1. Locate and rescue Josef Priboi from inside the security**

**Building**

**2. Escort Josef Priboi to the extraction point**

**----------------------------------------------------------**

**1. Find Josef Priboi's new location by checking the flight**

**logs in the control tower**

**2. Escape by stealing one of the fighter jets**

**Weapons you have : Knife, Glock 17, Mp5 SD3**

**Introduction : This mission is quite difficult if it's the first time**

**you've played 1st person shooters and you don't know the**

**enemy positions or the strategy to win the mission.**

**You may have to play a couple times to get through it.**

**Equip your Mp5 SD3. Go on straight to a building. Kill the first guy**

**with your gun (Press Alternate Fire to zoom in a little) and take the AK47**

**from him. If you want to get more bullets for the AK47, you can enter the**

**building and kill the guy on the 2nd floor. Next, look for the boxes behind**

**the fence and go there, you can see the enemy base from here. Go down a**

**little and you'll see three trees in this position :**

**\_\_\_\_\_\_\_\_\_\_\_\_ o**

**| o = tree**

**| o | and \_ = wall NB: Be careful for a large hole**

**\_\_\_|\* \* = your position**

**o**

**Go to \* and peek around the corner to see another enemy. Shoot him with your**

**Mp5 SD3 to kill him without being detected by the other guards. Sneak up or**

**crouch to the left and you'll see a guy standing alone. Take him out.**

**Continue on your way to the gate but don't go through it. You'll see a guy**

**in a sentry post and another guy beside the truck. Shoot the guy in the post**

**first (point at his head). If you kill him like this the other guy won't**

**hear it. Then, walk into the base and shoot the next guy in the head. You**

**could shoot his body but it takes more shoots. After collecting the AK47,**

**you'll see a big garage. It's close by. Go to the left wall and open the**

**garage. Enter it in the crouched position. Proceed to the front wheel of the**

**first truck, equip your AK47 (the magazine must be fully loaded). Stand up**

**to locate where the enemies are, then crouch back down so they can't shoot**

**you. When they reload their guns, it's your turn to shoot. Kill them. Open**

**the door and climb the ladder. Open your Map Computer and zoom in once to**

**see where the enemies are. There will be another enemy standing behind the**

**next door if you use AK47. Open the door and kill him (use your Mp5 SD3),**

**then look at your map again. Another enemy patrols on top of the water**

**tower. Kill him with the MP5 SD3. Next, go left a little, and use your**

**Binoculars. You'll see another 2 enemies, 1 on the ground, the another one**

**on the balcony (this one's a sniper). Walk on until the distance is about**

**70-80 meters, then kill him. If the enemy on the ground disappears, you can**

**wait for him or climb up the ladder (I suggest you wait then kill him).**

**Climb up the ladder and take the Dragunov. First, destroy the camera (on**

**the 1st objective building). Then, kill the rest of the enemies. There are**

**6 enemies (Don't shoot the guy between the watch tower and the warehouse).**

**Slide down the ladder. Continue on your way, then look at your map. There**

**will be another guy patrolling near the guy that you killed on the ground**

**just now. You can snipe him or kill him with the Mp5 SD3 to take him out**

**without any sound. Then, walk a little to the left and you'll see another**

**sniper on the balcony (It's to the right). Use the Dragunov to kill him in**

**one shoot, this guy is a sniper too. Next, run to the building and take the**

**weapons (Dragunov). The entrance is at the rear. Continue on your way to**

**the first objective building. Enter it but beware! There are 3 generals**

**(they look like normal soldiers, but have a red hat) in the house. When you**

**enter equip the AK47 and kill them (they have a Shotgun, and an Uzi).**

**2 enemies will come out of the objective house. Kill them. Now enter the**

**objective house. Ignore the first door. Enter the other room, then enter**

**the room on the left. Descend the stairs and prepare yourself for a fight.**

**Equip your AK47. Open the door. If you're unlucky the guard will be in**

**front of you. Kill him anyway. Ignore the cells and enter the medical room.**

**Take the Medipack. Once you pass the last jail you'll have contact with**

**Anya. Now exit the base through the same way as you came in.**

**When you reach the front gate equip your Dragunov (it must be have at**

**least 20 bullets). Use your binoculars to see the enemies cross the border.**

**Shoot them. The alarm will sound if you kill them all, but that's no problem**

**provided you have plenty of ammo and decent skills to play the game. After**

**you kill all the enemies and the alarm is on, go to the sentry post and open**

**the gate. Equip your AK47 or Spas12 (Shotgun). Open the door. There's a guy**

**guarding the house. Go on until you reach a room with 1 window. Crouch and**

**approach the window. The enemy outside will see you and shoot at you. When**

**he reloads kill him with your gun. Exit this house and go to the tower. Use**

**the elevator but beware! Enemies await you! When the elevator opens a guard**

**will start to shoot. Kill him. Exit the elevator but don't go upstairs as**

**someone will come down. Kill him. Ascend the stairs and use the computer.**

**Exit this base and go over to the hangar (there will be 2 jets, use the**

**one on the right). Your 3rd mission is now complete.**

**II.4 GOD**

**Defend the friendly troops**

**Objective : 1. Secure the village and climb the water tower ready to**

**cover the friendly troops**

**2. Provide cover for the friendly troops until Josef has**

**been freed**

**Weapons you have : Knife, Mp5 SD3, Dragunov, Hand Grenade**

**Introduction : This mission needs to be played quickly at the**

**beginning. Without speed at the start, the mission will**

**not succeed.**

**Objective 1 must be completed as quickly as possible to maximise the**

**time available to carry out the next objective. Firstly, equip your Mp5 SD3.**

**Run to the truck in the crouched position. You'll see 2 pairs of feet**

**(enemies) behind the truck. Shoot their feet to make them come out. Take 'em**

**out. Then, go to the front of the truck in the crouched position. Stand up**

**and you'll see a window covered by a tree at the far side of the truck.**

**There is an enemy in there. Kill him (this guy is rather tough to kill if**

**you don't know where the window is). There are 2 enemies left and sometimes**

**they hear you. They are situated further into the ruins but always outside.**

**Kill them as quickly as possible. Objective 1 is now complete.**

**Quickly continue down the bank to the water tower. Climb the ladder and**

**equip your Dragunov. Look towards the base. There are 2 enemies to the**

**bottom left, 1 enemy on the bottom right, 1 enemy to the upper left, and 2**

**enemies to the upper right. Kill them all. After the troops have landed, 2**

**enemies will appear from the warehouse on the bottom left (they appear one**

**by one). After you've killed them, look to the bottom right. 2 enemies will**

**appear from the warehouse, kill them. 3 enemies will next come out from the**

**office to the upper right. Kill them. Now move your scope to the upper left.**

**There's 1 enemy on the balcony. After you've killed him, 3 or 4 enemies will**

**come out from the house. Kill them. Then, when Anya warns you that enemies**

**are sneaking up and shooting at you, back up until they can't see you and**

**wait until the level ends. You can kill them quite easily (there are 2**

**enemies). Either use the sniper rifle or a Hand Grenade. Pull out the ring**

**(hold your fire button) and wait about 4-5 seconds, then throw it at them.**

**Provided you're on target it'll kill them instantly. The mission is then**

**over.**

**II.5 Radar Base**

**Disrupt Jach's communications network**

**Objectives : 1. Locate the radar dome key-card**

**2. Insert the virus into the radar dome terminal**

**3. Secure the extraction zone**

**Weapons you have : Knife, Glock 17, M16 A2**

**Introduction : This mission is rather hard for the first time. You may**

**die a couple times before completing it.**

**Equip your Glock 17. Continue down, and you'll see a guard standing**

**there. Shoot him in the head and quickly strafe right to go behind the post.**

**Equip the AK47 and wait to the left side of the post to kill the next guard**

**or stand up and shoot him. Pass to the right and shoot the camera above.**

**Equip your M16 A2 and when you see an enemy open the gate, kill him (he will**

**stand still for a few seconds). Run along the wall of the building to the**

**right (if you do this, the enemies don't see you). Enter the building and**

**push the button for the elevator. Ready your AK47 and ride the elevator**

**down. Beware! there are 2 enemies waiting after the elevator arrives. When**

**the elevator stops and the door opens, a guy will be standing to the right.**

**There's another guard around to the left. Enter the rooms to get a Dessert**

**Eagle and a Medipack. Go back to the elevator and push the button. This time**

**it will go up past the last stop and there will be a further enemy patrol.**

**Wait until he comes into view or go search for him. After you've killed him**

**go around to the left (outside) and another enemy will be there. Equip your**

**M16 A2 and use your Binoculars to see the enemies. There will be a guy on**

**the watch tower. Kill him first using your M16 A2. Equip the AK47 again, go**

**back down through the elevator (if you know this area well you could jump**

**from here, by landing on the hedge, then walking down. This does however**

**damage your health a little). Next turn off the camera in the sentry post**

**and enter the other area. Be careful, a guard is sometimes standing in front**

**of the door to the generator room. If he is there, don't shoot him as**

**there's a camera behind him (provided you turned off the cameras this won't**

**be a problem). Destroy the camera and kill the guard (if the guard isn't**

**there you will need to search him out. He will be patrolling the generator**

**room). Carry on to the next gate (in front of the previous one) and there**

**will be 2 enemies here. There is alsoanother enemy patrolling the warehouse**

**to the right. Kill him too. Enter the warehouse and take the Proximitymine,**

**Minimi, Hand Grenades and Flash Bang (the flash bang blinds the enemy for a**

**while). Exit the warehouse. There's a camera out here but it's difficult to**

**see, so it's hard to aim. You can either destroy it from here with your AK47**

**or wait until later. Enter the house and go on into another room, kill the**

**enemy. You can see another guard outside patrolling. Continue on to the next**

**room. When you enter it there will be another guy so take him down. Open the**

**door. If you didn't destroy the camera earlier, no problem as it's on the**

**right hand wall. Destroy it now before it locates you. Enter the house and**

**enter another room. Prepare yourself for another fight. Equip a Hand**

**Grenade. When you open the door, throw the grenade in and run back until**

**you're outside. Equip the AK47, then go back in again and kill any guards**

**who didn't die. Take the radar dome key-card on the left hand computer**

**table. Your first objective is now complete.**

**Exit the house and make your way back to the first gate. You can see the**

**third gate to the left. Open it and carry on until you are outside the base.**

**Kill the 2 enemies and enter the dome. Use the radar dome key-card at the**

**computer on the second floor (after you climb up the ladder, go left).**

**Objective 2 is complete.**

**Exit the dome and look at your map. The third objective is visible. Go**

**to the place indicated on the map. There are 2 enemies you need to kill**

**initially. One guy is standing still and is easily killed. The second is**

**patrolling the houses. Wait until he comes into view and then kill him.**

**There are 3 enemies next, 1 on the roof, 1 on the second floor, and 1 on the**

**ground. Kill the ones on the ground and second floor by using the M16 A2's**

**explosives. Kill the last one with your M16 A2 or the AK47. Then go to the**

**helipad and wait for the helicopter to land. The mission is now complete.**

**II.6 Get Priboi**

**Kidnap Jach from his base**

**Objectives : 1. Obtain explosives from main warehouse**

**2. Shutdown generator to disarm electric fence**

**3. Set charges on fuel dump to make Priboi flee the safety**

**of his warehouse**

**4. Search all filing cabinets for incriminating evidence**

**Weapons you have : Knife, Glock 17, Mp5 SD3**

**First, equip your Mp5 SD3. Strafe left a little and go straight on.**

**After you reach the grey land, turn right until you see the camera. Go under**

**it then shoot it. Quickly go to the window and kill the two men inside.**

**Enter the building. When you open the door, you'll see another guy standing**

**in front of the next door. Kill him. Enter the next room and take the guns**

**from the corpses and also the LAW 80.**

**NOTE : There is another trick I get from Iain Selby if this trick is too**

**hard for you. This is it :**

**Wait for the camera to change directions. You can get through the door**

**before the camera turns around again. You can then shoot the guy**

**through the second door and then the two in the alarm room. Once you**

**have done that, you can shoot the camera through the window.**

**Ok Iain, I don't change a word from you.**

**NOTE : There's a trick I get from Simon Benjaminsen :**

**There's a wire outside the house, which you can climb (the west of the**

**house). You must kill a guy before going up. Jump on the blue barrels,**

**then to the roof. You'll see a wire. Push "use" button to it. Start**

**moving if the man in the house is looking another way. Don't go to the**

**roof or the guard will turn on the alarm.**

**Open the next door and quickly strafe to the left. When you see the guy**

**standing in front of the wall shoot him in the head with the Mp5 SD3.**

**Another guard will enter the room, shoot him. Exit the house and destroy the**

**camera on the wall to the left. Turn around 180 degrees to see a lot of**

**green containers. Wait here until you see another enemy that comes out from**

**the left hand box and kill him. Continue straight on.**

**NOTE : If you've sounded the alarm, a TANK will come out of it's hangar.**

**You need to destroy it with the LAW 80.**

**Carry on forward until you see a camera. Ignore it for now and go to the**

**left. There will be a guy patrolling here, kill him. Beware, he will turn on**

**the alarm if you don't kill him quickly. Take the LAW 80 that is situated by**

**the furthest box. When you hear the sound of gun fire destroy the camera. If**

**you don't the enemy will notice you. Enter the building through the door**

**(pick the lock) and there will be a guard inside. If you kill him with a gun**

**the other enemies inside will hear you. Use either your knife or the**

**Mp5 SD3. Take the Medipack inside. Open the door and quickly go straight on**

**to take cover from their shots. Then, equip your Mp5 SD3. Press alternate**

**fire to zoom in and kill them one by one. Here are their positions :**

**4 1,2,3,4,5 = Enemies position**

**3 G = Machine Gun**

**G 2 BBBBBBB BBBBBB = Box**

**G 1/\ 5 BBBBBBB \* = Your position to take cover**

**/##\BBBBBBB BBBBBBB E = Entrance**

**## BBBBBBB BBBBBBB**

**### \***

**######### E**

**When they are all dead take all of the items here : C4, Shotgun ammo, some**

**guns from the dead bodies, proximity-mine and various other stuff from the**

**truck. Your first objective is now complete.**

**NOTE : I get another trick from Simon Benjaminsen :**

**Sneak yourself to the warehouse while the guys in the warehouse are**

**testing their machine gun (through the # way) to take the explosive**

**only (In this case, you won't get JackHammer)**

**Exit this area. Don't forget to turn off the cameras at the computer.**

**Behind the wall and to your left there is a guard house. Place a**

**proximitymine there. View the map to see where objective 2 is and go there.**

**Wait until the guard is facing the wrong direction and kill him with your**

**Dragunov. Open the gate and destroy the camera with the AK47. Enter the**

**generator room and climb down the ladder. Push the computer button to shut**

**down the electric fence. Objective 2 is complete.**

**Exit the generator room and go around to the right. You will see an**

**electric tower and a wire. Climb the ladder, equip your Jackhammer then**

**slide down the wire.**

**NOTE : Normally 3 men come out of the guard room and take shots at you. You**

**will take a little damage, but this can't be avoided. They may be**

**blown up by the proximitymine earlier so this won't be a problem.**

**NOTE : I have another trick from Iain Selby :**

**After completing objective 2, go to the bottom of the elevtrical tower.**

**You can snipe the guy stood on the tower farther down. This means he**

**will not be a problem later on. Then go back the way you came**

**(entrance) and go around the outside of the fence so that you can run**

**down to the next area. If you do this, there are several advantages :**

**1) The helicopter doesn't come, so you don't get shoot by the guy in it**

**2) Those three men do not come out of the building, so you don't have**

**to use your proximity mines on them**

**After you arrive at the next electric tower, quickly turn right and kill**

**the guard before he shoots you. Take the Uzi and slide down the ladder.**

**Don't slide down the cable again. Equip your Dragunov and kill the 2 enemies**

**in the next area. Turn right and equip your Uzi, then enter the house. Kill**

**the 2 enemies behind the wall. Exit the house and go to the fence. You'll**

**see 2 cameras there. Go to the right hand side of the cameras and climb up**

**the fence. There are 2 large tubes. Approach the tubes and set the bombs,**

**then quickly climb up the fence again and run as far as you can. When the**

**bombs explode, your 3rd objective is complete.**

**A limousine will come out. Enter the area that car comes from (It's on**

**the left hand side). There are 2 doors, go to the back door and equip your**

**Jackhammer. When you open the door kill the first enemy. Go behind the box.**

**There's an enemy on the second floor, strafe left a little and shoot him.**

**There's a further enemy on the ground, so strafe left and shoot him too. Go**

**to the second floor to check the 3 lockers. Go back down and open the door.**

**There will be an enemy on the left, kill him. There are 2 doors on the**

**right, open the left hand one. There will be a guard standing in front of**

**you. Kill him and check these 2 lockers. Your final objective is complete**

**and the mission ends.**

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**II.7 Border Crossing**

**Get Jones across the border**

**Objective : 1. Infiltrate the border crossing**

**2. Alarm mustn't be raised when you get into the truck**

**Weapon you have : Knife**

**Introduction : This is a heavily mined area. Don't walk on the snow**

**where there are signs indicating mines.**

**Run forward, kill the guy and take the Dragunov. Go to the left and jump over the**

**wall. Use the binoculars and look to the right (the base). There will be about 6 enemies.**

**The 2 enemies on the ground in the leftmost base are**

**patrolling. Watch out for the tank behind you, jump over the wall and the tank won't see**

**you. Let it pass. Now collect the 3 guns from the enemies to the left**

**and go to the building in front of them. When you open the door an enemy will run out.**

**Kill him with your AK47 and take the Spas12. If you want to take the Hand Grenades you**

**must go to the warehouse behind the building. There's another enemy there, take the Spas12**

**from him. Go back into the building and take the Dessert Eagle and Dragunov on the second**

**floor. Exit and go to the Medical House. Take the Medipack there. If you want more bullets**

**for the Dragunov, enter the farthest house and get them on the second floor. Go down to**

**the street and carry on up. Equip the Dragunov. You will see 2 guards (look for them with**

**the binoculars), kill them with the Dragunov. Take their guns and run forward until you**

**see a hole-like hill. Hide there until the helicopter passes over then turn right and run**

**forward until you come to another area. Kill all the enemies here (7guards in total. You**

**can see only 6 with the binoculars but another is in the house. He can be killed now by**

**shooting his hand or later from the street).**

**There's a further guy standing behind the house, kill him with the Uzi.**

**After you take their guns, follow the streets until you see another Medical House. Equip**

**the Spas12 and kill the man inside. Take the Medipack and LAW 80. Exit and follow the**

**street again. There are mines here so watch out. When Anya warns you about the Hind, kill**

**those enemies. Next go to the left (a collapsed house) in the crouched position. Kill the**

**man on the second floor, and destroy the camera. Kill another guy that patrols on the**

**ground. Go to the right a little and you'll see a camera and 2 further enemies. Destroy the**

**camera first then kill the men. Just one thing, I need to make certain that**

**this guide was compiled by Kenny Gunawan. If my name isn't credited at the start, please**

**let me know. Right, back to the guide. Approach the gate and open it, then go to the truck**

**and the mission is complete. However, if the alarm is on it must be turned off prior to**

**going to the truck.**

**II.8 Re-Supply**

**Get Jones' equipment back**

**Objectives : 1. Escape from infantry base**

**2. Infiltrate tank maintenance yard and gain access to**

**ammo storage building**

**3. Obtain map computer and homing beacon**

**4. Fix and set homing beacon on SAM launcher for air-strike**

**5. Infiltrate listening post and radar**

**6. Proceed to the extraction point**

**Weapons you have : Knife, Dessert Eagle, Dragunov, Hand Grenade**

**Equip the Dragunov, exit the truck and quickly take cover to the left.**

**You can see a camera and a guard patrolling. Destroy the camera first, then**

**kill the guard. Run to the right by taking cover behind the garage so the**

**sniper can't shoot you, then kill him. There are 2 cameras to the left, the**

**one farthest left is moving and the other is standing still. When the one that moves is**

**going to the left destroy the stationary one and then quickly destroy the moving one.**

**Push the button to open the gate, take AK47 from the dead body and open the door to the**

**second house. Throw in a Hand Grenade and run back. Take the guns from the dead bodies**

**and enter the second warehouse to get loads of Hand Grenades. Exit through the gate and**

**destroy the only camera. Use the binoculars and you will see another enemy on the watch**

**tower. Kill him with your Dragunov. Go right a little and there's another guy standing**

**in the house, kill him with the Dragunov.**

**NOTE : The 1st objective can be completed by jumping on the boxes to the left,**

**but by doing this you will miss out on collecting a Spas12 inside the**

**building. You can use the short route if you already know where the**

**enemies are and are confident you won't run out of ammo, if not**

**then follow the section marked \* below.**

**\*\*\*\* Unlock the gate. Go through and run along the wall to the right. Destroy**

**the camera above you then wait until an enemy comes from the house. Jump**

**over the small wall and enter the house, take the Spas12. Push the elevator**

**button. If you need more Spas12 ammo you can get it from the room on the**

**right by killing another enemy. Go up to the second floor and kill the**

**guard outside with the Spas12. When you exit the elevator there will be**

**another enemy to the left. Go outside, there's a guard there too. Take**

**the Spas12, push the button for the gate and open the door to the left**

**then kill the guard. Go back to the elevator, push the button again and go**

**down to the basement. Kill the enemy in the room on the left and exit the**

**house. Make your way out of the infantry base \*\*\*\***

**Your first objective is now complete.**

**When you are out of the base turn right and go straight on (in the direction of the**

**watch tower). Climb up the ladder to take another Dragunov at**

**The top of the watch tower. Slide down the ladder and when you reach the ground, you'll**

**face the base. Go forward and you'll see another ladder. Climb it and jump onto the barrel**

**then ontt the roof. Go to the right and drop down onto the top of the box. Ignore the enemy**

**on the tower just carry on 'round to the right. There will be an enemy there. Equip your**

**AK47 and kill him before he turns on the alarm. Open the door by picking the lock. Beware!**

**There's a camera and an enemy at the left, so first destroy the camera and then the guy.**

**If the alarm goes off 2 tanks will come out from the hangar. No problem as you'll get 2**

**LAW80's later (heavy artillery!!). Slide down the ladder and there will be 2 enemies behind**

**the door. Open it and kill them both. The 2nd objective is now complete.**

**If you look to the right you'll see 2 chambers. Take 2 LAW80's and a homing beacon**

**from the right hand chamber, and get the Map Computer from the left chamber. Your 3rd**

**objective has been completed.**

**Exit this building and you'll see an empty tank to the left. An enemy will be**

**patrolling there. Kill him and open your map computer zooming it once. You'll see "Bunker"**

**text located in front of you. Go there and a man will be standing there. Equip a Hand**

**Grenade, push and hold the fire button for a few seconds**

**(about 2) and throw it into the bunker. Run as fast as you can. Go in the direction of**

**the watch tower and on up a little, then turn to the right. You should see another watch**

**tower. It was visible from the first watch tower when you killed a sniper earlier. Kill**

**the next sniper with your Dragunov and look at**

**the Map Computer, you'll see "4" indicated. Go there and set the homing beacon.**

**Run to the right and after a few seconds look back at the SAM. Watch the air-strike as it**

**destroys the SAM (cool). Your 4th objective is complete.**

**Proceed to the highest place on the right and you will see a dome with a**

**house beside it. There are 2 enemies here. You can either kill them with the Dragunov or**

**enter the area to kill them. Go into the dome and push the button**

**to finish the 5th objective.**

**Leave the dome and jump over the boxes and the wall. When you get to the**

**helicopter you've completed the mission.**

**II.9 Missile Trainyard**

**Get on the train**

**Objectives : 1. Enter the base and disarm security system**

**2. Enter high security compound and board train**

**3. Eliminate all resistance**

**Weapons you have : Knife, M16 A2, Hand Grenade, FlashBang, Medipack**

**Introduction : This mission is rather tough. A good shot is required**

**and you need to know where the alarm button is. If the**

**alarm is raised for 30 seconds or more the mission is**

**over.**

**Equip your M16 A2. Slide down the ladder and go to the right. You'll**

**see a guy standing on the watch tower. When you're close enough use your**

**explosive on the M16 A2 (Alternate Fire). Go to the bridge and when you see**

**another guard by the watch tower kill him with the M16 A2 gun. Don't let**

**him shoot at you or his friend will hear it and raise the alarm. Go on**

**a little and there's a man patrolling. If you can't see him wait until he appears in**

**front of you. Kill him with the M16 A2 explosive. Use the**

**binoculars to locate a man standing on a tower. Point them at his head to get an accurate**

**fix and kill him with the M16 A2. Carry on down and go to the left past the sentry post.**

**Go up to the place that looks like a bridge beside the sentry point and destroy the**

**barrels beside the enemy. Kill the 2 enemies. Carry on up straight ahead until you reach**

**a machine gun and a truck. There's an enemy behind the truck. Kill him. Use the Machine**

**Gun to kill all the enemies on the ground (about 3 guards). Look through the binoculars**

**again and there will be**

**another enemy patrol by the train. Use the machine gun to kill him too. Don't worry too**

**much if you can't kill him as you can kill him later with the Dragunov**

**when you get it. Exit the post and climb up the ladder next to the place that looks like**

**a bridge. Take the Dragunov from the guard you killed from the bridge and slide down the**

**ladder. Open the Map and look for a number "1". Go there and enter the house. Quick**

**reactions are needed before they raise the alarm so don't hang about. Open the next door**

**and quickly kill the enemy standing in front of another door. He will raise the alarm if**

**you're too slow. Go through the door and kill the 2 guards there. Return to the previous**

**room and one of the guards will have re-generated! Kill him quickly then go back to the**

**previous area where you killed 2 enemies again. Sometimes a guard will enter this room to**

**raise the alarm, but sometimes he just stands in the next room. Kill him either way. Use**

**the computer and your 1st objective is complete.**

**Exit from the house and head west (Left on the map). Equip your**

**Dragunov and kill all the enemies you find on the way but don't destroy the**

**camera. Wait here until the train has passed then quickly follow it until**

**it stops. Get onto the train and kill the enemy with your Spas12. Meet up with Priboi and**

**the mission is complete. Objective 3 was just an ongoing part of the mission.**

**II.10 Defend Priboi**

**Take Jach to the FRN**

**Objectives : 1. Obtain Proximity Mines from storage depot**

**2. To proceed to highest building in abandoned village**

**and await evacuation**

**Weapons you have : Knife, Glock 17, M16 A2**

**Introduction : You will need to practice the strategy.**

**Equip the Glock 17. Turn left and head to the base. You'll see a man**

**Running, is possible kill him with the Glock 17 while he's running, if not**

**wait until he's out of the base and let Priboi kill him. Go to the front of the**

**warehouse and kill another guard. Take the Uzi, equip it and turn left to kill**

**the 2 enemies. Look through the binoculars to see where the barrels are. It's**

**near the enemy on a place like a bridge. Shoot the barrels to kill the guard then**

**quickly shoot the other guy near him. You can see a garage with an enemy**

**inside. You need to kill him quickly before he kills Priboi. Now follow Priboi until**

**he tells you to check out the warehouses. Equip the Glock 17 and enter the right hand**

**warehouse then kill the enemy inside. Take all the Proximity Mines. Objective 1 is**

**complete.**

**Exit the warehouse and look to your right, there's a house there. Equip the knife**

**and go to the house. Open the first door, nothing there. But when you**

**open the next door there will be a man standing there and he will immediately see you.**

**You need to kill him quickly 'cos if you don't another guy in the next room will come**

**in and start blasting. Go into the next room and kill this other**

**guy. Continue on to the next room and kill the guard. Leave this house and you'll see**

**a sentry post in front of you. Go to it and push the button. The gate will be open. Exit**

**this area through the gate and go straight on until you see houses to the left. Approach**

**the houses and go to the highest building on the left but don't enter it yet. Plant two**

**proximity mines beside the tall building (on the previous house's wall). Then go to where**

**Priboi is and equip the M16 A2.**

**By now there will be a truck coming towards you. Wait until the enemies come from behind**

**the truck and kill them with the explosives. Quickly turn back and go straight in the**

**direction of the highest building. There will be another truck so use the explosives once**

**more (If you are late the enemies will enter the house beside the truck, so you must enter**

**the house and kill them).**

**From here there are 2 options to win the mission. Personally I prefer the second option.**

**1) Go to where Priboi is (the second objective building). Go up to the 3rd floor**

**and take the LAW 80. After you've killed about 3 enemies, Anya will contact**

**you. Use a proximity mine on the stairs to cover your back and exit the**

**building. Equip the M16 A2 and kill all the enemies you can see (about 10-15**

**guys). Next use the LAW 80 to shoot the tank behind the second objective**

**building. Wait until the helicopter lands on the roof and go up to the roof.**

**Board the chopper to complete the mission.**

**2) Go to the second objective building but don't ENTER it. You'll see a broken**

**house beside it go there instead and place 2 proximity mines on the wall. Go**

**to the entrance to the second objective building and then back out on the**

**street. Equip the AK47 and kill the 3 enemies. Wait there until Anya contacts**

**you and the enemies appear. Kill them. Look your right and locate the**

**enemies again (at the same place). Kill them to. Swiftly enter the second**

**objective building and go to the third floor to take 2 LAW80's (You should**

**hear the proximity mines explode). Equip the LAW 80 and go back outside then**

**turn left to see a tank. Shoot it with the LAW 80. Wait until the helicopter**

**lands on the roof, then go to the roof and board the chopper to complete the**

**mission.**

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**Strategy : \* = Proximity mine location Y1 = Your location after you set**

**++++++ ++ 2 proximity mines**

**++++++ or ++ = Truck Y2 = Your location after you**

**++ kill the enemies who came**

**======== from the truck**

**======== = Tank Y3 = Your location after you set**

**======== the 3 proximity mines and**

**kill the enemies from there**

**(Option 2)**

**II.11 Eagle's Nest I**

**The Approach to Ekk's fortress**

**Objectives : 1. Locate and retrieve the sniper rifle**

**2. Power up the cable car by switching the generator**

**back on**

**3. Activate the cable car controls**

**Weapons you have : Knife, Glock 17, Mp5 SD3, Hand Grenade**

**Introduction : The objectives are situated at different places or bases,**

**so you will need practice strategy on this mission.**

**Equip your Mp5 SD3. Go forward until you see a man patrolling the**

**top of the water tower (You will see 2 or 3 bases if you look through).**

**Kill him. There is another guard walking near the water tower on the**

**ground. This time use your knife and kill him with 1 stab. Equip your**

**Mp5 SD3 again and go straight on. When you see a man standing behind a wall**

**kill him. Go on around the building until you see a ladder. A guard patrols near this**

**so take him out. Go left a little and there's a hole in the wall. A man is hiding**

**inside so kill him. Take the Spas12, Hand Grenades, and some ammo**

**for the Spas12. Go outside (use the same entrance). Equip a Hand Grenade,**

**push the fire button and hold. Aim it up to the second floor then release after**

**a few seconds. Once it has exploded go up the ladder. If anyone's left alive go back**

**down and use another grenade. Once you're on the second floor kill the 2 enemies that**

**are left (sometimes only 1). Go up to the roof by jumping on the boxes and take the**

**sniper rifle. Objective 1 complete.**

**Go down to the ground and approach the second base (You can see it on the**

**map or from the roof by using the sniper rifle. When you can see the whole of the base**

**follow this sequence to 'delete' the scum :**

**1. Kill the man on the upper left corner watch tower**

**2. Kill the patrol man (Not when he's at the centre of the base but when he is**

**standing in front of a building).**

**3. Destroy the camera**

**4. Kill the man standing in a sentry post near the camera**

**5. Kill the man on the watch tower beside number 1**

**6. Kill the man on the watch tower beside number 5**

**7. Kill the man on the watch tower near number 6 (There are 2 watch towers.**

**Kill the guy on the left one)**

**8. Equip your Mp5 SD3 and kill the man on the nearest watch tower.**

**Right, after you done all that, you can enter the base without worry. Go to the post**

**and take the ammo. Before you enter the base and if the enemy is patrolling near you**

**kill him with the sniper rifle. Enter the bunker in front of the sentry post. Use the**

**computer to shut down the cameras for 2 minutes. Enter the garage to get some Hand**

**Grenades, the M16 A2 and some ammo. Carry on until you are outside again. Use the**

**binoculars to see if the enemy is anywhere near. There should be a guard patrolling**

**the generator house. Kill him. Then, before the cameras go back on line destroy them**

**(2 cameras). 1 is on the wall of the house, the other is on the wall of the bunker**

**near the fence. Go towards the fence but DON'T TOUCH IT, if you do the generals in**

**the house will see you. Instead walk around and go to the camera near the fence.**

**Push the button and equip a Hand Grenade. Open the door, throw in the Hand Grenade**

**and run back a little. After it explodes take the 2 Uzi's and the Spas12. Go to the**

**generator room and slide down the ladder then push the button. Objective 2 is complete.**

**Exit the generator room and leave the base then go on to the third base. This**

**final objective is rather difficult. You may have to try it a couple times before**

**you're successful. Use your Dragunov if there's ammo or the Mp5 SD3. You can see a**

**man patrolling to the left. Kill him. If you can't see enemy near the man in the**

**sentry box then kill the guy in the box. Equip the M16 A2 and use alternate fire to**

**blast the back of the house. There are a few generals there. Take their guns and**

**equip the Spas12 or M16 A2. Go to the sentry post and open the gate but BE CAREFUL,**

**don't push the wrong button. Enter the base and destroy the camera first. Next kill**

**the 3 guards that are left. Go to the cable car generator, activate it, and enter the**

**cable car. That's this mission completed.**

**II.12 Eagle's Nest II**

**Ekk's hilltop fortress**

**Objective : 1. Locate the bomb and disable it. Find Ekk and kill her.**

**Weapons you have : Knife, Glock 17, Mp5 SD3, Dragunov**

**Introduction : From this mission on, the missions are very**

**HARD at the HARD difficulty level, but at NORMAL or EASY**

**they're not so bad. The best clue I can give those playing**

**a HARD mission is to ensure you know the strategy first.**

**NB : From this mission you will need two bullets for Dragunov to kill Spetnaz soldier.**

**So, aim for the head to kill in 1 shot.**

**Equip the Mp5 SD3. Leave the cable car and climb the stairs. You'll see**

**two pillars to the right. Get in front of the first pillar (don't go too far**

**or the enemies will see you) and use alternate fire to kill the 2 enemies.**

**Reload your gun and take both AK47's. If you're playing HARD mode then when you pass**

**the right hand entrance another enemy will shoot at you (Don't worry, you won't be hit).**

**Again if you're playing HARD mode you will need to go back a little (leave some**

**distance between yourself and the entrance). Equip the AK47 and press strafe (If you**

**are on the left side of the entrance press right strafe and visa versa) also jump and**

**shoot. Keep doing this until the enemy there dies. If you're in NORMAL mode it's no**

**problem, just look at the enemy and shoot him. Open the left hand door after taking**

**another AK47. Run on a bit further then just shoot anywhere to stop the enemy walking**

**forward. In NORMAL mode just kill him. After the enemy stops go around to the left**

**hand side.**

**NOTE : There's Mp5 SD3 ammo around to the left. But if you take it another enemy**

**will be waiting there for you.**

**After you find another door get prepared for a fight. Open the door and kill an**

**enemy to the right. Go right a little and you'll spot another man, kill him.**

**Press the button and take the AK47's, not forgetting to reload it. Press the button in**

**the elevator and go to the right side of the elevator then duck. Don't get too close to**

**the door. When the door opens a man will be standing to the left of the room, shoot him.**

**Look at your map and zoom in once. You can see that**

**the nearest enemy is standing still and looking at this room. Wait until he goes**

**back to patrolling again before taking him out or take him one on one (If you reckon**

**you're a bit of a professional). Equip the Dragunov and go to the North wall from the**

**elevator building. You can see two enemies on the big wall, kill them. Wait here until**

**another enemy appears on the ground behind the wall (Use the binoculars to see him).**

**Kill him with the Dragunov too and take the Minimi from him. Go to the West and there**

**will be an entrance on the right. Approach it and walk a little further, you'll see**

**another enemy on the roof. Kill him with**

**the Dragunov. Carry on and you'll see another two enemies on the big wall, kill them**

**both. When you can see a hangar go behind it and look for lots of boxes. Jump onto them**

**and jump into the next area (Where you shot the enemy on the roof). Look at the map.**

**Zoom once and look over to the West. There should be an**

**enemy patrolling on the big wall and one on the ground. Now, here's the trick : Wait**

**until the man on the big wall is heading North and the enemy on the ground is also**

**going North. Then, kill them both with the Dragunov. If your ammo is depleted use the**

**AK47. You'll get additional ammo later. Next use the binoculars to see someone standing**

**in front of the house. Approach him and shoot him in the head. Go up to the building**

**near you (not the building behind the man but the previous one) and take the Medipack**

**in it. Now go to the building behind the dead man and take the Dragunov ammo. Use the**

**binoculars again and look for 2 more enemies, one is patrolling and the other standing.**

**Kill both enemies on the big wall and go to the fence. Yet again use the binoculars to**

**see an enemy patrolling on the second floor of the building. Kill him with Dragunov.**

**Go to the left and you'll see a button. Push the button to open the gate. Go right and**

**you'll see another enemy around to the right. Kill him. Go left a little and there's**

**another guard. Kill him too. Go a little further left and an enemy will be patrolling.**

**Kill him. Carry on up a little to see two enemies on the big wall to the left. Kill**

**them both. I know it seems to be going on forever, but you're getting through it!.**

**There's a building to your left. Follow this building until you see a fence and 2 rocks?.**

**Jump on them twice and then jump into the next area. Go on up a little and you'll find**

**a door to your left. It's hard to see but there is one there. Equip the AK47 and open**

**the door. Kill the guy in front of you and go down the ladder. There's a door in front**

**of you. Go to the right side of the door and when you open it kill the man in the corner**

**of the room. There will be another guard waiting for you, so strafe left into the corner**

**and you'll see where the next enemy is. Go and kill him (you've got a licence to murder!)**

**Next, carry on your way until you are outside again, equip the Dragunov and go to the**

**wall on the left. There are 2 watchtowers on the right, you can see them by using the**

**Map. Go left a little until you can see the enemy. Usually he can see you too, so kill**

**him quickly. Go left a little until you can see the next watchtower and quickly kill the**

**enemy. Next go to the right hand side of the wall and there will be an enemy standing**

**there. Kill him. Go West a little until you can see another soldier to your right. Kill**

**him. You can now enter the elevator area freely. Push the button to open the elevator's**

**door and activate the elevator. Hide in the left rear corner of the elevator as there**

**will be an enemy in front of the elevator when the door opens. Kill him and then the**

**other guy on the left. Next open the door. Occasionally there's an enemy there, if so,**

**kill him. You will see a door in front of you so open it and climb the ladder to your**

**right. Open the door and wait until the mission ends. Well, that was a tough one,**

**congratulations!! There are 2 further missions to go before the end of the game.**

**II.13 Nuclear Infiltration**

**Infiltrate the nuclear base**

**Objective : 1. Secure deployment zone for Anya and friendly forces.**

**Weapons you have : Knife, Glock 17, M16 A2, Dragunov**

**Introduction : This mission is hard at the HARD difficulty level.**

**This mission is very dependant on keeping ammo levels**

**as high as possible, don't waste it! Plenty of practice**

**is required.**

**Equip your Dragunov and go left to the hill. Use the binoculars to**

**see the guard on the watch tower. Kill him. Look a little to the right,**

**there's an enemy patrolling, kill him too (In 1 shot if you can). Next, look**

**in the centre and there will be a camera, destroy it with the Dragunov.**

**Equip the M16 A2 to kill both men (1 man patrolling, the other under the**

**camera). Take both AK47's and equip one to kill another guy patrolling in**

**front of you. Go to the warehouse in front and collect 3 Hand Grenades and 3**

**explosives for the M16 A2. Exit the warehouse and carry on. Look at the map,**

**there's a man patrolling near you (the nearest one on the map). Kill him.**

**Equip a Hand Grenade, open the door and throw it in. Go to the right and throw**

**another. Equip the M16 A2 and kill the man on the bridge-type structure.**

**Enter the houses to take ammo for the M16 A2 and the AK47. Follow the 'bridge'**

**and kill the man patrolling in front of you. Equip the Dragunov and kill the**

**guard on the 2nd floor of the building. Look at your Map and if there's another**

**man outside the building near you kill him with the AK47 or Dragunov.**

**Alternatively you can wait until he patrols behind the building and kill him**

**then. Enter the building to get the Medipack. You can now replenish your**

**health if required. Exit the building and walk around it to take the elevator**

**underground. Push the button to move it.**

**Keep to the right side of the elevator and when the door opens you'll**

**see a man standing on the left, kill him. There will be another man running**

**at you so kill him too. Open the next door and back up a little, some guards**

**will open the door again, kill them when they come through. Open the next door**

**and there's a man patrolling, kill him. There are 2 more men you must kill,**

**they hear you and start to shoot at you. Kill them immediately. Open the next**

**door and take the JackHammer there. Equip the AK47, open the next door and kill**

**the 2 enemies in front of you. Next equip your JackHammer and go to the**

**intersection. The door in front of you is a fake one so go to the right. Open that**

**door and kill the guard. A man in another room will hear you and he comes in so**

**kill him. Open the next door and follow the path until you'll see another door.**

**Open it and immediately look to the left. There will be a man shooting you so**

**kill him. Another man will come out from the next room, kill him too. Open the**

**door and kill 2 further men inside. Another man in the next room can sometimes**

**hear you. If he does kill him too. Go to the next room and follow the path.**

**There will be another enemy on the right hand side of the room. Kill him.**

**Push the elevator button and go up to the surface.**

**Look at your map. There are 4 men you can see so equip whatever weapon**

**you want, I prefer the Dragunov, and kill them. There aren't any special tactics**

**to killing them. I suggest that you first kill the man in front, then another man**

**will hear you so kill him next. There are 2 men left to the right hand side of**

**the elevator, take them out last. There aren't any enemies in the house. Go to**

**the East Warehouse (there are 2 Warehouses in front of the elevator building),**

**and get 3 Flashbangs and 3 Hand Grenades. Now look at your map to see a man beside**

**the Shelter, kill him. Equip your Dragunov and go to the next area.**

**If you look at the Map you can see the next area, this is the location of the**

**objective. Ok, here's the location of the enemy :**

**1. 1 enemy inside the Heavy Machine Gun Post (He has Minimi)**

**2. 1 on the Watch Tower**

**3. 2 enemies on the Communication Center's roof**

**4. 1 enemy on the 2nd floor of the Communication Center building**

**5. 1 enemy on the fuel dump**

**Once you have killed them go in front of the Heavy Machine Gun Post**

**and kill the man beside the small garage (He is patrolling, so wait until he comes**

**into full view). Kill the man in front of the shelter and go on up to the watch tower**

**(provided you have still got some Dragunov bullets) and kill as many as you can see,**

**otherwise go to the fuel dump to get another Dragunov from the man you killed earlier.**

**After you've killed everyone proceed to the the Communication Center and enter it,**

**(there's a door next to the entrance door). Open it and kill the last man.**

**PHEW!........ Finally, you've completed the mission.**

**II.14 Finding the bomb**

**Kill Ekk and find the bomb**

**Objective : 1. Find Ekk and kill her**

**2. Locate the bomb and disable it**

**Weapons you have : Knife, Glock 17, Mp5 SD3, Dragunov, Medipack 100**

**Introduction : This is the last mission, so Eidos make this is the HARDEST.**

**Firstly, peek (strafe) to the left a little. Equip Dragunov and look up. There's**

**a guy patrolling. Snipe him. Go straight to the weapon storage (there's a picture next**

**to the door). Go left to take all the weapon. You'll see a tunnel to the right. Go there**

**and kill a man with Mp5 SD3. Take the AK47 and equip it. Follow the tunnel until you**

**reach the next room. There are 2 enemies there. The first enemy is on the upper right**

**corner of the room and the other one is on the bottom left corner of the room. Kill the**

**first enemy first, then the second one. Use the elevator to go down. After you reach**

**the second floor, exit the elevator to the next tunnel. Open the next door. If you**

**are on time, you'll see a guy walking on the left hand side. Then, you'll see the next**

**enemy on the right hand side. Then, go to the left. Be careful! There's a guy with**

**shotgun behind the computer. Kill them. Then, there are boxes in this area. Jump**

**on it until you reach the top of the wall beside the boxes. Start walk in crouch position**

**until you walk a little far. Stand up and after he find you, go back to crouch. Then,**

**stand up and kill him. Do it the same thing to kill the enemy near the man you just killed.**

**Then, jump down to the ground and use the computer. Go to the only way out but be careful**

**with the last man in this room. He has a shotgun. Then, go back to the first floor.**

**You'll be warned by Anya when you use the elevator.**

**Then, you need to do this as fast as possible. Equip AK47 and run to the exit door**

**(it's the same door with the entrance). Don't open this door yet. Here's the trick :**

**1. Make sure you are right up next to the door.**

**2. Strafe left until you can't go any farther.**

**3. Crouch**

**4. Open the door.**

**5. You can see boxes here. Point your gun to the right side of the boxes.**

**Then, a guy will walk to your target point, so you can kill him easily. Next, look to the left**

**but don't stand up yet. Strafe right a little to see a guy waiting for you. When he**

**look at you, he will run. Kill him when he stops. There's another man standing behind the**

**last man you killed. Kill him too, then equip LAW80. Go to the right and peek. There's a**

**tank. Shoot this LAW80 to it. Then, equip M16 A2. Another enemy will comes. Kill him. Proceed**

**to the right side door. There's a man guarding this door. Kill him too. Open the door.**

**There's a guy with Spas12. Be careful if you want to kill him. Then, equip Glock 17 or Mp5 SD3.**

**Go straight until you see a Sentry Gun. There's a camera in front of the sentry gun.**

**Destroy it. Then, follow the path a little, you'll see another camera. Enter the left room**

**(don't open the left door yet) to get JackHammer and some ammo. Go to the farthest room**

**to the right to take 3 Flashbangs. Now, open the door. There's a guy runs to you. Kill him**

**in 1 shot with JackHammer. Equip the Hand Grenade. Follow the tunnel until you reach**

**the next door. Open it and pull out the ring and throw it immediately and run back or**

**you'll be hit by the expolotion of the Grenade. Take all weapons in the room (there's**

**Medipack there too). Use the computer to turn off the Sentry gun. Open the next door.**

**There is a guy here sometimes. Go to the intersection, take the right tunnel. There's**

**another guy here. Kill him and follow the path until you reach the next door. Open it**

**and quickly turn left. There's a ladder there. Slide down the ladder and quickly runs**

**up to enter the right room. There are 2 enemies in this room. You can kill them easily**

**with JackHammer. Use the computer and exit this room, then go to the right. There's**

**a ladder there. Slide down and go straight to find another ladder. Slide down and**

**go straight then left. You'll see a Sentry Gun above the door. Enter the door.**

**Replenish your health if needed. Go to the intersection, choose the left tunnel.**

**There's a guy shooting you when he find you. Kill him. Go follow the tunnel, go right.**

**Then, you'll find another intersection. Shoot the camera, then a guy comes out. Kill**

**him easily. Go to where he comes, enter the room by pushing the button beside the door.**

**Equip AK47. Wait until you've killed 4 enemies (the enemy will comes out from the**

**entrance door). Use the elevator. Open the next door. Kill the guy if the distance**

**about 7-8 meters. Destroy the camera, then follow the path until you reach the next**

**door. Open it and destroy the camera with Mp5 SD3. Equip Dragunov and look the left**

**path. You'll see a camera and a guy. Snipe them. Equip JackHammer. Follow the path**

**until you reach the intersection and there are 2 enemies to the left. Kill them.**

**Follow the tunnel to the left until you SEE intersection. Throw a grenade to it.**

**There are 2 enemies run away to avoid the explotion. Kill those enemies.**

**Open the door. Equip Hand Grenade. Go left between the boxes, then throw it.**

**NB: You'll see many boxes on the 1st floor. Go behind it and you'll find goodies, including**

**a medipack.**

**Thanks to Lui Yeung <lyeung@singnet.com.sg> for this one.**

**Continue until you reach a door. Open the door and throw the grenade quickly. After it**

**explodes, enter it and go behind the computers. There's a guy there. Kill him. Wait a few**

**seconds, then the guy behind the door will open it for you and you can kill him easily.**

**Crouch and go straight to see the center circle. Kill a guy there. Equip Dragunov and find**

**2 enemies left, then kill them (use Binochular to see them). Then, go down until the bottom**

**floor. Enter the tunnel. You'll have to get the coolant system back online.**

**Equip Proximitymine. Use the proximitymine at these place :**

**1. 1 mine beside the dark room (in front of you),**

**2. 2 mines on those green machines (1 mine for each machine)**

**Then, climb up the ladder, equip the JackHammer. Walk back until you see a guy through the**

**glass. Kill him. Another guy will come and kill him too. Use the computer to put the coolant**

**system online. Then kill those 2 men on the left and right side of this second floor. Then,**

**slide down the ladder and enter the next short tunnel (beside the dark room). There's a guy**

**there. Enter the next room. Take the Medipack and replenish your health if needed. Enter**

**the next room and this is the last room for the entire game.**

**Always equip JackHammer here. Slide down the ladder. Kill the guy from the room. Follow**

**the path to the center. Find Ekk here and kill her in a few shots. Then, protect Anya. Follow**

**Anya until she descend the stairs, but you don't have to descend the stairs. Keep upstairs and**

**protect her from this place. Ok, you've finished this game. Sit back and watch the ending!!!!**

**^\_^**

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**III. TIPS AND TRICKS**

**&\*&\*&\*&\*&\*&\*&\*&\*&\*&\***

**Here are some tips and tricks for those who want to finish the game without**

**the walkthrough :**

**1. Reload your weapon often. But, remember one thing, always reload in a**

**place of safety. Avoid reloading when there are enemies around.**

**2. Try to learn to shoot while you strafe(left or right)+jump. It's great**

**for saving health, but very hard to do.**

**3. If there's an enemy behind a wall, try to crouch and press strafe (left**

**or right) very slowly. When you can just see his hand, kill him.**

**4. If you are out of ammo and must reload when there's enemies ahead, try to**

**find a safe place. They will shoot you when you run, so press jump and**

**strafe (left or right) when you run to safety.**

**5. Don't bother trying to keep your ammo reserves too high, the ammo and**

**guns will be different in the next mission.**

**6. Each weapon has its own special uses in a mission. Use the right gun for**

**the right circumstances and learn the good and bad points for each**

**weapon.**

**7. Try to shoot the enemies in the head or stab them in the head to kill**

**them instantly.**

**8. Beware the Spetnaz soldiers on HARD mode. I think they may wear**

**bullet-proof vests so are harder to kill (twice as hard).**

**9. When you are on levels with weak walls (such as wood door), you are able to**

**shoot people through the walls**

**Thanks to Christian Young <justchilling@bigmailbox.net>**

**10. Try to sniping with AK47 before you own Dragunov. How? Here are the trick :**

**Equip the AK47, use the binoculars to locate the enemy. O yeah, this trick**

**only work with static enemies (make sure the toggle binoculars button is**

**not assigned to a mouse button as this will spoil the aim). Next, zoom in fully**

**with the crosshairs of the binoculars on the centre of the enemy's head. Toggle**

**the binoculars off, you will find the gun crosshairs are now pointing directly at**

**the enemy's head. Tap the mouse [FIRE] button quickly to fire ONE SHOT ONLY. I have**

**found this method to be accurate every time it ranges up to 70 METRES. AT ranges**

**over 70 and up to about 120 metres, accuracy is less, but keep trying. This is very**

**useful for enemies in towers of machine gun posts as they are always static.**

**Thanks to Mike Johnson <mjhome@ahjinstallationsltd.co.uk>**

**Well these are my tips and tricks for now. I will update it if further if**

**there is anything to add. Please feel free to E-mail me with any other tips.**

**({[]})({[]})({[]})(**

**IV. IMPORTANT THING**

**({[]})({[]})({[]})(**

**Right, this is the important thing :**

**Uh.... I would like you to know that I was mentioned to answer all your**

**questions within two or three days here. Unfortunately, I have many works to do**

**from this moment, so I can't always check my E-mail, reply yours or update this**

**walkthrough with your tips and tricks you give me. So, I want to**

**apologize to you, that I didn't read your E-mails.**

**Once again, I'm sorry to all readers, who had sent me your tips and tricks or**

**questions. Anyway, I think you can ask some questions to those who has been**

**finished the game (Anyone who I have thanked to below at "Special Thanks" section).**

**Thanks for your cooperation.**

**#################**

**V. SPECIAL THANKS**

**#################**

**1. Thanks God for everything**

**2. Thanks to Eidos for making such an excellent game**

**3. Thanks to my brother, Fleming, who helped me by playing**

**Project IGI: I'm Going In while I made the walkthrough**

**4. Thanks to CJayC for posting my walkthrough at www.gamefaqs.com**

**5. Thanks to Al Amaloo for posting my walkthrough at**

**vgstrategies.about.com**

**6. Thanks to Iain Selby <Iaselby@sexeys.somerset.sch.uk> for the trick**

**for mission 6 : Get Priboi**

**7. Thanks to Sjel <sjel@sjel.org> for the correction of "excellent" at the**

**Special Thanks section. You can visit his website at www.sjel.org, ok?**

**8. Thanks to Simon Benjamisen <dsl5548@vip.cybersity.dk> for the trick**

**for mission 6 : Get Priboi**

**9. Thanks to Peter James <Pete@petej.freeserve.co.uk> for these grammar**

**and correction.**

**10. Thanks to Lui Yeung <lyeung@singnet.com.sg> for the items at the final mission.**

**11. Thanks to Christian Young <justchillin@bigmailbox.net> for the tips.**

**12. Thanks to Mike Johnson <mjhome@ahjinstallationsltd.co.uk> for the tips.**

**Please let me know if there are any errors, grammatical or otherwise in this**

**walkthrough. I have made this walkthrough to improve my English language**

**skills and would welcome any comments you may have. If there are any other**

**similar games to this that you would like a walkthrough for please let me**

**know. I will attempt to compile something providing I'm in a good mood! ^\_^**

**Thanks for reading my walkthrough.**

**Your opinions and suggestions are very welcome.**

**R.**

**Rise Of Legends:Cheat Codes.**

**Cheat Codes:**

**------------**

**Submitted by: RM**

**Press [Enter] during game play, then type one of the following codes.**

**Result Code**

**-------------------------------------------**

**Add mana to the hero - /cheat mana [hero name] +[number]**

**Remove mana from hero - /cheat mana [hero name] -[number]**

**Add resources - /cheat resource [player number] [resource] +[number]**

**Remove resources - /cheat resource [player number] [resource] -[number]**

**Add Juggernauts around your capital - /cheat safe**

**Change explore configurations - /cheat explore [normal|explored|all]**

**Complete the selected building - /cheat finish**

**Generate a new map - /cheat mapgen**

**Give desired dominance - /cheat dominance [dominance] [player number]**

**Add unit or building to pointer - /cheat add [number] [type]**

**All tech researched - /cheat tech [player number] tech [on|off]**

**Reveal the map - /cheat reveal**

**Force peace, alliance, or war - /cheat [ally|peace|war] [player number]**

**Win mission - /cheat victory**

**Enable cheat keys - /cheat keys on**

**Note: When [player number] is 1, it is your character.**

**1337 language:**

**--------------**

**Note: This procedure involves editing a game file; create a backup copy of the file**

**before proceeding. Use a text editor to edit the "loc.ini" file in the game directory.**

**Change the "LANG=EN" line (may differ due to different regions) to "LANG=1337".**

**Most of the font will be the 1337 language (F0r 3x4mp13).**

**Modifying units:**

**----------------**

**Note: This procedure involves editing a game file; create a backup copy of the file**

**before proceeding. Use a text editor to edit the "unitrules.xml" file in the "data"**

**folder in the game directory. You can modify the in-game units to your liking.**

**Cheat keys:**

**-----------**

**Press one of the following keys during game play during a quick battle or**

**campaign after the /cheat keys on code is enabled to activate the cheat**

**function.**

**Result Code**

**------------------------------------------------------------**

**+1,000 to each resource - [Alt] + [F5]**

**Faster unit creation, building creation, and research - [Alt] + [F9]**

**Select unit has full mana and abilities recharged - [Alt] + [F10]**

**Selected unit has full health - [Alt] + [F11]**

**Unit names:**

**-----------**

**Use one of the following entries with the /cheat add code.**

**Unit Name code**

**-------------------------**

**Queen Spider - giant**

**Scout form Zeke - zeke**

**Sun Idol - great**

**Queen Salamander - queen spider**

**Siege Zeppelin - siege**

**Pirata Base Ship - pirata**

**Land Leviathan - land**

**Glass dragon - glass drag**

**Sun Jaguar - sun**

**Air Destroyer - air**

**Moon God - moon**

**Moon Gorilla - moon gorilla**

**City - city**

**Population Cap:**

**---------------**

**If you keep adding military districts to your cities, you can have more than the**

**population cap. You get military units for every military district added, so you**

**can have about 1000 population with a 300 popultaion cap.**

**Rise Of Nation:Cheat Codes.**

**Cheatmode:**

**----------**

**Update by: H. M. MARAJ**

**Update by: Karina**

**Submitted by: Sohaib**

**Hit ENTER and type: pause game**

**cheat pause [1|0]**

**Code Result**

**----------------------------------------------------------**

**cheat pause [1|0] - pause game**

**cheat sandbox - sets all players to human and the map to reveal all**

**cheat ai [on|off|debug]**

**cheat safe - safe creates lots of machine guns around every human capital**

**cheat diff [?:0-5] - sets difficulty**

**cheat achieve - Display Achievements**

**cheat ally (ally[who]) - force alliance with nation**

**cheat peace (peace[who]) - force peace with nation**

**cheat war (war[who]) - force war with nation**

**cheat meet (meet[who]) - force encounter with nation**

**cheat unmeet (unmeet[who]) - force encounter-off with nation**

**cheat human (human[who]) - turn off computer control**

**cheat computer (computer[who]) - turn on computer control**

**cheat defeat (defeat[who]) - defeat nation**

**cheat victory (victory[who]) - victory for nation**

**cheat tech (tech[who][tech|all][(on|off)]) - show or change technology cheat resource**

**(resource[who][goodtype|all]**

**[+|-][amount])**

**cheat age (age[age][who]) - show or change age for nation**

**cheat military (military[level][who]) - show or change military level for nation**

**cheat civic (civic[level][who]) - show or change civic level for nation**

**cheat commerce (commerce[level][who]) - show or change commerce level for nation**

**cheat science (science[level][who]) - show or change science level for nation**

**cheat library (library[level][who]) - show or change all library tech levels for nation**

**cheat bbox (1|0) - Toggle bounding box mode**

**cheat ranges (1|0) - show combat ranges**

**cheat die (die[o[,who]|select]) - kill object or all selected**

**cheat damage (damage(o[,who]|select)[+|-]damage ) - adjust damage to object or all selected**

**cheat insert (insert[#]typename[who=RED][x,y]) - insert unit or building at mouse loc**

**cheat add (add[#]typename[who=RED][x,y]) - insert unit or building at mouse loc**

**cheat finish (finish) - Finishes selected building(s) or next item in queue**

**cheat bird - Drop a Wild Bird at Mouse**

**cheat nuke - Drop a Nuke at mouse position**

**cheat pack - Packs the currently selected unit(s), if they are packing units**

**cheat deploy - Deploys the currently selected unit(s), if they are**

**deploying units**

**cheat reveal (reveal[1|0]) - toggle reveal map**

**cheat explore (explore[normal|explored|all]) - change game explore config**

**cheat keys on - Enable in-game cheat keys**

**Increase population limit:**

**-------------------------.**

**Submitted by: Ronny Segers**

**Use a text editor to edit the "rules.xml" file in the "data"**

**directory in the game directory. Search for the "[POP\_CAP" line.**

**From here, you can edit the desired population limit entries in**

**quotation marks. Also, search for and edit the "[MAX\_POP\_LIMIT"**

**value and type in the same number used in the entry for the pop**

**cap field. Then, search for the "poplimits" entry. Edit each**

**category to the desired population cap. Then, type in the desired**

**population limits in the data brackets under each category.**

**For example, the end result would be:**

**[POP\_CAP entry0=''2500'' entry1=''5000'' entry2=''7500'' entry3=''10000''**

**entry4=''12500'' entry5=''15000'' entry6=''17500'' entry7=''90000 pop cap'']**

**and**

**[MAX\_POP\_LIMIT value=''90000 pop cap'']**

**and**

**[CATEGORIES id=''poplimits'' title=''Population:'']**

**[CATEGORY name=''5000'']**

**[DATA>5000 [DATA]**

**Change color:**

**-------------**

**While fighting you can change your color in the world campaign by**

**pressing [Alt] + C.**

**Building near water:**

**--------------------**

**Do not put important buildings near a large body of water. Enemy ships can easily**

**destroy the buildings, and you might not be able to properly counter it.**

**This tip can also be of use fpr you to destroy enemy buildings.**

**Nukes:**

**-----**

**If your opponent has built up a nuke shield, look for a location that is important**

**to them (armies, cities, silos, etc.) near their territory line. Nuke as close as**

**possible to their line, but on yours so that it is not deflected by the shield.**

**Cheat:**

**------**

**Submitted by:gopu**

**Hit ENTER and type: pause game**

**cheat pause [1|0]**

**unlimited resources - cheat resource +999999**

**Cheat Codes :**

**-------------**

**Submitted by: Chaitanya**

**Press ENTER and Then Type Cheat Code**

**/cheat resource X Y #**

**Add resources. X=Player, Y=Resource, #=Amount.**

**Example: /cheat resource red wealth +1000**

**/cheat reveal**

**Reveal Map.**

**/cheat victory**

**Win Mission.**

**/cheat (ally/peace/war) X**

**Force peace, alliance or war with another player. X=Player.**

**Example: /cheat war red**

**/cheat mapgen**

**Generate a random map.**

**/cheat dominance X Y**

**Gives desired dominance. X=Which dominance. Y=Player.**

**Example: /cheat dominance army red**

**/cheat mana X #**

**Gives mana. X=Hero name. Y=Amount.**

**Example: /cheat mana sawu +1000**

**/cheat finish**

**Select the building that you want to finish constructing and then type**

**the cheat. If you want to finish a unit faster, click the building the**

**unit is being constructed in.**

**/cheat explore (normal/explored/all)**

**Change explore configuation.**

**Example: /cheat explore all**

**/cheat tech X tech on|off**

**Research all tech.**

**Example: /cheat tech red tech on**

**/cheat safe**

**Adds a few Juggernauts and Air Destroyers around your capital.**

**/cheat add (name)**

**Add items, units, buildings to the game.**

**Example: /cheat add moon god**

**Some things you can use with the /cheat add command:**

**Giant Glass Spider**

**Glass Scorpion**

**Moon God**

**Mega Glass Golem**

**False Idol**

**Savegame Cheat:**

**---------------**

**Save the game in the Strategic map and then open the savegame, which is**

**stored in your My Documents\Rise Of Legends\[Profile name]\Saves folder.**

**Open it with Notepad. Then search for the second string called**

**"ORIGINAL\_CTW\_STATE" It should be about half-way down the file.**

**There you'll see this:**

**[/ORIGINAL\_CTW\_STATE]**

**[CTW\_STATE]**

**[STATE id="GLOBALS"]**

**[INT id="invention"]**

**[VAL]xx[/VAL]**

**[/INT]**

**[INT id="wealth"]**

**[VAL]xx[/VAL]**

**[/INT]**

**[INT id="entourage"]**

**[VAL]xx[/VAL]**

**[/INT]**

**[INT id="army"]**

**[VAL]xx[/VAL]**

**The "xx" will be whatever your strategic resources are at. Simply alter**

**them to whatever you feel like, then save and reload your save game.**

**Note: Entourage is your character's XP level.**

**Hint:**

**-----**

**Submitted by: Shreyansh Dugar**

**In the Quick Battle Mode Pause the game and then play.You'll develop soon**

**than the other nations.**

**Cheat keys:**

**-----------**

**Enable the cheat keys on code, then press one of the following keys in Quick**

**Battle or Campaign mode to activate the corresponding cheat function.**

**Code Effect**

**---------------------------------**

**[Alt] + [F5] - +1000 all resources**

**[Alt] + [F9] - Selected building constructed faster**

**Rise Of Nation Gold Editon:Cheat Codes.**

**Rise Of Nations - Gold Edition Cheats**

**Rise Of Nations - Gold Edition**

**Cheatmode:**

**----------**

**Submitted by: conner54**

**Press [ENTER] while playing then type any of the following cheat codes:**

**Code Result**

**------------------------------**

**cheat reveal 1 - Reveal Map**

**cheat nuke - Drop Nuke**

**cheat bird - Drop Wild Bird**

**cheat finish - Finish buildings in Queue**

**cheat die - Kill All Selected**

**cheat age - Show or Change Age**

**cheat sandbox - All Players to Human & Reveal Map**

**cheat safe - Guns Around Capital**

**cheat achieve - Show Achievements**

**cheat ally [who] - For Alliance with Nation**

**cheat peace [who] - Force Peace with Nation**

**cheat war [who] - Force War with Nation**

**cheat defeat [who] - Defeat Nation**

**cheat victory [who] - Victory for Nation**

**cheat age [age] [who] - Show or Change Age for Nation**

**Rise Of Thronse And Petriots:Cheat Codes.**

**Cheat Codes:**

**------------**

**Update by: Kut**

**Submitted by: conner54**

**Press [ENTER] while playing then type any of the following cheat codes:**

**Result Code**

**------------------------------------------------------**

**Toggle game pause - cheat pause <0 or 1>**

**Set all players to human and full map - cheat sandbox**

**Set AI state - cheat ai**

**Machine guns around every human capital - cheat safe**

**Set difficulty - cheat diff <0-5>**

**Display achievements - cheat achieve**

**Force alliance with nation - cheat ally**

**Force peace with nation - cheat peace**

**Force war with nation - cheat war**

**Force encounter with nation - cheat meet**

**Force encounter-off with nation - cheat unmeet**

**Turn off computer control - cheat human**

**Turn on computer control - cheat computer**

**Defeat nation - cheat defeat**

**Victory for nation - cheat victory**

**Show or change technology - cheat tech**

**Show or change resource - cheat resource**

**<+ or ->**

**Add indicated number of all resources - cheat resource all+**

**Show or change age for nation - cheat age**

**Show or change military level for nat. - cheat military**

**Show or change civic level for nation - cheat civic**

**Show or change commerce level for nat. - cheat commerce**

**Show or change science level for nat. - cheat science**

**Toggle bounding box mode - cheat bbox <0 or 1>**

**Show combat ranges - cheat ranges <0 or 1>**

**Kill object or all selected - cheat die**

**Adjust damage to object or all selected - cheat damage <+ or ->**

**Insert unit or building at pointer - cheat insert**

**Insert unit or building at pointer - cheat add**

**Finishes selected building(s) - cheat finish**

**Spawn Wild Bird at pointer location - cheat bird**

**Spawn Nuke at pointer location - cheat nuke**

**Spawn Cruise missile at pointer - cheat add cruise**

**Packs the currently selected unit(s) - cheat pack**

**Deploys the currently selected unit(s) - cheat deploy**

**Toggle full map - cheat reveal <0 or 1>**

**Change game explore configuration - cheat explore**

**Hide Wonders:**

**-------------**

**If a enemy is building a Wonder that you do not want them to have and you do not**

**need it, enable the cheat add code on the edge of the map. Note: The pointer must**

**be out of bounds. You will get that Wonder out of the level. You cannot see it or**

**select it; you can only see it on the mini map.**

**Easy allies:**

**------------**

**When first starting a game, enable the cheat reveal code to show all of the map.**

**Move the pointer to an enemy base and enable the cheat nuke code. This will drop**

**a bomb over the selected area, and the enemy should ask for an alliance.**

**Note: Make sure that you are in "Diplomacy" mode when trying this.**

**More population:**

**----------------**

**To make more room for military units, after everything has been researched, kill**

**all of your scholars. You have no use for knowledge now.**

**Faster research:**

**----------------**

**When you're playing a quick battle or a campaign, press enter to bring up the chat**

**and type in "cheat keys on" (without the quotes) and press enter. No dialogue should**

**come up. Now just press the following buttons to get exactly what you want.**

**Code Effect**

**--------------------------**

**ALT + F5 - Gain 1000 of each type of resource**

**ALT + F9 - This either complete finishes the research, building, or unit creation or**

**gives you a significant boost towards creating/researching the selected unit.**

**S.**

**SETTLERS 4 THE ELIXER OF POWER:Cheat Codes.**

**Map select:**

**-----------**

**Submitted by: conner54**

**Type one of the following codes on the map screen then press**

**[Enter] to play the map.**

**Map Code**

**------------------------**

**The Great River - ericisdead**

**Battle of Theley - drakeisahero**

**Trading Caravans - yukiisnice**

**Race against Time - aricanshoot**

**Money or Life - heliasiswise**

**Flee Or Fight - kalaisevil**

**Unknown Land - dariohasabird**

**Flooded Land - kerberosisgone**

**Submit your codes!**

**Having Settlers 5 Heritage of Kings codes, tips and tricks we dont have yet?**

**Submit them through our form**

**Visit CheatBook for Settlers 5 - Heritage of Kings Cheat Codes, Hints, Walkthroughs or Game Cheats**

**SETTLERS 5 THE HERITAGE KING:Cheat Codes.**

**Map select:**

**-----------**

**Submitted by: conner54**

**Type one of the following codes on the map screen then press**

**[Enter] to play the map.**

**Map Code**

**------------------------**

**The Great River - ericisdead**

**Battle of Theley - drakeisahero**

**Trading Caravans - yukiisnice**

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 **HELLO ! I AM A YASIR AND THIS IS MY GAMES CHEAT CODES , SO YOU CAN USE THIS GAMES CHEAT CODES AND REMEMBER ME. GOOD LUCK.**

 **WSH YOU ALL THE BEST.**

**GOOD LUCK.**